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COMPUTATION OF POWER SPECTRAL
DENSITIES AND CORRELATIONS
USING DIGITAL FFT TECHNIQUES

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1. INTRODUCTION

Spectral measurements are frequently required in fluid mechanics applications. Traditionally they have been made using analog techniques. With the development of the Fast Fourier Transform algorithms in the mid 1960's, digital techniques have evolved which enable power spectral densities and correlation functions to be calculated with costs much less than were previously possible. This report is intended to describe the Fast Fourier Transform algorithms available at Colorado State University, outline some of the difficulties encountered in using these algorithms, and provide a brief description of actual computer programs being used for spectral analysis on the CDC 6400 computer.

2. EXISTING FFT ROUTINES AT CSU

There are presently a number of computer programs used at CSU which use available FFT routines. Two FFT programs are being used extensively by the Fluid Mechanics and Wind Engineering group. These are FOR2D and FOURT, both a part of the IBM Contributed Program Library. FOURT (IBM Contributed Program No. 360D-13.4001) is presently on the system Fortran library (FTNLIB). FOR2D (IBM Contributed Program No. 360D-13.4006) is usually stored on a permanent file. For CSU users, a deck or access to this permanent file may be obtained by contacting Robert Akins or Dr. J. Peterka. The major difference between these two programs is that FOURT is written to use data located in the core of the computer and FOR2D is written to use data located on an external storage device. More detailed comments on these two specific subroutines appear in later sections.

3. SINGLE CHANNEL FORWARD/INVERSE TRANSFORM

Two separate uses of the FFT will be described; (1) calculation of a power spectral density from a time series and (2) transformation of a power spectral density to obtain an autocorrelation function. An explanation of the details of these types of calculations can be found in Bendat and Piersol (1). It will be assumed in the following discussions that the reader is familiar with this reference or an equivalent text.

The single-channel forward/inverse transform is perhaps the most straightforward application of the FFT, and is a good starting point for someone beginning to work with the FFT. A useful exercise is to select a known fourier transform pair and to perform the same transform using the FFT. An example utilizing this type approach will be discussed in order to illustrate usage of subroutine FOURT. Appendix A1 contains a program listing of subroutine FOURT. A short section of comments appears at the beginning of the listing and explains the calling parameters and some basic aspects of usage. Use of the program can be understood without a detailed understanding of the details of the program itself.

The example transform pair to be used consists of $R(t) = e^{-t}$, $t \geq 0$ and its inverse fourier transform $G(\omega) = 4/(1+\omega^2)$, $\omega \geq 0$. Such an R function is often used to represent the autocorrelation function of a fluctuating velocity signal and is not only an easy function to deal with, but also is of some physical significance. A sample program (Program CHECK) which was written to take a forward and inverse fourier transform is listed in Appendix B1. The following discussion

will be based upon output from that program. References to the program will be by line number of the listing in the appendix.

The program was written to calculate a selected number of values of the function $R(t)$ at a time step specified by an input parameter. This array of values of $R(t)$, called D in the program, is reflected prior to performing the forward transform. This reflection is an important operation which is not adequately discussed in most texts. It is needed to satisfy continuous, even-function characteristics of the transform. In using a digital transform technique, one assumes that the data record is of infinite length. In order to create a record which resembles an infinite record, the function to be transformed is reflected about its endpoint, creating a symmetric, even, continuous function. A schematic of this reflection and the resulting periodic function is shown in Figure 1. Note that the function is one ΔT increment short of returning to the zero-time value of one at the time position $2N \Delta T$. This occurs because the reflection point is really at the $N\Delta T + 1$ point rather than precisely on the $N\Delta T$ point as might be expected. The effect of not reflecting R prior to the transform is shown in Figure 2. In other words, the reflection should be done about a zero lag time, such that $R(\tau) = R(-\tau)$ so that the reflected correlation function is even. If there are $2N$ total points, N prior to reflection, then $R(N+I) = R(N+2-I)$ for $2 \leq I \leq N$. This scheme of reflection will result in the point $R(N+1)$ not being defined. Since a correlation is normally small at the maximum lag time, it is easiest to let $R(N+1)$ equal $R(N)$. The reflection in program check is performed in lines 35-40.

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After the data has been reflected and the $D(2,I)$'s set to zero, subroutine FOURT is called in line 43. It is necessary to create D as a two-dimensional array because the input to FOURT is complex. In many applications of these techniques only real signals are dealt with and the complex arithmetic capabilities of the program are not used. In these cases the fifth calling parameter of FOURT is set equal to zero indicating a real input only. It is important to understand the difference between NUMBER and NUMBE2. NUMBER as used in the program is the number of points in the unreflected R function. NUMBE2 is twice NUMBER or the length of the reflected R function.

After FOURT has been called, the output must be multiplied by a scaling factor in order to obtain the correct G . This factor for FOURT is $2 * \text{DELTAT}$ where DELTAT is the timestep of R . This multiplication is carried out in line 52 of Program Check. The G function returned from FOURT has data uniformly spaced in frequency with the data points at $f = n / (\text{NUMBER} * \text{DELTAT})$, $n = 0, \text{NUMBER}-1$.

Prior to performing the inverse transform, G is also reflected. In addition to reflecting G , the imaginary part of the D array is set to zero. Normally small values will appear in this position of the array during a transform and the inverse transform will be more accurate if the imaginary ($D(2,I)$) part of the D array is forced to zero. These operations are carried out in lines 57 to 65.

An inverse transform is performed to obtain the original $R(t)$. Again the output of FOURT must be multiplied by a constant. For the inverse transform, this factor is $1 / (4 * \text{NUMBER} * \text{DELTAT})$. The product of the factors for the forward and inverse transforms is $1 / (2 * \text{NUMBER})$

or $1/\text{NUMBER}^2$. This agrees with the factor given in the write-up of FOURT in Appendix A1.

Several examples using the test functions R and G will now be discussed. A number of different experiments were conducted to determine the effect of the total time and the time increment on the accuracy of the results. In the tables and plots that follow, R^* will denote the recovered R function after a forward and an inverse transform. Figure 3 is a comparison of G for various values of NUMBER , the total number of points, and DELTAT , the time step between points. These variables were selected to result in all of the R 's being defined for the same total time. This plot is only for the higher frequencies; below $\omega = 3$, all of the cases tested agree. The N 's on the plot are for the unreflected data. It can be seen that as NUMBER increases and DELTAT decreases the region over which the transform is accurate increases. For NUMBER equal to 2048, the results are very close to the actual function G for the entire range plotted. At higher frequencies, even the case for NUMBER equal to 2048 will deviate from the actual values.

A comparison of R^* for the same cases is shown in Figure 4. R^* is the initial function R after having been subjected to both a forward and inverse transform. In this case virtually all values of NUMBER yield an acceptable value for R^* .

The central processor (C_p) times required for the various values of NUMBER^2 are shown in Figure 5. It can be seen that there is an almost linear increase in C_p time with increasing NUMBER^2 . These times are for the actual transform only; any multiplication or other

manipulations with the data would increase them. These test cases were run under the Scope 3.3.14 on the CSU CDC 6400 computer.

In summary, the FFT can be used rapidly and economically to perform a digital fourier transform of known data. Care must be taken to insure the data are reflected properly prior to the transform and that the appropriate factors are used after the transform. A user with no experience with FFT is strongly urged to experiment with this type of application prior to attempting to obtain a spectrum directly from digital data.

4. CALCULATION OF A POWER SPECTRAL DENSITY FROM A TIME SERIES

Another valuable application of the FFT is the calculation of a power spectral density function from a time series. A detailed explanation of this process is given in Chapter 9 of Bendat and Piersol (1) or in Chapter 6 of Enochson and Ontes (2). The basic equations used are straightforward and apply to any FFT routine. There is one significant difference between the procedures outlined in these references and the procedure recommended in this report.

This difference has to do with the addition of zeros to the initial time series to avoid having a distorted autocorrelation function as discussed on pages 312-314 of Bendat and Piersol (1). If one uses the reflection techniques described in Section 3 in obtaining an autocorrelation function from a power spectral density, the addition of zeros to the initial time series is unnecessary. This results in a significant advantage in that the same time series can be placed in a data array half the size required if the technique described in Bendat and Piersol (1) is used. In other words if a time

series of data consisting of 2000 points was to be examined using standard procedures, an array of length 4000 would be required. If the reflection technique was used, the required array length would only be 2000 and there would be a savings in core of 50 percent. In most cases the size of the data array is limited by the available core of the computer, and therefore the ability to use a smaller array can be a significant advantage.

At this point nomenclature comparable to that in Bendat and Piersol will be introduced to make the following discussions easier to follow. Denote the time series by $x_n(t)$, $n = 1, N$, the fourier transform of this time series by $X(f_n, N)$ $n = 1, N$, and the spectral density function of the time series x_n by $\tilde{G}_x(f_n)$, $n = 1, N$. $f_n = (n-1)/T$ where $T = N \Delta t$. Δt is the time increment of the initial time series.

In terms of these variables, a technique for computation of power spectral densities is:

1. Truncate the data sequence or add zeros such that N is a power of 2. In most cases, the data should be taken to provide N data values without adding any zeros.
2. Taper this sequence using a cosine taper window. This process is discussed in Bendat and Piersol (1), pp. 322-324.
3. Compute $X(f_n, N)$ using a FFT routine.
4. Compute $\tilde{G}_x(f_n)$ using the equation $\tilde{G}_x(f_n) = \frac{2 \cdot \Delta t}{.875 \cdot N} |X_k|^2$
5. Smooth $\tilde{G}_x(f_n)$ using either frequency or segment averaging.

Frequency averaging averages together several values of \tilde{G}_x from one transform about some value f_n and replaces all values averaged with one average value. Segment averaging is an ensemble average at each value of f_n of a number of separate transforms.

These steps are the basis for two programs which will be used as examples. It should be noted that a real data sequence x_n will have a complex fourier transform $X(f_n, N)$. In a sense the real part is the coefficient of the cosine term and the imaginary part is the coefficient of the sine term. Therefore in step (4) when the power spectral density estimate is computed, the sum of the square of these two terms is used. In all examples and figures, the power spectral density has been normalized with the variance of the time series. This normalized power spectral density will be called $F(f_n)$ or $F(n)$.

The smoothing in step (5) is one of the more subjective aspects of the procedure and the technique used will depend upon the type of signal being analyzed, the amount of computer time available, and the final use of the power spectral density. The smoothing and the choice of N and ΔT will determine the frequency range of the smoothed power spectral density. There is some choice available in the determination of these parameters, and this choice should be made prior to taking the data.

The largest value of N which can be used in core with the CDC 6400 is 8192 (2^{13}). This is the largest power of two which can be used for a data array and not exceed the available core. Frequencies will then run from 0 to $(\frac{N}{2} - 1) * \frac{1}{T}$. But $T = N\Delta T$, and therefore the frequencies will run from 0 to $(\frac{N}{2} - 1) * \frac{1}{N\Delta T}$. For large N this is approximately $1/2\Delta T$, the Nyquist frequency. The zero frequency value is generally not reliable because the record lengths are of a finite length. If the value were to be nearly exact, the total time of the input data record, T , should approach infinity. The increment between points is equal to $\frac{1}{T}$ where T is the length in time of the input

data record. Recall T is equal to $N\Delta T$. Therefore the high frequency end of the power spectral density is determined by ΔT , the time interval of the data record, and the low frequency end is determined by the length of the data record.

Normally the type signal to be examined will dictate the sample rate, $1/\Delta T$. Once this is determined, and if the maximum range possible is desired, N is 8192, the low frequency end of the power spectral density is also set. The following table gives these limits for sample rates available on the Systems-Development A-D system currently in use.

TABLE 1 - LIMITS FOR POWER SPECTRAL DENSITY COMPUTATION - SYSTEMS - DEVELOPMENT A-D SYSTEM. RECORD LENGTH = 8192.

$\Delta T(\text{SEC})$	SAMPLE RATE (1/SEC)	LOWER LIMIT (HZ)	UPPER LIMIT (HZ)
.004	250	.031	125.0
.002	500	.061	250.0
.001	1000	.122	500.0
.0005	2000	.244	1000.0
.00025	4000	.488	2000.0

If a smaller range is desired, N may be reduced and there will be a savings in computer costs. If a larger range is desired, a program is available which allows larger N 's to be used by employing an external storage device such as a disc. This program will be discussed later in this section.

Smoothing of the power spectral density is required. Two techniques are available: segment averaging and frequency averaging. These may be used independently or in a combined manner. In segment averaging, a number of power spectral densities are computed from separate records from the same signal. These estimates of the power spectral densities are treated as an ensemble, and an ensemble average computed. The number of segments used is determined by the quality of the smoothed power spectral density desired and the amount of computer time to be expended. Segment averaging will not alter the frequency range of the power spectral density, the upper limit will be $1/2\Delta T$ and the lower limit $1/T$.

Frequency averaging involves averaging adjacent points of the power spectral density estimate from one data record. For example every m points could be averaged and replaced by one point at the midpoint of the frequency range of the original m points. This type of averaging will have a negligible effect on the high frequency limit of the power spectral density, but will normally raise the lower limit substantially, depending, of course, on the choice of m and the original ΔT .

Factors which enter into the choice of frequency smoothing techniques are determined by the ultimate use of the power spectral density. If a well-smoothed plot is the desired output, a combination of frequency and segment averaging may be employed. If a correlation function is to be computed from the power spectral density function, then equal frequency spacing must be preserved. Also, the time spacing of the correlation obtained is determined by the frequency interval of the power spectral density and this relationship should be considered in any frequency smoothing.

4.1 Calculation of Power Spectral Densities Using Segment Averaging Techniques

In order to provide some examples of the use of both the FFT and the averaging techniques, output from a specific program will be presented. This program, SEGEMNT, is listed in Appendix B2, and references will again be made to line numbers in the program.

This program follows the suggested routine for computation of a power spectral density. Lines 107-133 read one block of data 8192 elements long off of the data tape, tape 1, and compute the mean and the rms of that data record. Lines 138-151 remove the mean from the data and divide by the rms to obtain a rms of 1.0. This section of the program also tapers the data. Lines 156-167 perform a forward fourier transform of the array D, and segment average into array SEGMENT. Lines 171-194 reflect the segment averaged spectra and perform an inverse transform to obtain a correlation function. The remainder of the program is concerned with output and plots of both the correlation and the power spectral density. Frequency averaging is performed in lines 246-260.

Some sample results from this program will now be used to illustrate the effect of segment and frequency averaging. Segment averaging can be evaluated using both qualitative and quantitative methods. The appearance of both the smoothed spectra and the autocorrelation can be compared for different numbers of segments. Figure 6 shows four different segment averaged spectra computed from the same data record. All four of these spectra were also smoothed using frequency averaging over the high frequency portion. The portion of the title which is of the form xx-8192 indicates how many segments of length 8192 were used in the calculation of the spectra. It can be easily seen that as the total number of records increases, the spectra become smoother. If

the spectra are compared by laying one on another, there is no change in the best line that could be drawn through the data. In other words, if the 64-8192 case is compared with the 4-8192 case, the mean curves are identical. Additional qualitative comparisons can be made using a number of different criteria. The effective bandwidth, number of degrees of freedom and normalized standard error for the different cases can be computed using equations (9.140) to (9.149) of Bendat and Piersol (1). These values for the cases plotted in Figure 6 are shown in Table 2. As the number of segments averaged increases, the normalized standard error decreases. The effect of frequency averaging in reducing the normalized standard error can also be seen. Another means of comparison is available in terms of more physically relevant parameters. The area under the spectrum is compared in Table 3 for the four cases shown in Figure 6. There is very little difference in these integrated quantities as the number of segments increases. These values were all computed for the segment averaged spectra before frequency averaging. Close attention should be paid to the integral of $F(n)$. A value which is not very close to 1.00 is an indication that, for some reason, an incorrect spectrum has been obtained.

Figure 7 shows the qualitative effect of frequency averaging. All three cases were averaged over the same number of segments, and the differences are a result of frequency averaging alone. The last line of the titles indicate the type of frequency averaging used. The different averaging schemes are: (1) no frequency averaging (2) HF AVG 10 - no frequency averaging from 0-5.98 HZ, 10 points averaged

TABLE 2 - EFFECT OF SEGMENT AVERAGING ON POWER SPECTRAL DENSITY ESTIMATES

CASE	NUMBER OF POINTS FREQUENCY AVERAGED	RANGE OF SMOOTHING (HZ)	EFFECTIVE BANDWIDTH (HZ)	NUMBER OF DEGREES OF FREEDOM	NORMALIZED STANDARD ERROR
4-8192	1	0-5.98	.122	8	.500
	10	5.98-500.0	1.220	80	.158
8-8192	1	0-5.98	.122	16	.353
	10	5.98-500.0	1.220	160	.112
16-8192	1	0-5.98	.122	32	.250
	10	5.98-500.0	1.220	320	.079
64-8192	1	0-1.09	.122	128	.125
	3	1.09-5.98	.366	384	.072
	10	5.98-500.0	1.220	1280	.039

TABLE 3 - COMPARISON OF INTEGRATED PROPERTIES OF POWER SPECTRAL DENSITY ESTIMATES

CASE	$\int_0^{500} F(n) dn$
4-8192	1.014
8-8192	1.004
16-8192	1.002
64-8192	1.007

from 5.98-500 HZ (3) HF AVG 10 LF AVG 3 - no frequency averaging from 0-1.098 HZ, 3 points averaged from 1.098-5.98 HZ and 10 points averaged from 5.98-500 HZ. Table 4 is comparable to Table 2 and shows the effective bandwidths, number of degrees of freedom and normalized standard error for the cases shown in Figure 7. These criteria are the only ways to evaluate frequency averaging. In most cases frequency averaging will be used to provide a smooth plot of the spectra, and the means of frequency smoothing selected will be dependent upon the type of data being considered, the frequency range of interest, and the ultimate use of the plot.

TABLE 4 - EFFECT OF FREQUENCY AVERAGING ON POWER SPECTRAL DENSITY ESTIMATES

CASE	NUMBER OF POINTS FREQUENCY AVERAGED	RANGE OF SMOOTHING (HZ)	EFFECTIVE BANDWIDTH (HZ)	NUMBER OF DEGREES OF FREEDOM	NORMALIZED STANDARD ERROR
4-8192	1	0-500.0	.122	8	.500
4-8192	1	0-5.98	.122	8	.500
	10	5.98-500.0	1.220	80	.158
4-8192	1	0-1.09	.122	8	.500
	3	1.09-5.98	.366	24	.289
	10	5.98-500.0	1.220	80	.158

Some additional guidelines which may be used in the selection of how many segments to average may be obtained from considerations of the autocorrelation function obtained from the segment averaged spectra. In order to compute an inverse fourier transform, the smoothed spectra must consist of equally spaced frequency increments. Generally the spectra to be used will only be segment averaged and not frequency

averaged in order to preserve equal frequency spacing. In all of the cases which will be discussed, the segment averaged spectra was transformed using the techniques outlined in section 3. Figure 8 is a plot of the autocorrelation functions obtained from the spectra shown in Figure 6. In all cases the plots are quite similar up to a lag time of .2 seconds. For longer lag times there is more difference evident. As the number of segments used in the frequency averaging increases, the value of the autocorrelation stays closer to zero for lag times from .2 to 1.0 seconds. Table 5 shows the areas of the autocorrelation function up to the first zero crossing and also from 0 to 4.096 seconds. There is up to a 25 percent difference in the area to the first zero crossing between the different cases although the spectra of Figure 6 appear to be virtually identical. The areas computed over the full range of the autocorrelation are at least one order of magnitude less than the areas to the first zero crossing. A more detailed discussion of the reason for the difference in the areas is presented in the following paragraphs. These two problems represent a significant difficulty if one is interested in computing an integral scale.

TABLE 5 - EFFECT OF SEGMENT AVERAGING ON THE AREA UNDER
THE AUTOCORRELATION FUNCTION

CASE	AREA TO FIRST ZERO CROSSING	AREA 0-4.096 SECONDS
4-8192	.0405	.00142
8-8192	.0363	.00157
16-8192	.0336	.00195
64-8192	.0280	.00187

In order to try to get a more accurate calculation of the autocorrelation function, a program was written to calculate the autocorrelation directly from the data record. This is a much more expensive method than the FFT technique and not as many cases were run. A comparison of the autocorrelations obtained using a direct calculation and using an inverse fourier transform of a spectra is shown in Figure 9. The plots with the title PROGRAM ACR were computed directly using a data record of the indicated length in 8 second segments. For a 32 second record, 4 separate autocorrelations were computed and averaged in a manner analogous to segment averaging of the spectra. The cost of calculation was such that in the direct case, the computation was only carried out to a lag time of .9 seconds. Therefore, the only direct comparison which can be made between the plots is the area up to the first zero crossing. For the 32 second record, the area to the first zero crossing is .0333 for the direct calculation and .0405 for the FFT calculation. For the 64 second record, the area is .0362 for the direct calculation and .0363 for the FFT calculation. It is interesting to note the comparison in cost to obtain an autocorrelation via the direct method with that for the FFT technique. For the lower two plots of Figure 10, both of which represent a data record of approximately 64 seconds of real time, the direct calculation for 100 values of time lag cost \$28.00 while the FFT calculation costs \$5.40 for 4096 values of time lag. This is a factor of 5 differences in cost for 40 times fewer correlation points. The FFT technique also provides a spectrum for the cost indicated.

In the course of the direct calculation of the autocorrelation function, an interesting effect of the length of the record used in the

calculation was observed. The direct calculation was initially carried out using a record length of 2000 (2 seconds) and the maximum lag computed corresponded to 1000 data values (1 second). Two examples of this calculation are shown in Figure 10. In both cases where records of 2 seconds each were used, the autocorrelation is negative from a time lag of 0.3 seconds to a time lag of 1.0 seconds. This was not the case in any of the computations which used the FFT. In order to see what effect record length had on this negative region, the direct calculation program was modified to use a record length of 8000 (8 seconds). The results of these computations for the same total length of data are also shown in Figure 10. The negative region from .3 to 1.0 is no longer predominant, and these results agree well with the autocorrelations obtained from the FFT routines as shown in Figure 9.

An explanation for this difference can be made based on physical arguments. A time lag of .5 seconds corresponds to a frequency of 2HZ. In a 2 second record there would only be 4 cycles at this frequency and fewer cycles at any lower frequency (longer time lags). It seems that 4 cycles are not enough to adequately average in the calculation of an autocorrelation. By using a record length of 8 seconds, there will be 16 cycles of a 2HZ signal in one record, and the resolution at lag times of .5 seconds will be better. Based on a limited amount of experience with this particular record, it is felt that at least 8 cycles of a particular frequency should be present to obtain adequate resolution in an autocorrelation function at a lag time corresponding to the reciprocal of the frequency.

An additional effect of interest also arose in one case. A digital data tape was used which had more than one channel of data.

For a small portion of one record, the channels were reversed and the effect on the power spectral density is shown in Figure 11. The noise in the high frequency portion of the spectra is due to the channel switch. The second plot is of the same data but avoiding the record with the channel switch.

The cost of the various cases run with program SEGEMNT are listed in Table 6. These include the computation of a power spectral density, an autocorrelation and plots of both using the U200 plotting routines available at the Engineering Research Center, Colorado State University.

TABLE 6 - COST FOR TEST CASES - PROGRAM SEGEMNT
CENTRAL PROCESSOR COST = \$290/hr

NUMBER OF SEGMENTS OF LENGTH 8192	TIME OF TOTAL AMOUNT OF DATA (SECONDS)	COST \$
4	32.77	4.00
8	65.54	5.40
16	131.07	8.92
64	524.29	27.82

It is important to bear in mind that all of the examples in this section have been calculated using a record of pressure data obtained using a linear transducer. Non-linear transducers or signals of a different type which require different frequency range or which were taken at a different sample rate would alter the cost figures. As such, these examples should only be considered as guidelines in selecting a scheme for digital analysis.

4.2 Calculation of Power Spectral Densities Using an External Core FFT Algorithm

In some applications, it is desirable to have a greater frequency range of the power spectral density, or resolution of the autocorrelation at relatively large lag times. In order to obtain either of these results, a long record of data must be used for each segment. In order to stay within the present available core of the CDC 6400, (140000_8), the longest data record which is a power of two which may be used is 8192. A technique is available which allows longer data records to be considered by making use of disc storage and performing the FFT in pieces. The details of the algorithm are described by Brenner (3). A program titled FOR2D is available from the IBM Contributed Program Library (#360D-13.4006). This program was written by Norman Brenner and uses the algorithm of reference 3. The program allows record lengths limited only by the disc storage available on the computer system in use (presently between 2,000,000 and 3,000,000 for the CSU CDC 6400 system). This capability allows very long record lengths to be used if necessary. The cost of the calculations becomes large as longer records are used and in many cases becomes a limiting factor. A comparison of external core techniques and segment averaging techniques is discussed in section 4.3.

In order to use an external core type of program, the input data record is broken into a series of equal length records. It is necessary to be able to store 3 of these records in the core of the computer at any given time. This requirement will set the length of this array. The input data record is then stored on the disc and the FFT routine only calls a portion of the record at a time. It is important to

understand that this is not a segment averaged technique, but that the resulting sequence of points is the same that would be obtained if the entire data record were transformed using a computer with a very large core.

A listing of a program written to utilize the external core technique, EXTCORE is in Appendix B3. A listing of subroutine FOR2D is in Appendix A2.

The steps necessary to calculate a power spectral density are basically the same as were listed in section 4.1. The only differences between program EXTCORE and SEGEMNT are in the input and averaging. These differences will be pointed out with reference to line numbers in Appendix B3.

In lines 145-170, the data is read from the data tape (tape 1) in units compatible with the length of the records to be stored in mass storage. These records are available to the program by calling subroutine DREAD. Lines 187-205 remove the mean from the data and taper the data. FOR2D is called in line 209. The remainder of the program involves frequency averaging, output, and plotting.

The frequency averaging is similar to that described in the previous section except that even the low frequency portion of the spectrum is frequency averaged. Since only one segment is run, some frequency averaging is necessary even in the low frequency portions in order to obtain acceptable levels of statistical reliability.

The power spectral densities obtained from four different cases using program EXTCORE are shown in Figure 12. The notation in the figures indicates how many portions were used to make up the entire record. The figure in the bottom right utilized a record made up of

512 parts, each consisting of 1024 data elements. The averaging in the three shorter cases was such that the bandwidths for all three were the same. The fourth case (512-1024) used a different scheme of frequency averaging. The details of the frequency averaging along with the number of degrees of freedom, and the normalized standard error are shown in Table 7. This table can be compared with Tables 2 and 4 of section 4.1. It can be easily seen that as the normalized standard error decreases, the power spectral density function becomes smoother.

TABLE 7 - EFFECT OF RECORD LENGTH ON POWER SPECTRAL DENSITY ESTIMATES, EXTERNAL CORE FFT

CASE	NUMBER OF POINTS FREQUENCY AVERAGED	RANGE OF SMOOTHING (HZ)	EFFECTIVE BANDWIDTH (HZ)	NUMBER OF DEGREES OF FREEDOM	NORMALIZED STANDARD ERROR
32-1024	8	0-31.25	.244	16	.353
(32.77 SEC)	16	31.25-62.50	.488	32	.250
	128	62.50-500.0	3.906	256	.088
64-1024	16	0-15.63	.244	32	.250
(65.54 SEC)	32	15.63-31.25	.488	64	.177
	256	31.25-500.0	3.906	512	.063
128-1024	32	0-7.81	.244	64	.177
(131.07 SEC)	64	7.81-15.63	.488	128	.125
	512	15.63-500.0	3.906	1024	.044
512-1024	16	0-1.95	.030	32	.250
(524.29 SEC)	64	1.95-21.48	.122	128	.125
	256	21.48-41.02	.488	512	.063
	512	41.02-500.0	.977	1024	.044

Table 8 shows the values of the areas under the spectra of Figure 12. This table is comparable to Table 3 of section 4.1. The first case (32-1024) shows more variation than any of the other cases in Table 3 or Table 8, but for many applications this error would be acceptable.

TABLE 8 - COMPARISON OF INTEGRATED PROPERTIES OF POWER SPECTRAL DENSITY ESTIMATES, EXTERNAL CORE FFT

CASE	$\int_0^{\infty} F(n) dn$
32-1024	.978
64-1024	1.016
128-124	1.009
512-1024	.997

Correlation functions were computed for three of the example cases and are shown in Figure 13 along with one case calculated with program SEGEMNT. A trend can be seen in these figures which is similar to that of Figure 8. As the length of record increases, the correlation at larger lag times is more nearly zero. The correlations computed using program EXTCORE all have very much larger record lengths than those computed using program SEGEMNT. It would be expected that the EXTCORE correlations would be valid for longer lag times. A listing of the areas for the three correlations computed is shown in Table 9. In all of the cases, the area to the first zero crossing is comparable to that for the entire autocorrelation (0-4.096 sec). This agreement is in contrast with the cases shown in Table 5 for the shorter records of

program SEGEMNT. This is another example of the effect of record length on the calculation of autocorrelation functions. There is fair agreement between the areas out to the first zero crossing in both cases, and this may be an appropriate choice of area when only a limited record length is available. Care must be used in using the area to the first zero crossing, since not all correlations remain as close to zero as this demonstration case for regions beyond the first zero crossing.

TABLE 9 - EFFECT OF RECORD LENGTH ON THE AREA UNDER THE AUTOCORRELATION FUNCTION, EXTERNAL CORE FFT

CASE	RECORD LENGTH SECONDS	AREA TO FIRST ZERO CROSSING	AREA 0-4.096 SEC
32-1024	32.77	.0362	.0339
64-1024	65.54	.0378	.0376
128-1024	131.07	.0333	.0350

The costs for the EXTCORE examples are listed in Table 10. These include the cost of all calculations and plotting.

TABLE 10 - COST FOR TEST CASES PROGRAM EXTCORE.
CENTRAL PROCESSOR COST = \$290/hr

CASE	DATA LENGTH SECONDS	COST \$
32-1024	32.77	12.10
64-1024	65.54	22.59
128-1024	131.07	46.37
512-1024	524.29	210.30

4.3 Comparison of Program SEGEMNT and Program EXTCORE

Many of the differences between and advantages of segment averaging and external core approaches are apparent after reading the previous section. These differences and advantages will be briefly summarized in order to point out the most significant.

The major advantages of the external core technique are that it allows a greater frequency range in the spectrum and provides an autocorrelation function which is valid at relatively long lag times. The advantage of being able to obtain more points at low frequency in the spectrum is offset somewhat by the need to perform some type of smoothing in order to obtain a statistically reliable value. For the external core case, the smoothing will be accomplished using frequency averaging which will reduce the number of data points available at the low frequency end of the spectrum.

The autocorrelation which may be obtained using the external core technique is of higher quality at higher lag times than the autocorrelation which may be obtained using segment averaging. This increase in quality is obtained at a corresponding increase in cost of computer time. This extra cost may be necessary if an accurate measure of integral scale is desired. The integral time scale and the low frequency end of the power spectral density are directly related, $(F(0) = 4 \int_0^{\infty} R(t)dt)$, and if the low frequency end of the spectra has a standard error of .5, there can be up to 50 percent error in the integral scale.

The major advantage of segment averaging is cost. In all cases, comparable quality power spectral densities can be obtained (based on

normalized standard error) for from 1/3 to 1/8 the cost using segment averaging instead of external core techniques.

The core requirements for each case are comparable based on the array sizes used in the example programs. Changing array sizes in either of the programs would have an effect on the core required, but a comparable change would have to be made to both programs and the core requirements would still be comparable.

A general guideline in selecting a technique would be to use segment averaging unless a special requirement exists which requires the external core technique.

5. TWO CHANNEL CALCULATIONS--CROSS-SPECTRAL DENSITIES AND CROSS-CORRELATIONS

Some applications require information concerning the relationship between two time series in either the frequency or time domains. Once the techniques described in the previous sections are understood, the computation of functions describing these relationships can be readily accomplished. Most computations of multichannel functions begin with a cross-spectral density function, a complex quantity. Once the cross-spectral density function is obtained, a number of additional quantities can be computed. A brief discussion of some of these functions can be found in Bendat and Piersol (1), pp. 25-34.

The equation for the cross-spectral density of two time series $x(t)$ and $y(t)$ is given by the equation $G_{xy}(f_n) = \frac{2}{T} X^*(f_n) Y(f_n)$. (X^* is the complex conjugate of the transform of the $x(t)$ time series.) Thus, once the transforms of two simultaneous time series are available, the cross spectral density, and any other related quantities may be computed. As brief examples of both computation and averaging

techniques, programs which compute a coherence function and a cross-correlation coefficient will be discussed.

The two most important aspects of these programs are the techniques of data storage and averaging. The data storage is common to both programs and will be explained with reference to PROGRAM CSPECT2 (Appendix B4). The single channel transforms have been computed and are stored on a master data tape (tape 2) as separate files, with each segment a separate record (logical record) of the file. The input portion of the program (lines 90-105) reads each file from tape 2 and stores them on tape 3 and tape 4 for $X(f_n)$ and $Y(f_n)$ respectively. All reads and writes are done using unformatted binary reads and writes. The use of this type statement instead of a formatted read or write results in savings of from 50 percent to 90 percent in the required computer central processor costs.

As shown in previous sections, some method of averaging will be required to obtain statistically reliable estimates. In the examples segment averaging is used as the primary method. It is necessary to segment average the cross-spectral density function and not the single channel transforms. Therefore, in lines 110 and 111 the single channel transform for each segment is read and the segment averaged cross-spectral density function is computed. In the calculation of the coherence function (lines 113-130) the cross-spectral density is also frequency averaged prior to the final calculation of the coherence function (lines 138-156).

A second example program which calculates a cross-correlation function (PROGRAM CSPECT3) is listed in Appendix B5. The input and smoothing sections of this program are the same as those in CSPECT2.

The cross-correlation is obtained from an inverse fourier transform of the cross-spectral density function. A segment averaged cross-spectral density is computed in lines 106-113 and reflected in lines 117-122. The cross-spectral density is reflected such that the real part is an even function and the imaginary part an odd function. The reflected cross-spectral density is transformed in line 126 to obtain a cross-correlation coefficient. The cross-correlation coefficient can be calculated directly from the time series, and a comparison of a direct computation and a FFT computation is shown in Figure 14. The two results are virtually identical.

This brief section shows just two of the many cross-channel computations possible. Costs of the different calculations will vary with the application and no definite guidelines can be stated. The two most important aspects of cross-channel calculations are (1) use of binary write and read statements (2) averaging the cross-spectrum and not the single channel transforms.

REFERENCES

1. Bendat, J. S., and Piersol, A. G., Random Data: Analysis and Measurement Procedures, Wiley-Interscience, New York, 1971.
2. Enochson, Soren D., and Ontes, Robert K., Programming and Analysis for Digital Time Series Data, The Shock and Vibration Information Center, United States Department of Defense, 1968.
3. Brenner, Norman M., "Fast Fourier Transform of Externally Stored Data," IEEE Transactions on Audio and Electroacoustics, Vol. AU17-No. 2, June 1969.

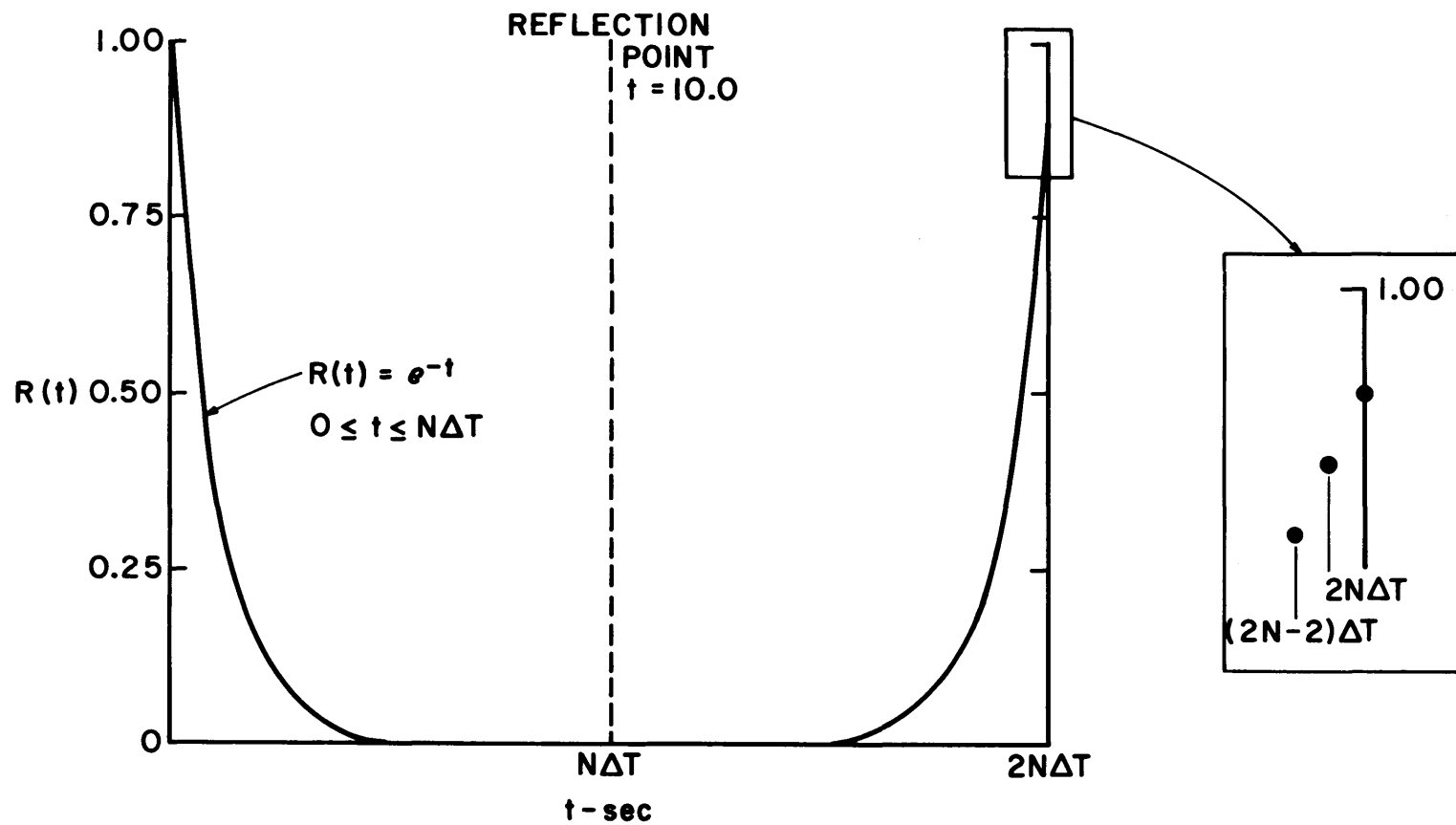
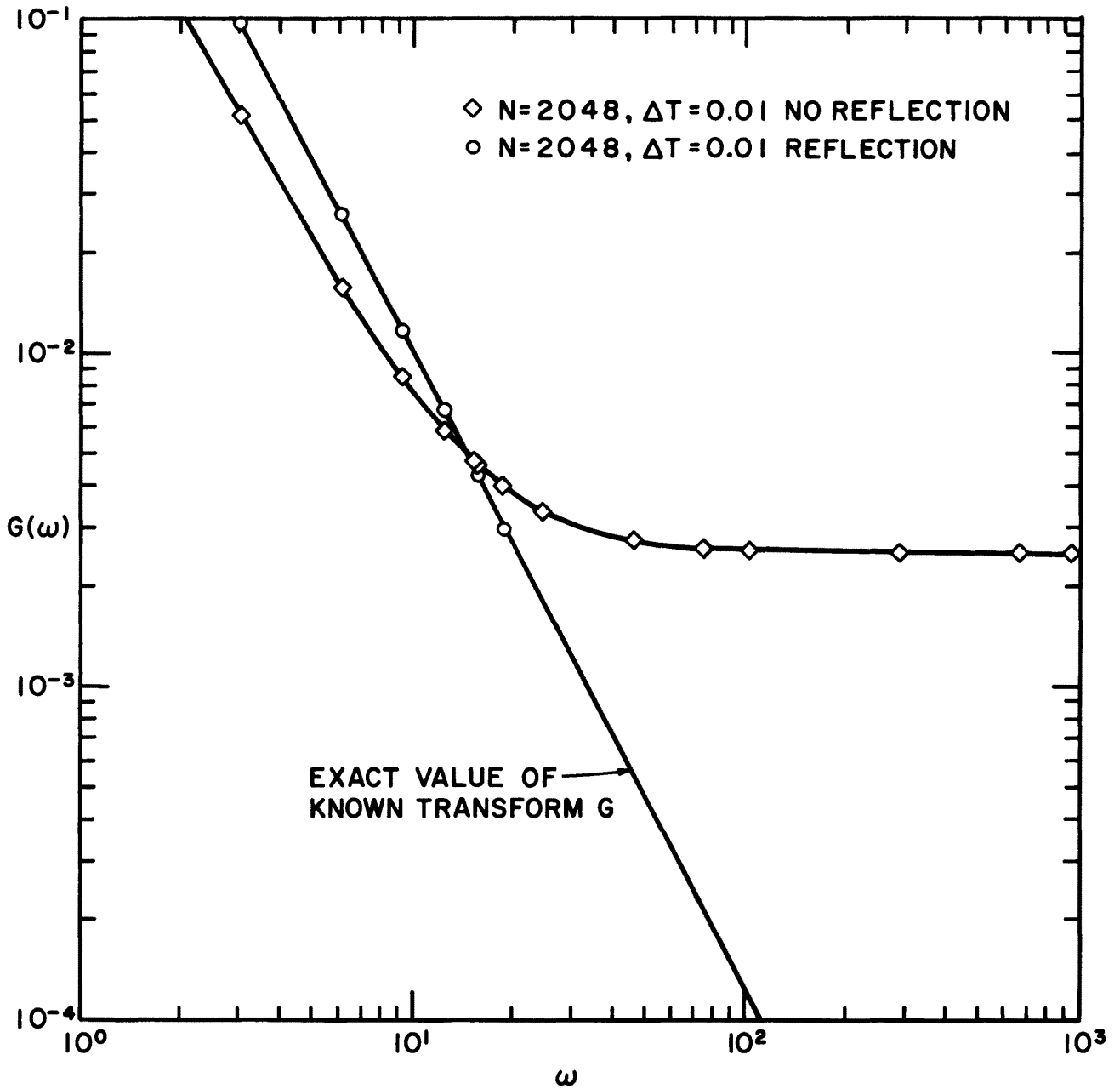
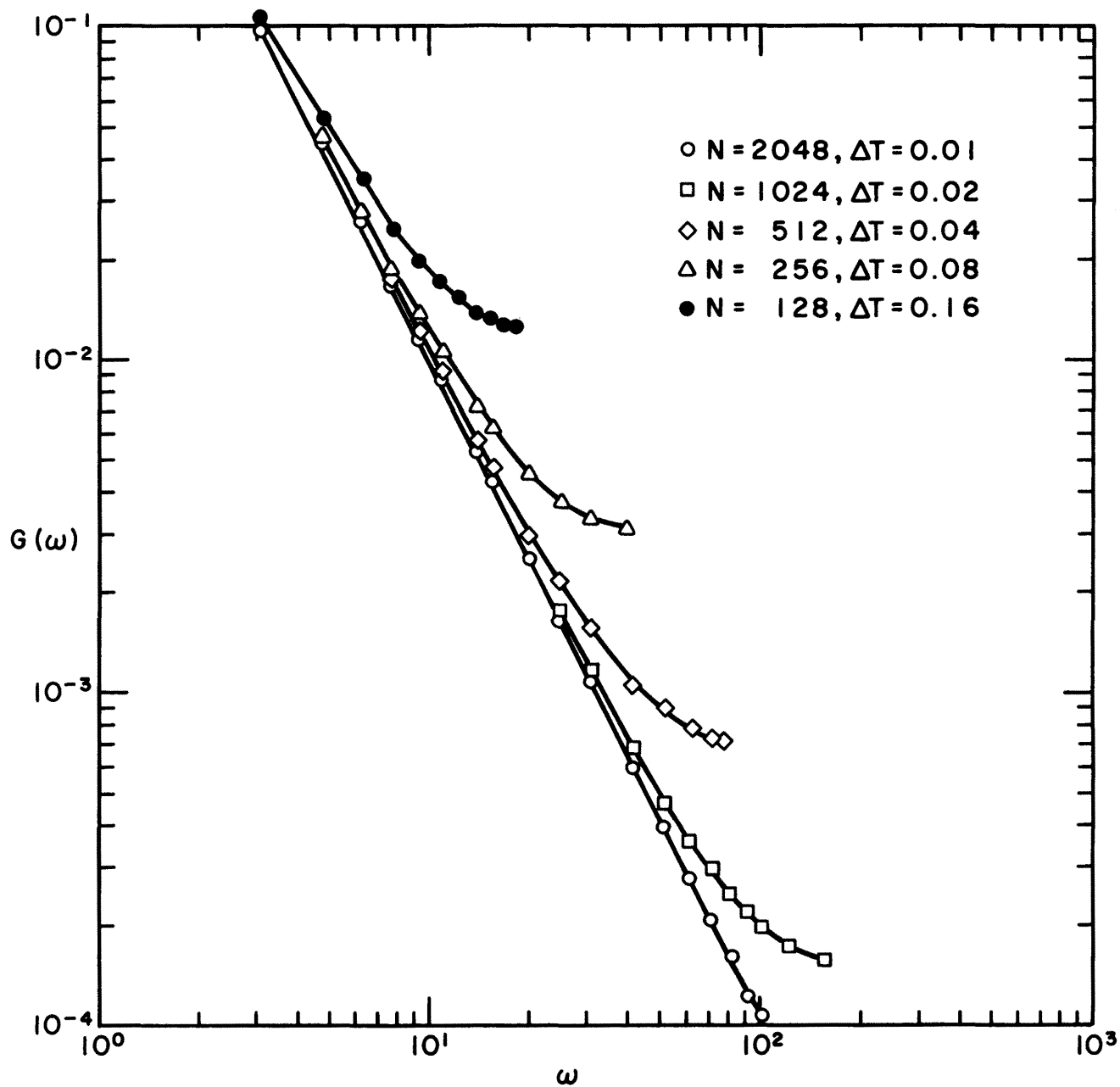


FIGURE 1. REFLECTION OF AUTOCORRELATION.

FIGURE 2. EFFECT OF TRANSFORMING $R(t)$ PRIOR TO TRANSFORMING.

FIGURE 3. COMPARISON OF $G(\omega)$.

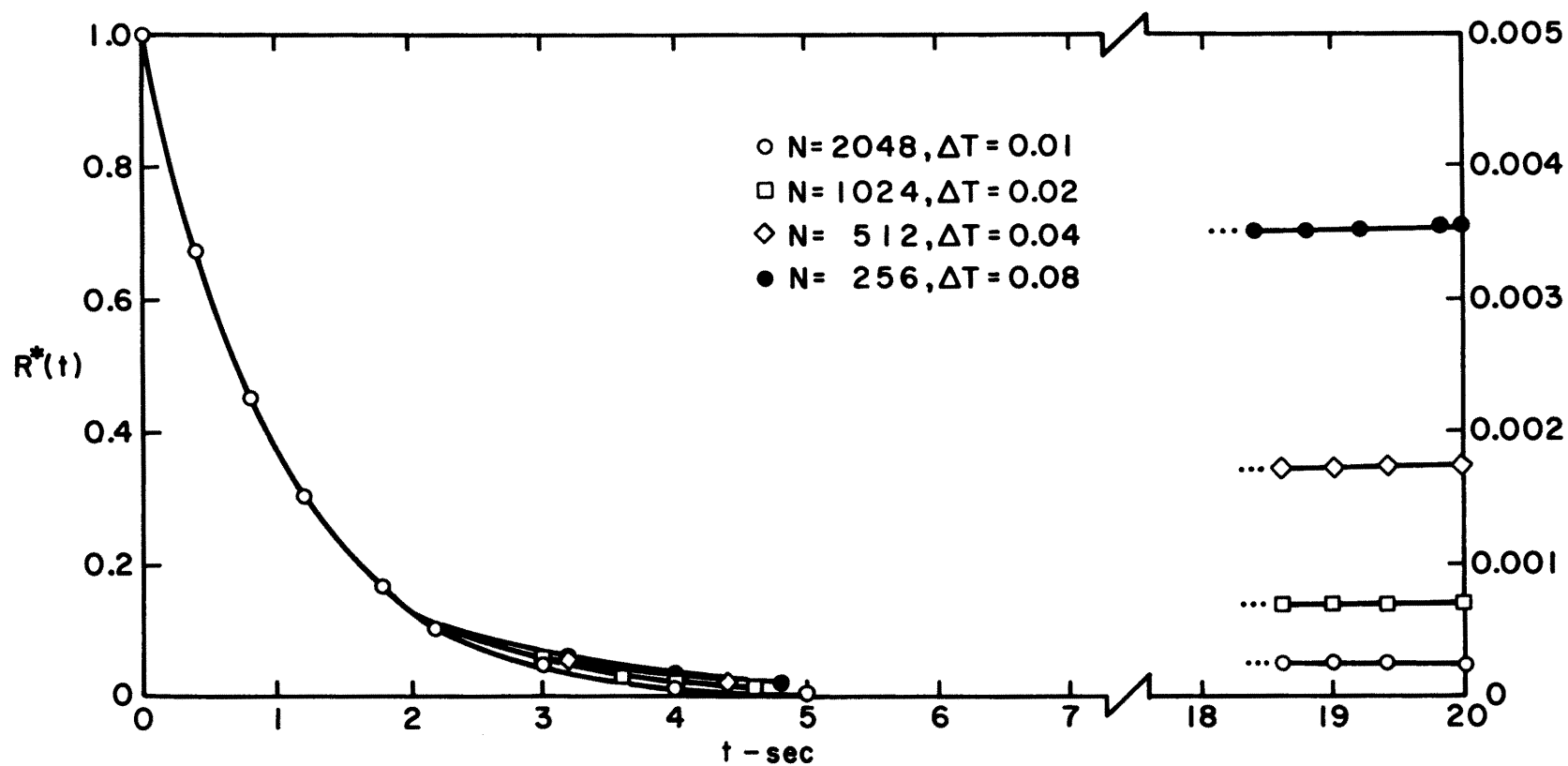


FIGURE 4. COMPARISON OF $R^*(t)$.

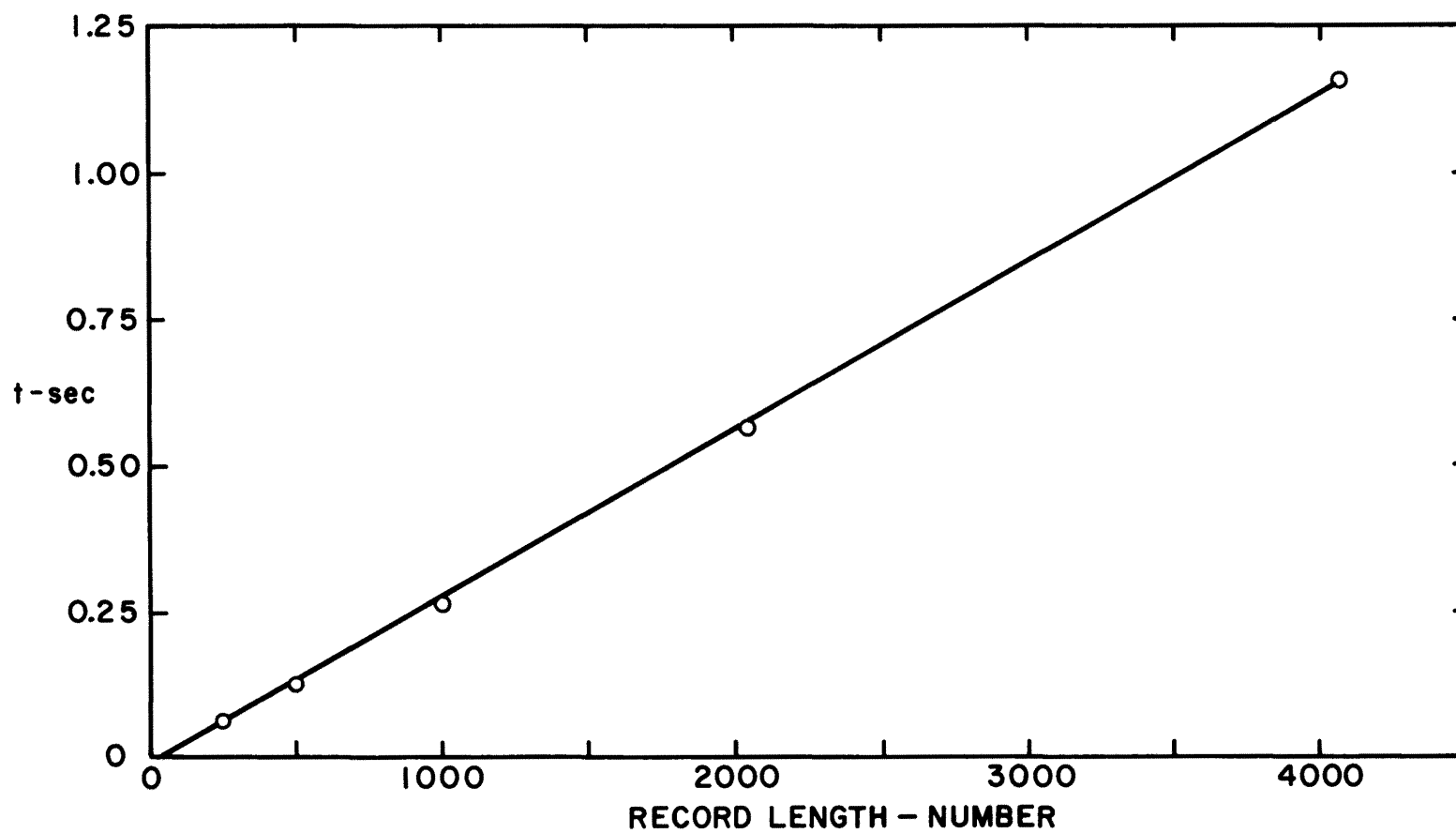


FIGURE 5. EXECUTION TIME--PROGRAM FOUR.

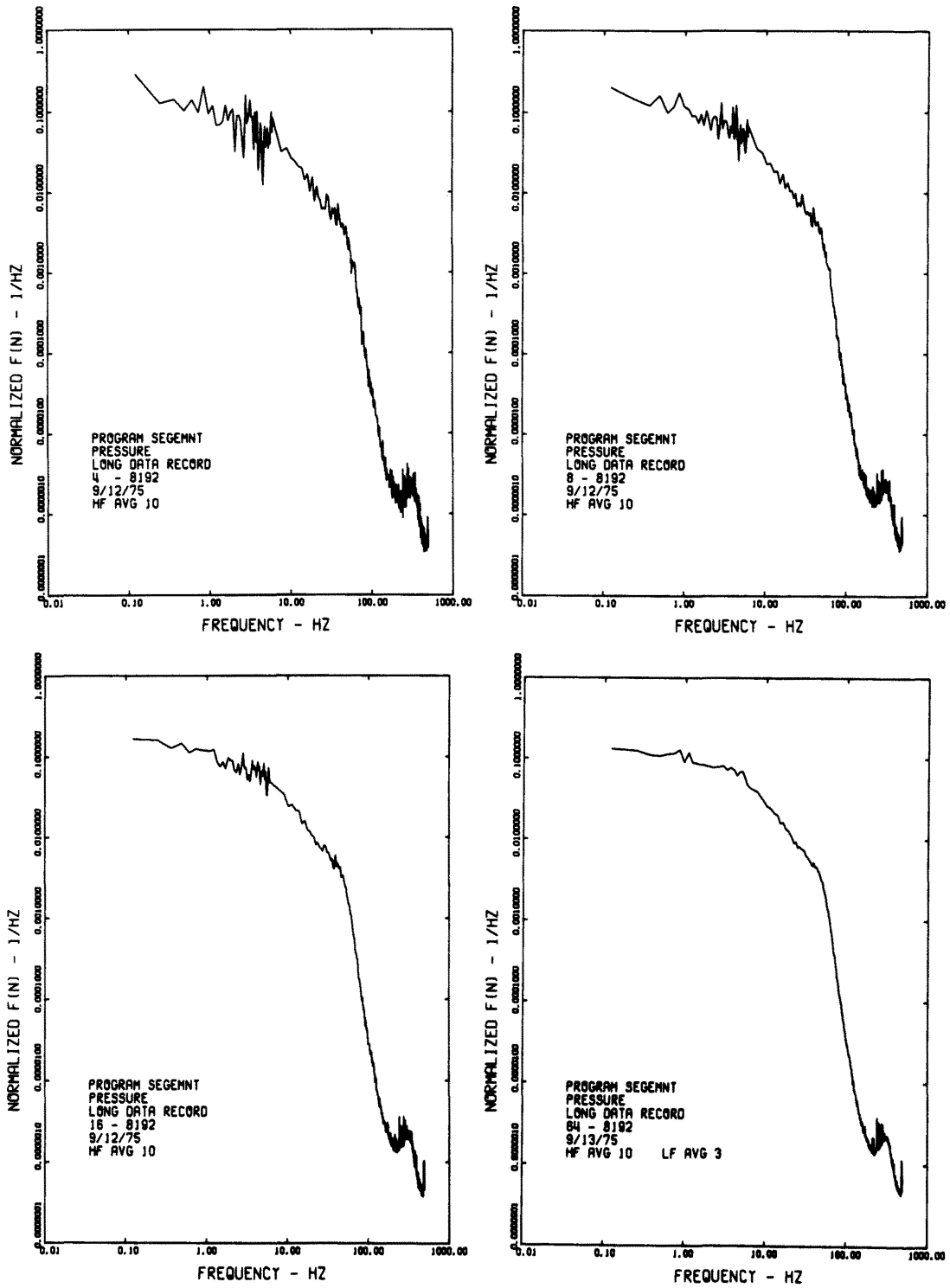


FIGURE 6. SEGMENT AVERAGED POWER SPECTRAL DENSITIES--
PROGRAM SEGEMNT.

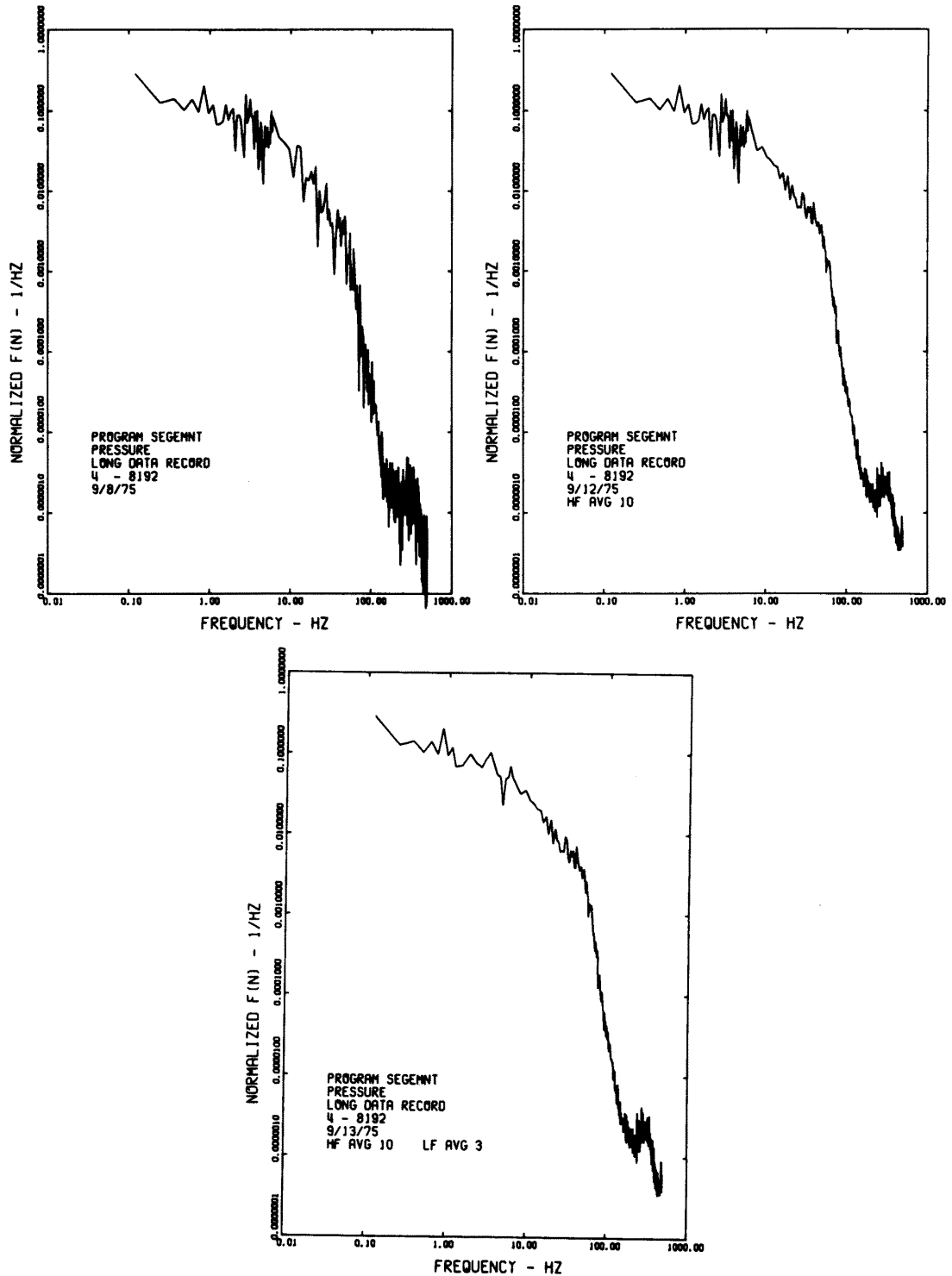


FIGURE 7. FREQUENCY AVERAGED POWER SPECTRAL DENSITIES-- PROGRAM SEGEMNT.

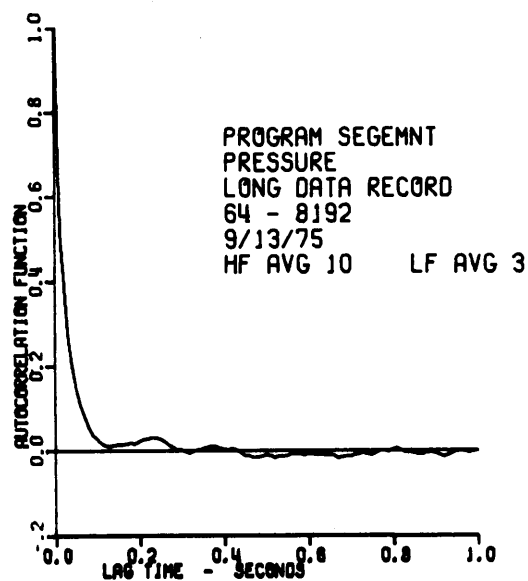
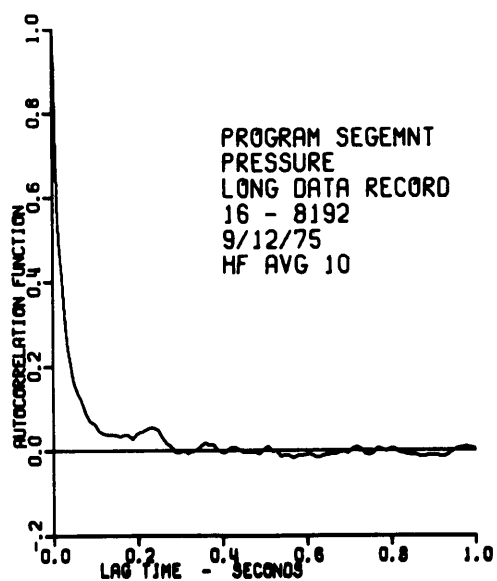
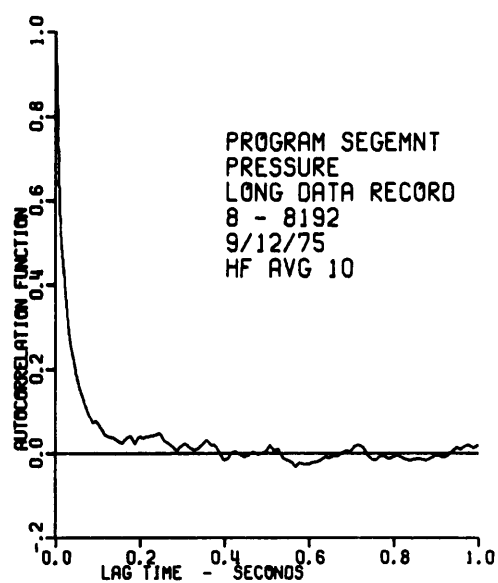
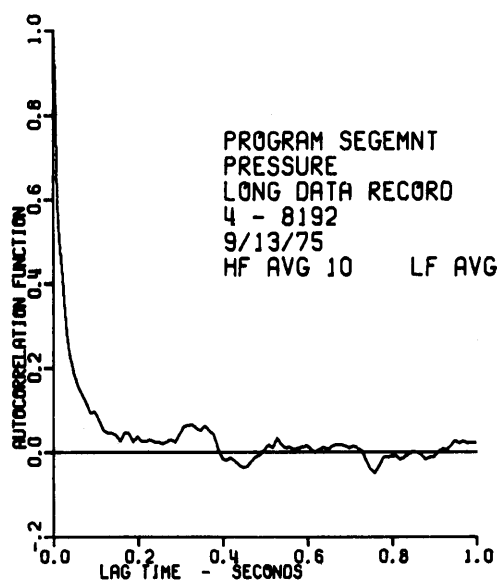


FIGURE 8. AUTOCORRELATIONS--PROGRAM SEGEMNT.

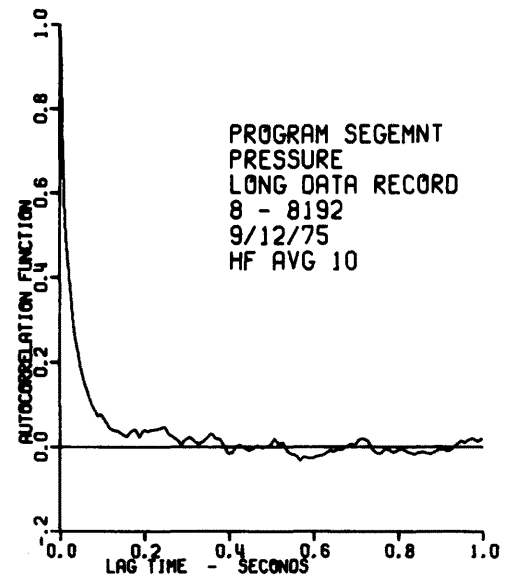
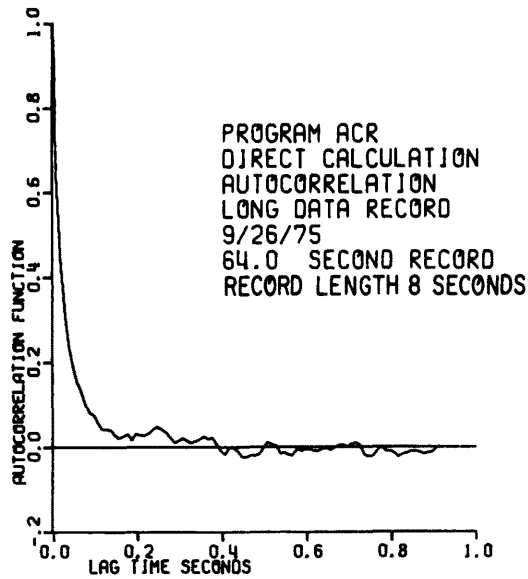
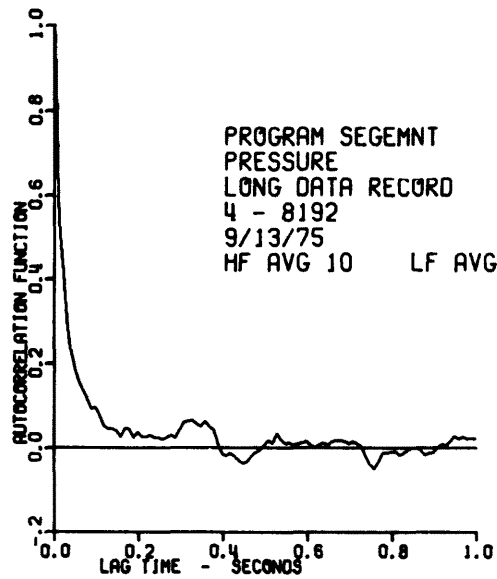
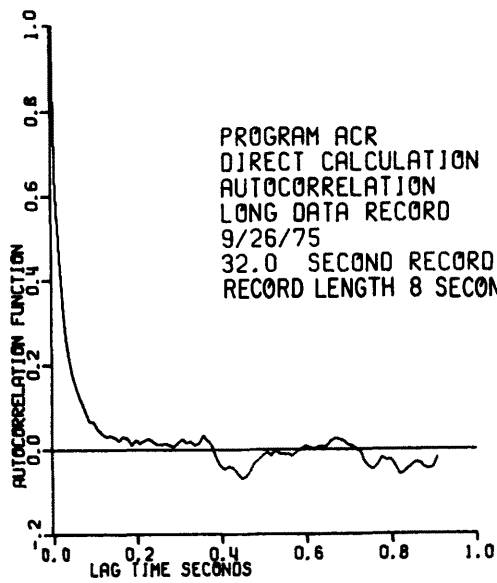


FIGURE 9. COMPARISON OF AUTOCORRELATIONS--PROGRAM SEGEMNT AND DIRECT CALCULATION.

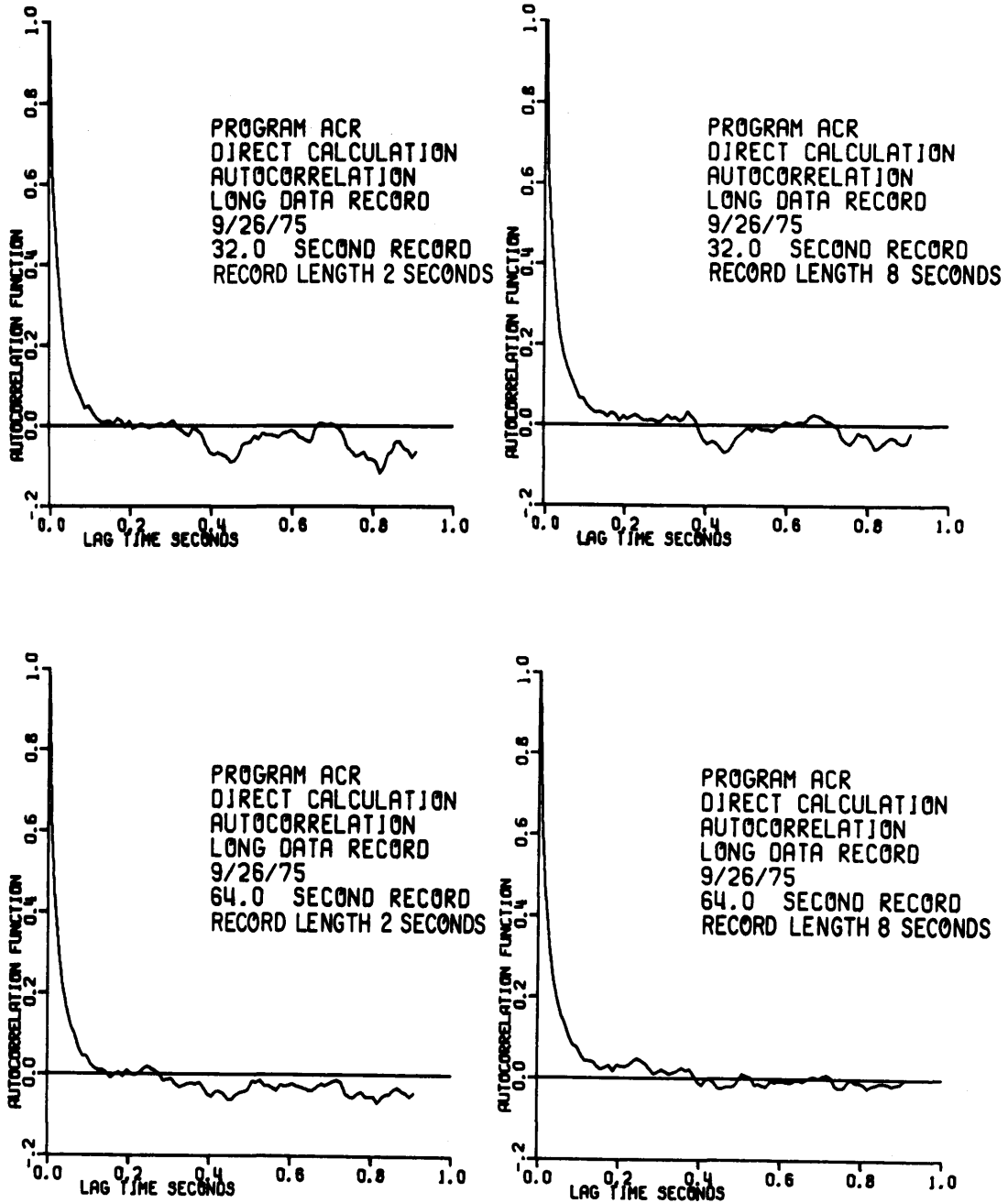
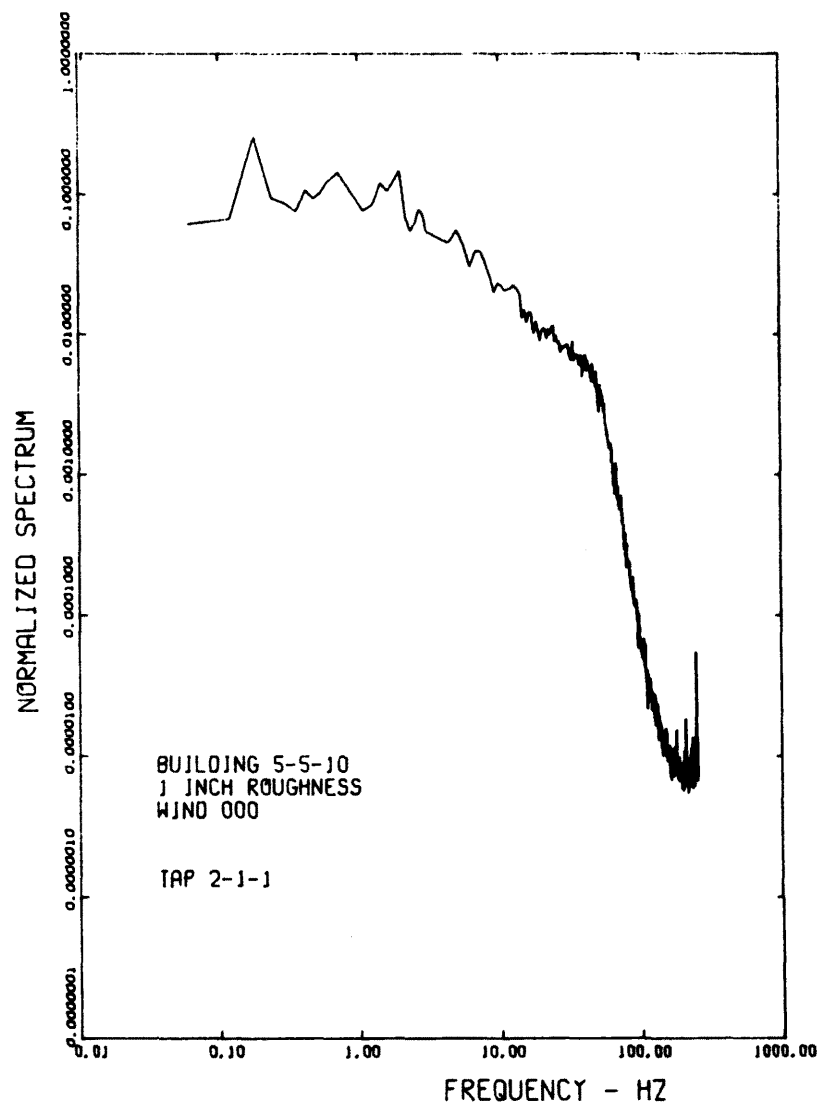
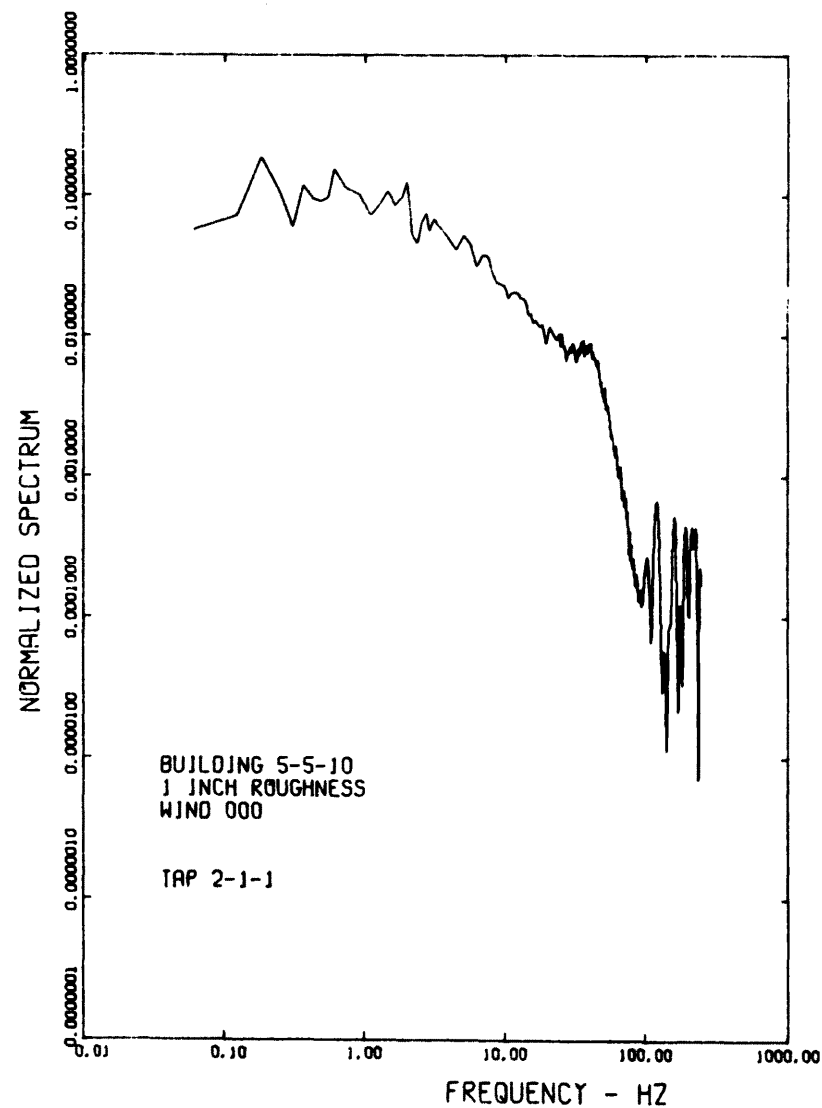


FIGURE 10. EFFECT OF RECORD LENGTH ON DIRECT CALCULATION OF AUTOCORRELATION.



(a) CHANNELS CORRECT



(b) CHANNELS REVERSED

FIGURE 11. EFFECT OF REVERSED CHANNELS.

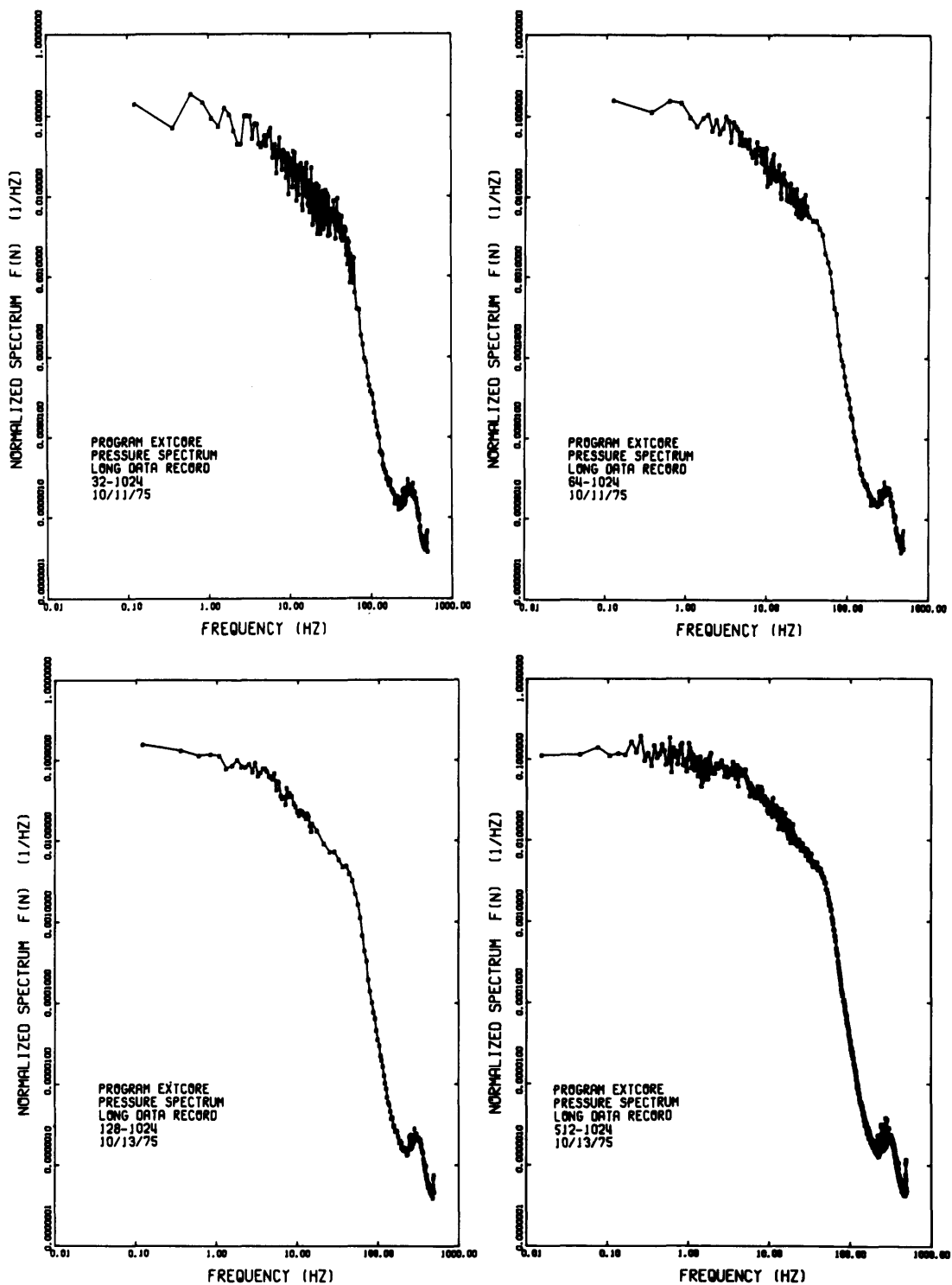


FIGURE 12. POWER SPECTRAL DENSITIES--PROGRAM EXT CORE.

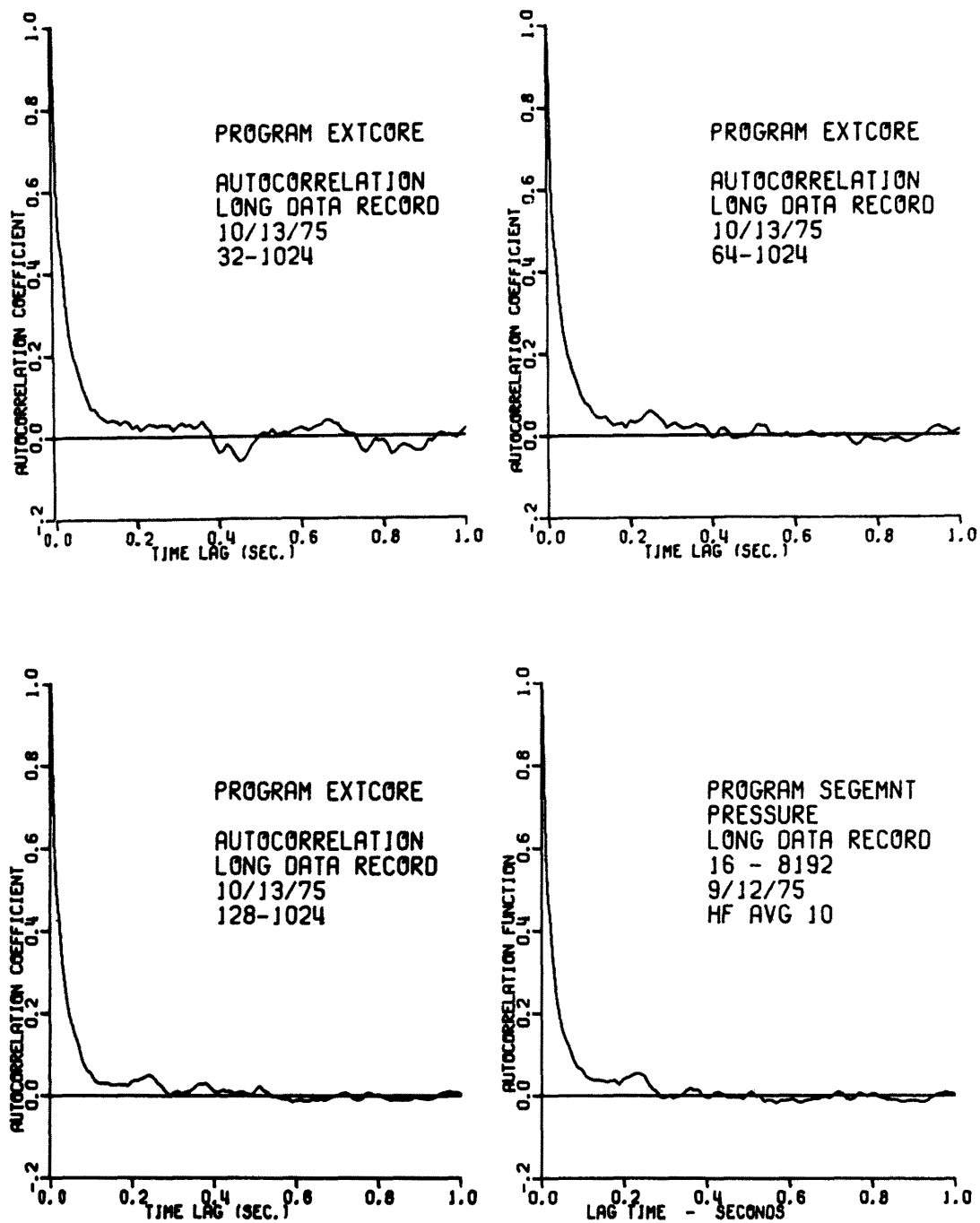
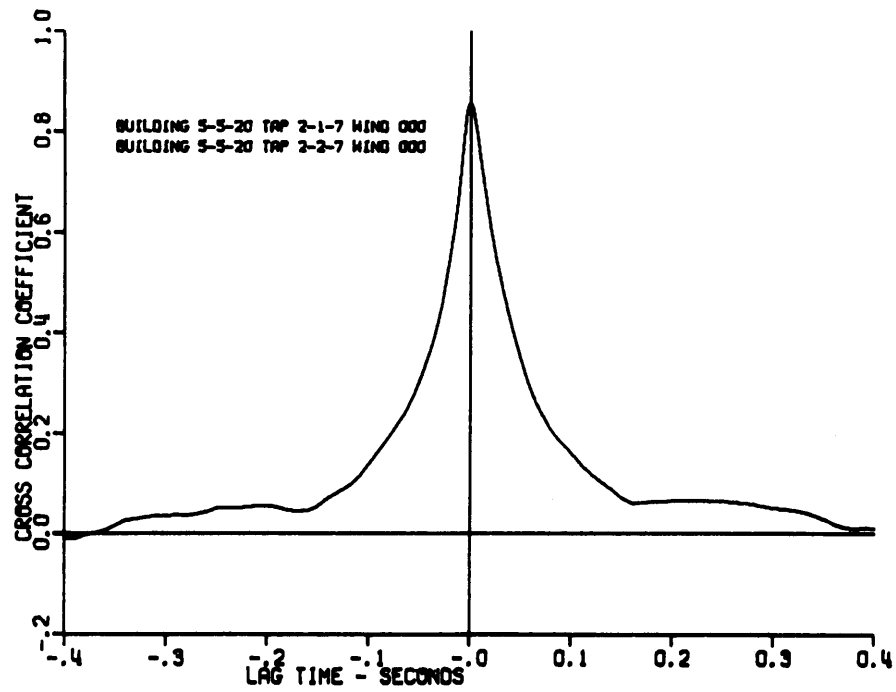
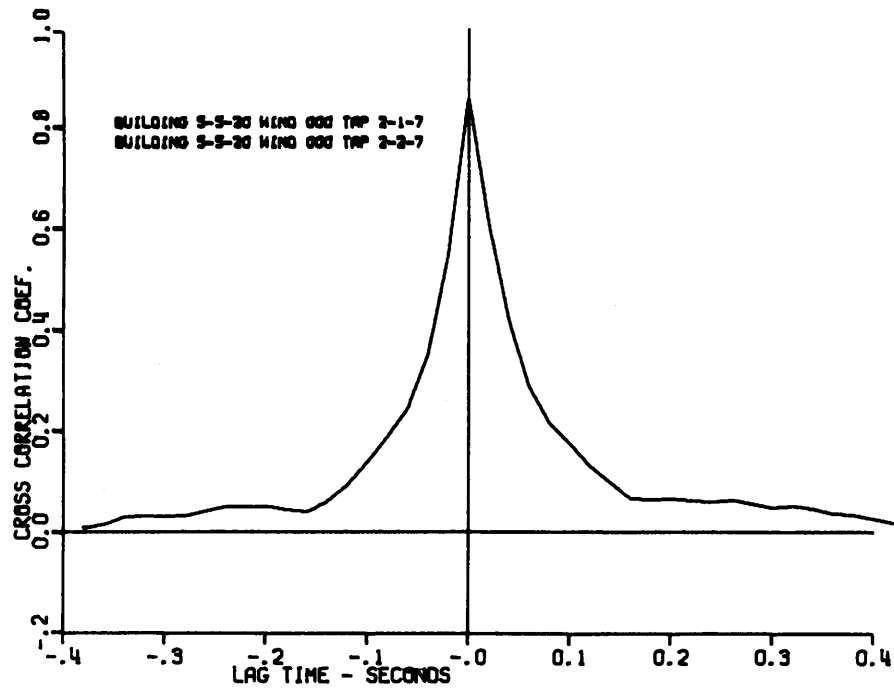


FIGURE 13. AUTOCORRELATIONS--PROGRAM EXTCORE.



(a) FFT COMPUTATION



(b) DIRECT COMPUTATION

FIGURE 14. COMPARISON OF CROSS-CORRELATION FUNCTIONS--DIRECT AND FFT COMPUTATION.

APPENDICES

- A1 SUBROUTINE FOURT
 IBM contributed Program No. 3600-13.4001
- A2 SUBROUTINE FOR2D
 IBM contributed Program No. 3600-13.4006
- B1 PROGRAM CHECK
- B2 PROGRAM SEGEMNT
- B3 PROGRAM EXTCORE
- B4 PROGRAM CSPECT2
- B5 PROGRAM CSPECT3


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C      SUBROUTINE FOURT(DATA,NN,NDIM,ISIGN,IFORM,WORK)                                FFTT0000
C                                                                                      FFTT0010
C      THE COOLFY-TUKEY FAST FOURIER TRANSFORM IN USASI BASIC FORTRAN                FFTT0020
C                                                                                      FFTT0030
C      TRANSFORM(K1,K2,...) = SUM(DATA(J1,J2,...)*EXP(ISIGN*2*PI*SQRT(-1)          FFTT0040
C      *((J1-1)*(K1-1)/NN(1)+(J2-1)*(K2-1)/NN(2)+...))), SUMMED FOR ALL           FFTT0050
C      J1, K1 BETWEEN 1 AND NN(1), J2, K2 BETWEEN 1 AND NN(2), ETC.                FFTT0060
C      THERE IS NO LIMIT TO THE NUMBER OF SUBSCRIPTS. DATA IS A                   FFTT0070
C      MULTIDIMENSIONAL COMPLEX ARRAY WHOSE REAL AND IMAGINARY                     FFTT0080
C      PARTS ARE ADJACENT IN STORAGE, SUCH AS FORTRAN IV PLACES THEM.              FFTT0090
C      IF ALL IMAGINARY PARTS ARE ZERO (DATA ARE DISGUISED REAL), SFT              FFTT0100
C      IFORM TO ZERO TO CUT THE RUNNING TIME BY UP TO FORTY PERCENT.              FFTT0110
C      OTHERWISE, IFORM = +1. THE LENGTHS OF ALL DIMENSIONS ARE                    FFTT0120
C      STORED IN ARRAY NN, OF LENGTH NDIM. THEY MAY BE ANY POSITIVE                 FFTT0130
C      INTEGERS. THO THE PROGRAM RUNS FASTER ON COMPOSITE INTEGERS, AND             FFTT0140
C      ESPECIALLY FAST ON NUMBERS RICH IN FACTORS OF TWO. ISIGN IS +1              FFTT0150
C      OR -1. IF A -1 TRANSFORM IS FOLLOWED BY A +1 ONE (OR A +1                   FFTT0160
C      BY A -1) THE ORIGINAL DATA REAPPEAR, MULTIPLIED BY NTOT (=NN(1)*          FFTT0170
C      NN(2)*...). TRANSFORM VALUES ARE ALWAYS COMPLEX, AND ARE RETURNED          FFTT0180
C      IN ARRAY DATA, REPLACING THE INPUT. IN ADDITION, IF ALL                   FFTT0190
C      DIMENSIONS ARE NOT POWERS OF TWO, ARRAY WORK MUST BE SUPPLIED,              FFTT0200
C      COMPLEX OF LENGTH EQUAL TO THE LARGEST NON 2**K DIMENSION.                  FFTT0210
C      OTHERWISE, REPLACE WORK BY ZERO IN THE CALLING SEQUENCE.                    FFTT0220
C      NORMAL FORTRAN DATA ORDERING IS EXPECTED, FIRST SUBSCRIPT VARYING          FFTT0230
C      FASTEST. ALL SUBSCRIPTS BEGIN AT ONE.                                       FFTT0240
C                                                                                      FFTT0250
C      RUNNING TIME IS MUCH SHORTER THAN THE NAIVE NTOT**2, BEING                   FFTT0260
C      GIVEN BY THE FOLLOWING FORMULA. DECOMPOSE NTOT INTO                         FFTT0270
C      2**K2 * 3**K3 * 5**K5 * .... LET SUM2 = 2*K2, SUMF = 3*K3 + 5*K5          FFTT0280
C      + ... AND NF = K3 + K5 + .... THE TIME TAKEN BY A MULTI-                    FFTT0290
C      DIMENSIONAL TRANSFORM ON THESE NTOT DATA IS T = T0 + NTOT*(T1+            FFTT0300
C      T2*SUM2+T3*SUMF+T4*NF). ON THE CDC 3300 (FLOATING POINT ADD TIME           FFTT0310
C      OF SIX MICROSECONDS), T = 3000 + NTOT*(500+43*SUM2+68*SUMF+                FFTT0320
C      320*NF) MICROSECONDS ON COMPLEX DATA. IN ADDITION, THE                    FFTT0330
C      ACCURACY IS GREATLY IMPROVED, AS THE RMS RELATIVE ERROR IS                 FFTT0340
C      ROUNDED BY 3*2**(-R)*SUM(FACTOR(J)**1.5). WHERE R IS THE NUMBER            FFTT0350
C      OF BITS IN THE FLOATING POINT FRACTION AND FACTOR(J) ARE THE                FFTT0360
C      PRIME FACTORS OF NTOT.                                                       FFTT0370
C                                                                                      FFTT0380
C      PROGRAM BY NORMAN BRENNER FROM THE BASIC PROGRAM BY CHARLES                 FFTT0390
C      RADER. RALPH ALTER SUGGESTED THE IDEA FOR THE DIGIT REVERSAL.              FFTT0400
C      MIT LINCOLN LABORATORY, AUGUST 1967. THIS IS THE FASTEST AND MOST           FFTT0410
C      VERSATILE VERSION OF THE FFT KNOWN TO THE AUTHOR. SHORTER PRO-              FFTT0420
C      GRAMS FOUR1 AND FOUR2 RESTRICT DIMENSION LENGTHS TO POWERS OF TWO.          FFTT0430
C      SEE-- IEEE AUDIO TRANSACTIONS (JUNE 1967), SPECIAL ISSUE ON FFT.          FFTT0440
C                                                                                      FFTT0450
C      THE DISCRETE FOURIER TRANSFORM PLACES THREE RESTRICTIONS UPON THE          FFTT0460
C      DATA.                                                                        FFTT0470
C      1. THE NUMBER OF INPUT DATA AND THE NUMBER OF TRANSFORM VALUES          FFTT0480

```

C	MUST BE THE SAME.	FFTT0490
C	2. BOTH THE INPUT DATA AND THE TRANSFORM VALUES MUST REPRESENT	FFTT0500
C	EQUISPACED POINTS IN THEIR RESPECTIVE DOMAINS OF TIME AND	FFTT0510
C	FREQUENCY. CALLING THESE SPACINGS DELTAT AND DELTAF, IT MUST BE	FFTT0520
C	TRUE THAT DELTAF=2*PI/(NN(I)*DELTAT). OF COURSE, DELTAT NEED NOT	FFTT0530
C	BE THE SAME FOR EVERY DIMENSION.	FFTT0540
C	3. CONCEPTUALLY AT LEAST, THE INPUT DATA AND THE TRANSFORM OUTPUT	FFTT0550
C	REPRESENT SINGLE CYCLES OF PERIODIC FUNCTIONS.	FFTT0560
C		FFTT0570
C	EXAMPLE 1. THREE-DIMENSIONAL FORWARD FOURIER TRANSFORM OF A	FFTT0580
C	COMPLEX ARRAY DIMENSIONED 32 BY 25 BY 13 IN FORTRAN IV.	FFTT0590
C	DIMENSION DATA(32,25,13),WORK(50),NN(3)	FFTT0600
C	COMPLEX DATA	FFTT0610
C	DATA NN/32,25,13/	FFTT0620
C	DO 1 I=1,32	FFTT0630
C	DO 1 J=1,25	FFTT0640
C	DO 1 K=1,13	FFTT0650
C	1 DATA(I,J,K)=COMPLEX VALUE	FFTT0660
C	CALL FOURT(DATA,NN,3,-1,1,WORK)	FFTT0670
C		FFTT0680
C	EXAMPLE 2. ONE-DIMENSIONAL FORWARD TRANSFORM OF A REAL ARRAY OF	FFTT0690
C	LENGTH 64 IN FORTRAN II.	FFTT0700
C	DIMENSION DATA(2,64)	FFTT0710
C	DO 2 I=1,64	FFTT0720
C	DATA(1,I)=REAL PART	FFTT0730
C	2 DATA(2,I)=0.	FFTT0740
C	CALL FOURT(DATA,64,1,-1,0,0)	FFTT0750
C		FFTT0760
	DIMENSION DATA(1),NN(1),IFACT(32),WORK(1)	FFTT0770
	WR = 0.0	
	WI = 0.0	
	WSTPR = 0.0	
	WSTPI = 0.0	
	TWOPI=6.283185307	FFTT0780
	IF(NDIM-1)920,1,1	FFTT0790
1	NTOT=2	FFTT0800
	DO 2 IDIM=1,NDIM	FFTT0810
	IF(NN(IDIM))920,920,2	FFTT0820
2	NTOT=NTOT*NN(IDIM)	FFTT0830
C		FFTT0840
C	MAIN LOOP FOR EACH DIMENSION	FFTT0850
C		FFTT0860
	NP1=2	FFTT0870
	DO 910 IDIM=1,NDIM	FFTT0880
	N=NN(IDIM)	FFTT0890
	NP2=NP1*N	FFTT0900
	IF(N-1)920,900,5	FFTT0910
C		FFTT0920
C	FACTOR N	FFTT0930
C		FFTT0940
5	M=N	FFTT0950

	NTWO=NP1	FFTT0960
	IF=1	FFTT0970
	IDIV=2	FFTT0980
10	IQUOT=M/IDIV	FFTT0990
	IREM=M-IDIV*IQUOT	FFTT1000
	IF(IQUOT-IDIV)50,11,11	FFTT1010
11	IF(IREM)20,12,20	FFTT1020
12	NTWO=NTWO+NTWO	FFTT1030
	M=IQUOT	FFTT1040
	GO TO 10	FFTT1050
20	IDIV=3	FFTT1060
30	IQUOT=M/IDIV	FFTT1070
	IREM=M-IDIV*IQUOT	FFTT1080
	IF(IQUOT-IDIV)60,31,31	FFTT1090
31	IF(IREM)40,32,40	FFTT1100
32	IFACT(IF)=IDIV	FFTT1110
	IF=IF+1	FFTT1120
	M=IQUOT	FFTT1130
	GO TO 30	FFTT1140
40	IDIV=IDIV+2	FFTT1150
	GO TO 30	FFTT1160
50	IF(IREM)60,51,60	FFTT1170
51	NTWO=NTWO+NTWO	FFTT1180
	GO TO 70	FFTT1190
60	IFACT(IF)=M	FFTT1200
C		FFTT1210
C	SEPARATE FOUR CASES--	FFTT1220
C	1. COMPLEX TRANSFORM OR REAL TRANSFORM FOR THE 4TH, 5TH, ETC.	FFTT1230
C	DIMENSIONS.	FFTT1240
C	2. REAL TRANSFORM FOR THE 2ND OR 3RD DIMENSION. METHOD--	FFTT1250
C	TRANSFORM HALF THE DATA, SUPPLYING THE OTHER HALF BY CON-	FFTT1260
C	JUGATE SYMMETRY.	
C	TRANSFORM HALF THE DATA AT EACH STAGE, SUPPLYING THE OTHER	FFTT1290
C	3. REAL TRANSFORM FOR THE 1ST DIMENSION, N ODD. METHOD--	FFTT1280
C	HALF BY CONJUGATE SYMMETRY.	FFTT1300
C	4. REAL TRANSFORM FOR THE 1ST DIMENSION, N EVEN. METHOD--	FFTT1310
C	TRANSFORM A COMPLEX ARRAY OF LENGTH N/2 WHOSE REAL PARTS	FFTT1320
C	ARE THE EVEN NUMBERED REAL VALUES AND WHOSE IMAGINARY PARTS	FFTT1330
C	ARE THE ODD NUMBERED REAL VALUES. SEPARATE AND SUPPLY	FFTT1340
C	THE SECOND HALF BY CONJUGATE SYMMETRY.	FFTT1350
C		FFTT1360
70	NON2=NR1*(NP2/NTWO)	FFTT1370
	ICASF=1	FFTT1380
	IF(IDIM-4)71,90,90	FFTT1390
71	IF(IFORM)72,72,90	FFTT1400
72	ICASF=2	FFTT1410
	IF(IDIM-1)73,73,90	FFTT1420
73	ICASF=3	FFTT1430
	IF(NTWO-NP1)90,90,74	FFTT1440
74	ICASF=4	FFTT1450
	NTWO=NTWO/2	FFTT1460

	N=N/2	FFTT1470
	NP2=NP2/2	FFTT1480
	NTOT=NTOT/2	FFTT1490
	I=3	FFTT1500
	DO 80 J=2,NTOT	FFTT1510
	DATA(J)=DATA(I)	FFTT1520
80	I=I+2	FFTT1530
90	IIRNG=NP1	FFTT1540
	IF (ICASE-2)100,95,100	FFTT1550
95	IIRNG=NP0*(1+NPREV/2)	FFTT1560
C		FFTT1570
C	SHUFFLE ON THE FACTORS OF TWO IN N. AS THE SHUFFLING	FFTT1580
C	CAN BE DONE BY SIMPLE INTERCHANGE, NO WORKING ARRAY IS NEEDED	FFTT1590
C		FFTT1600
100	IF (NT#0-NP1)600,600,110	FFTT1610
110	NP2HF=NP2/2	FFTT1620
	J=1	FFTT1630
	DO 150 I2=1,NP2,NON2	FFTT1640
	IF (J-I2)120,130,130	FFTT1650
120	I1MAX=I2+NON2-2	FFTT1660
	DO 125 I1=I2,I1MAX,2	FFTT1670
	DO 125 I3=I1,NTOT,NP2	FFTT1680
	J3=J+I3-I2	FFTT1690
	TEMPR=DATA(I3)	FFTT1700
	TEMPI=DATA(I3+1)	FFTT1710
	DATA(I3)=DATA(J3)	FFTT1720
	DATA(I3+1)=DATA(J3+1)	FFTT1730
	DATA(J3)=TEMPR	FFTT1740
125	DATA(J3+1)=TEMPI	FFTT1750
130	M=NP2HF	FFTT1760
140	IF (J-M)150,150,145	FFTT1770
145	J=J-M	FFTT1780
	M=M/2	FFTT1790
	IF (M-NON2)150,140,140	FFTT1800
150	J=J+M	FFTT1810
C		FFTT1820
C	MAIN LOOP FOR FACTORS OF TWO. PERFORM FOURIER TRANSFORMS OF	FFTT1830
C	LENGTH FOUR, WITH ONE OF LENGTH TWO IF NEEDED. THE TWIDDLE FACTOR	FFTT1840
C	W=EXP(ISIGN*2*PI*SQR((-1)*M/(4*M*MAX))). CHECK FOR W=ISIGN*SQR((-1)*	FFTT1850
C	AND REPEAT FOR W=ISIGN*SQR((-1)*CONJUGATE(W)).	FFTT1860
C		FFTT1870
	NON2T=NON2+NON2	FFTT1880
	IPAR=NTW0/NP1	FFTT1890
310	IF (IPAR-2)350,330,320	FFTT1900
320	IPAR=IPAR/4	FFTT1910
	GO TO 310	FFTT1920
330	DO 340 I1=1,IIPNG,2	FFTT1930
	DO 340 J3=I1,NON2,NP1	FFTT1940
	DO 340 K1=J3,NTOT,NON2T	FFTT1950
	K2=K1+NON2	FFTT1960
	TEMPR=DATA(K2)	FFTT1970

	TEMP1=DATA(K2+1)	FFTT1980
	DATA(K2)=DATA(K1)-TFMPR	FFTT1990
	DATA(K2+1)=DATA(K1+1)-TEMP1	FFTT2000
	DATA(K1)=DATA(K1)+TFMPR	FFTT2010
340	DATA(K1+1)=DATA(K1+1)+TEMP1	FFTT2020
350	MMAX=NON2	FFTT2030
360	IF (MMAX-NP2HF) 370,600,600	FFTT2040
370	LMAX=MAX0(NON2T,MMAX/2)	FFTT2050
	IF (MMAX-NON2) 405,405,3H0	FFTT2060
380	THETA=-TWOPI*FLOAT(NON2)/FLOAT(4*MMAX)	FFTT2070
	IF (ISIGN) 400,390,390	FFTT2080
390	THETA=-THETA	FFTT2090
400	WR=COS(THETA)	FFTT2100
	WI=SIN(THETA)	FFTT2110
	WSTPR=-2.*WI*WI	FFTT2120
	WSTPI=2.*WR*WI	FFTT2130
405	DO 570 L=NON2,LMAX,NON2T	FFTT2140
	M=L	FFTT2150
	IF (MMAX-NON2) 420,420,410	FFTT2160
410	W2R=WR*WR-WI*WI	FFTT2170
	W2I=2.*WP*WI	FFTT2180
	W3I=W2R*WI+W2I*WR	FFTT2200
	W3R=W2R*WR-W2I*WI	FFTT2190
420	DO 530 I1=1,11RNG,2	FFTT2210
	DO 530 J3=I1,NON2,NP1	FFTT2220
	KMIN=J3+IPAR*M	FFTT2230
	IF (MMAX-NON2) 430,430,440	FFTT2240
430	KMIN=J3	FFTT2250
440	KDIF=IPAR*MMAX	FFTT2260
450	KSTEP=4*KDIF	FFTT2270
	DO 520 K1=KMIN,NTOT,KSTEP	FFTT2280
	K2=K1+KDIF	FFTT2290
	K3=K2+KDIF	FFTT2300
	K4=K3+KDIF	FFTT2310
	IF (MMAX-NON2) 460,460,480	FFTT2320
460	U1R=DATA(K1)+DATA(K2)	FFTT2330
	U1I=DATA(K1+1)+DATA(K2+1)	FFTT2340
	U2R=DATA(K3)+DATA(K4)	FFTT2350
	U2I=DATA(K3+1)+DATA(K4+1)	FFTT2360
	U3R=DATA(K1)-DATA(K2)	FFTT2370
	U3I=DATA(K1+1)-DATA(K2+1)	FFTT2380
	IF (ISIGN) 470,475,475	FFTT2390
470	U4R=DATA(K3+1)-DATA(K4+1)	FFTT2400
	U4I=DATA(K4)-DATA(K3)	FFTT2410
	GO TO 510	FFTT2420
475	U4R=DATA(K4+1)-DATA(K3+1)	FFTT2430
	U4I=DATA(K3)-DATA(K4)	FFTT2440
	GO TO 510	FFTT2450
480	T2R=W2R*DATA(K2)-W2I*DATA(K2+1)	FFTT2460
	T2I=W2R*DATA(K2+1)+W2I*DATA(K2)	FFTT2470
	T3R=WR*DATA(K3)-WI*DATA(K3+1)	FFTT2480

	T3I=WR*DATA(K3+1)+W1*DATA(K3)	FFTT2490
	T4R=W3R*DATA(K4)-W3I*DATA(K4+1)	FFTT2500
	T4I=W3R*DATA(K4+1)+W3I*DATA(K4)	FFTT2510
	U1R=DATA(K1)+T2R	FFTT2520
	U1I=DATA(K1+1)+T2I	FFTT2530
	U2R=T3R+T4R	FFTT2540
	U2I=T3I+T4I	FFTT2550
	U3R=DATA(K1)-T2R	FFTT2560
	U3I=DATA(K1+1)-T2I	FFTT2570
	IF (ISIGN) 490,500,500	FFTT2580
490	U4R=T3I-T4I	FFTT2590
	U4I=T4R-T3R	FFTT2600
	GO TO 510	FFTT2610
500	U4R=T4I-T3I	FFTT2620
	U4I=T3R-T4R	FFTT2630
510	DATA(K1)=U1R+U2R	FFTT2640
	DATA(K1+1)=U1I+U2I	FFTT2650
	DATA(K2)=U3R+U4R	FFTT2660
	DATA(K2+1)=U3I+U4I	FFTT2670
	DATA(K3)=U1R-U2R	FFTT2680
	DATA(K3+1)=U1I-U2I	FFTT2690
	DATA(K4)=U3R-U4R	FFTT2700
520	DATA(K4+1)=U3I-U4I	FFTT2710
	KMIN=4*(KMIN-J3)+J3	FFTT2720
	KDIF=KSTEP	FFTT2730
	IF (KDIF-NP2) 450,530,530	FFTT2740
530	CONTINUE	FFTT2750
	M=MMA-M	FFTT2760
	IF (ISIGN) 540,550,550	FFTT2770
540	TEMPR=WR	FFTT2780
	WR=-WI	FFTT2790
	WI=-TEMPR	FFTT2800
	GO TO 560	FFTT2810
550	TEMPR=WR	FFTT2820
	WR=WI	FFTT2830
	WI=TEMPR	FFTT2840
560	IF (M-LMAX) 565,565,410	FFTT2850
565	TEMPR=WR	FFTT2860
	WR=WR*WSTPR-WI*WSTPI+WR	FFTT2870
570	WI=WI*WSTPR+TEMPR*WSTPI+WI	FFTT2880
	IPAR=3-IPAR	FFTT2890
	MMA=MMA+MMA	FFTT2900
	GO TO 360	FFTT2910
C		FFTT2920
C	MAIN LOOP FOR FACTORS NOT EQUAL TO TWO. APPLY THE TWIDDLE FACTOR	FFTT2930
C	W=EXP(ISIGN*2*PI*SQRT(-1)*(J2-1)*(J1-J2)/(NP2*IFP1)), THEN	FFTT2940
C	PERFORM A FOURIER TRANSFORM OF LENGTH IFACT(IF), MAKING USE OF	FFTT2950
C	CONJUGATE SYMMETRIES.	FFTT2960
C		FFTT2970
600	IF (NTWO-NP2) 605,700,700	FFTT2980

605	IFP1=NON2	FFTT2990
	IF=1	FFTT3000
	NP1HF=NP1/2	FFTT3010
610	IFP2=IFP1/IFACT(IF)	FFTT3020
	J1RNG=NP2	FFTT3030
	IF (ICASF-3) 612,611,612	FFTT3040
611	J1RNG=(NP2+IFP1)/2	FFTT3050
	J2STP=NP2/IFACT(IF)	FFTT3060
	J1RG2=(J2STP+IFP2)/2	FFTT3070
612	J2MIN=1+IFP2	FFTT3080
	IF (IFP1-NP2) 615,640,640	FFTT3090
615	DO 635 J2=J2MIN,IFP1,IFP2	FFTT3100
	THETA=-TWOPI*FLOAT(J2-1)/FLOAT(NP2)	FFTT3110
	IF (ISIGN) 625,620,620	FFTT3120
620	THETA=-THETA	FFTT3130
625	SINTH=SIN(THETA/2.)	FFTT3140
	WSTPR=-2.*SINTH*SINTH	FFTT3150
	WSTPI=SIN(THETA)	FFTT3160
	WR=WSTPR+1.	FFTT3170
	WI=WSTPI	FFTT3180
	J1MIN=J2+IFP1	FFTT3190
	DO 635 J1=J1MIN,J1RNG,IFP1	FFTT3200
	I1MAX=J1+I1RNG-2	FFTT3210
	DO 630 I1=J1,I1MAX,2	FFTT3220
	DO 630 I3=I1,NTOT,NP2	FFTT3230
	J3MAX=I3+IFP2-NP1	FFTT3240
	DO 630 J3=I3,J3MAX,NP1	FFTT3250
	TEMPR=DATA(J3)	FFTT3260
	DATA(J3)=DATA(J3)*WR-1)DATA(J3+1)*WI	FFTT3270
630	DATA(J3+1)=TEMPR*WI+DATA(J3+1)*WR	FFTT3280
	TEMPR=WR	FFTT3290
	WR=WR*WSTPR-WI*WSTPI+WR	FFTT3300
635	WI=TEMPR*WSTPI+WI*WSTPR+WI	FFTT3310
640	THETA=-TWOPI/FLOAT(IFACT(IF))	FFTT3320
	IF (ISIGN) 650,645,645	FFTT3330
645	THETA=-THETA	FFTT3340
650	SINTH=SIN(THETA/2.)	FFTT3350
	WSTPR=-2.*SINTH*SINTH	FFTT3360
	WSTPI=SIN(THETA)	FFTT3370
	KSTEP=2*N/IFACT(IF)	FFTT3380
	KRANG=KSTEP*(IFACT(IF)/2)+1	FFTT3390
	DO 698 J1=1,I1RNG,2	FFTT3400
	DO 698 I3=I1,NTOT,NP2	FFTT3410
	DO 690 KMIN=1,KRANG,KSTEP	FFTT3420
	J1MAX=I3+J1RNG-IFP1	FFTT3430
	DO 680 J1=I3,J1MAX,IFP1	FFTT3440
	J3MAX=J1+IFP2-NP1	FFTT3450
	DO 680 J3=J1,J3MAX,NP1	FFTT3460
	J2MAX=J3+IFP1-IFP2	FFTT3470
	K=KMIN+(J3-J1+(J1-I3)/IFACT(IF))/NP1HF	FFTT3480
	IF (KMIN-1) 655,655,665	FFTT3490

655	SUMR=0.	FFTT3500
	SUMI=0.	FFTT3510
	DO 660 J2=J3,J2MAX,IFP2	FFTT3520
	SUMR=SUMR+DATA(J2)	FFTT3530
660	SUMI=SUMI+DATA(J2+1)	FFTT3540
	WORK(K)=SUMR	FFTT3550
	WORK(K+1)=SUMI	FFTT3560
	GO TO 680	FFTT3570
665	KCONJ=K+2*(N-KMIN+1)	FFTT3580
	J2=J2MAX	FFTT3590
	SUMR=DATA(J2)	FFTT3600
	SUMI=DATA(J2+1)	FFTT3610
	OLDSR=0.	FFTT3620
	OLDSI=0.	FFTT3630
	J2=J2-IFP2	FFTT3640
670	TEMPR=SUMR	FFTT3650
	TEMPI=SUMI	FFTT3660
	SUMR=TWOVR*SUMR-OLDSR+DATA(J2)	FFTT3670
	SUMI=TWOVR*SUMI-OLDSI+DATA(J2+1)	FFTT3680
	OLDSR=TEMPR	FFTT3690
	OLDSI=TEMPI	FFTT3700
	J2=J2-IFP2	FFTT3710
	IF (J2-J3) 675,675,670	FFTT3720
675	TEMPR=WR*SUMR-OLDSR+DATA(J2)	FFTT3730
	TEMPI=WI*SUMI	FFTT3740
	WORK(K)=TEMPR-TEMPI	FFTT3750
	WORK(KCONJ)=TEMPR+TEMPI	FFTT3760
	TEMPR=WR*SUMI-OLDSI+DATA(J2+1)	FFTT3770
	TEMPI=WI*SUMR	FFTT3780
	WORK(K+1)=TEMPR+TEMPI	FFTT3790
	WORK(KCONJ+1)=TEMPR-TEMPI	FFTT3800
680	CONTINUE	FFTT3810
	IF (KMIN-1) 685,685,686	FFTT3820
685	WR=WSTPR+1.	FFTT3830
	WI=WSTPI	FFTT3840
	GO TO 690	FFTT3850
686	TEMPR=WR	FFTT3860
	WR=WR*WSTPR-WI*WSTPI+WR	FFTT3870
	WI=TEMPR*WSTPI+WI*WSTPR+WI	FFTT3880
690	TWOVR=WR+WR	FFTT3890
	IF (ICASE-3) 692,691,692	FFTT3900
691	IF (IFP1-NP2) 695,692,692	FFTT3910
692	K=1	FFTT3920
	I2MAX=I3+NP2-NP1	FFTT3930
	DO 693 I2=I3,I2MAX,NP1	FFTT3940
	DATA(I2)=WORK(K)	FFTT3950
	DATA(I2+1)=WORK(K+1)	FFTT3960
693	K=K+2	FFTT3970
	GO TO 698	FFTT3980
C		FFTT3990
C	COMPLETE A REAL TRANSFORM IN THE 1ST DIMENSION, N ODD, BY CON-	FFTT4000

C	JUGATE SYMMETRIES AT EACH STAGE.	FFTT4010
C		FFTT4020
695	J3MAX=I3+IFP2-NP1	FFTT4030
	DO 697 J3=I3,J3MAX,NP1	FFTT4040
	J2MAX=J3+NP2-J2STP	FFTT4050
	DO 697 J2=J3,J2MAX,J2STP	FFTT4060
	J1MAX=J2+J1RG2-IFP2	FFTT4070
	J1CNJ=J3+J2MAX+J2STP-J2	FFTT4080
	DO 697 J1=J2,J1MAX,IFP2	FFTT4090
	K=1+J1-I3	FFTT4100
	DATA(J1)=WORK(K)	FFTT4110
	DATA(J1+1)=WORK(K+1)	FFTT4120
	IF(J1-J2)697,697,696	FFTT4130
696	DATA(J1CNJ)=WORK(K)	FFTT4140
	DATA(J1CNJ+1)=-WORK(K+1)	FFTT4150
697	J1CNJ=J1CNJ-IFP2	FFTT4160
698	CONTINUE	FFTT4170
	IF=IF+1	FFTT4180
	IFP1=IFP2	FFTT4190
	IF(IFP1-NP1)700,700,610	FFTT4200
C		FFTT4210
C	COMPLETE A REAL TRANSFORM IN THE 1ST DIMENSION. N EVEN. BY CON-	FFTT4220
C	JUGATE SYMMETRIES.	FFTT4230
C		FFTT4240
700	GO TO (900,800,900,701),ICASE	FFTT4250
701	NHALF=N	FFTT4260
	N=N+N	FFTT4270
	THETA=-TWOPI/FLOAT(N)	FFTT4280
	IF(ISIGN)703,702,702	FFTT4290
702	THETA=-THETA	FFTT4300
703	SINTH=SIN(THETA/2.)	FFTT4310
	WSTPR=-2.*SINTH*SINTH	FFTT4320
	WSTPI=SIN(THETA)	FFTT4330
	WR=WSTPR+1.	FFTT4340
	WI=WSTPI	FFTT4350
	IMIN=3	FFTT4360
	JMIN=2*NHALF-1	FFTT4370
	GO TO 725	FFTT4380
710	J=JMIN	FFTT4390
	DO 720 I=IMIN,NTOT,NP2	FFTT4400
	SUMR=(DATA(I)+DATA(J))/2.	FFTT4410
	SUMI=(DATA(I+1)+DATA(J+1))/2.	FFTT4420
	DIFR=(DATA(I)-DATA(J))/2.	FFTT4430
	DIFI=(DATA(I+1)-DATA(J+1))/2.	FFTT4440
	TEMPR=WR*SUMI+WI*DIFR	FFTT4450
	TEMPI=WI*SUMI-WR*DIFR	FFTT4460
	DATA(I)=SUMR+TEMPR	FFTT4470
	DATA(I+1)=DIFI+TEMPI	FFTT4480
	DATA(J)=SUMR-TEMPR	FFTT4490
	DATA(J+1)=-DIFI+TEMPI	FFTT4500
720	J=J+NP2	FFTT4510

	IMIN=IMIN+2	FFTT4520
	JMIN=JMIN-2	FFTT4530
	TEMPR=WR	FFTT4540
	WR=WR*WSTPR-WI*WSTPI+WR	FFTT4550
	WI=TFMPR*WSTPI+WI*WSTPR+WI	FFTT4560
725	IF (IMIN-JMIN) 710,730,740	FFTT4570
730	IF (ISIGN) 731,740,740	FFTT4580
731	DO 735 I=IMIN,NTOT,NP2	FFTT4590
735	DATA(I+1)=-DATA(I+1)	FFTT4600
740	NP2=NP2+NP2	FFTT4610
	NTOT=NTOT+NTOT	FFTT4620
	J=NTOT+1	FFTT4630
	IMAX=NTOT/2+1	FFTT4640
745	IMIN=IMAX-2*NHALF	FFTT4650
	I=IMIN	FFTT4660
	GO TO 755	FFTT4670
750	DATA(J)=DATA(I)	FFTT4680
	DATA(J+1)=-DATA(I+1)	FFTT4690
755	I=I+2	FFTT4700
	J=J-2	FFTT4710
	IF (I-IMAX) 750,760,760	FFTT4720
760	DATA(J)=DATA(IMIN)-DATA(IMIN+1)	FFTT4730
	DATA(J+1)=0.	FFTT4740
	IF (I-J) 770,780,780	FFTT4750
765	DATA(J)=DATA(I)	FFTT4760
	DATA(J+1)=DATA(I+1)	FFTT4770
770	I=I-2	FFTT4780
	J=J-2	FFTT4790
	IF (I-IMIN) 775,775,765	FFTT4800
775	DATA(J)=DATA(IMIN)+DATA(IMIN+1)	FFTT4810
	DATA(J+1)=0.	FFTT4820
	IMAX=IMIN	FFTT4830
	GO TO 745	FFTT4840
780	DATA(1)=DATA(1)+DATA(2)	FFTT4850
	DATA(2)=0.	FFTT4860
	GO TO 900	FFTT4870
C		FFTT4880
C	COMPLETE A REAL TRANSFORM FOR THE 2ND OR 3RD DIMENSION BY	FFTT4890
C	CONJUGATE SYMMETRIES.	FFTT4900
C		FFTT4910
800	IF (I1RNG-NP1) 805,900,900	FFTT4920
805	DO 860 I3=1,NTOT,NP2	FFTT4930
	I2MAX=I3+NP2-NP1	FFTT4940
	DO 860 I2=I3,I2MAX,NP1	FFTT4950
	IMIN=I2+I1RNG	FFTT4960
	IMAX=I2+NP1-2	FFTT4970
	JMAX=2*I3+NP1-IMIN	FFTT4980
	IF (I2-I3) 820,820,810	FFTT4990
810	JMAX=JMAX+NP2	FFTT5000
820	IF (IDIM-2) 850,850,830	FFTT5010
830	J=JMAX+NP0	FFTT5020

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      DO 840 I=IMIN,IMAX,2
      DATA(I)=DATA(J)
      DATA(I+1)=-DATA(J+1)
840   J=J-2
850   J=JMAX
      DO 860 I=IMIN,IMAX,NP0
      DATA(I)=DATA(J)
      DATA(I+1)=-DATA(J+1)
860   J=J-NP0
C
C      END OF LOOP ON EACH DIMENSION
C
900   NP0=NP1
      NP1=NP2
910   NPREFV=N
920   RFTURN
      END
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FFTT5030
FFTT5040
FFTT5050
FFTT5060
FFTT5070
FFTT5080
FFTT5090
FFTT5100
FFTT5110
FFTT5120
FFTT5130
FFTT5140
FFTT5150
FFTT5160
FFTT5170
FFTT5180

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SUBROUTINE FOR2D (IDATA,N,NDIM,ISIGN,IFORM,WORK,NELEM)      F2D  1
C  FOR2D COMPUTES A DISCRETE FOURIER TRANSFORM BY THE COOLEY-TUKEY      F2D  2
C  ALGORITHM. THE ARRAY IS COMPLEX, MULTI-DIMENSIONAL AND KEPT ON     F2D  3
C  DIRECT ACCESS STORAGE. THE NUMBER OF DATA IN EACH DIMENSION MUST  F2D  4
C  BE A POWER OF TWO. RUNNING TIME IS PROPORTIONAL TO NTOT*          F2D  5
C  LOG2(NTOT), WHERE NTOT IS THE TOTAL NUMBER OF DATA. ORDINARY      F2D  6
C  FOURIER TRANSFORM PROGRAMS RUN IN TIME NTOT**2. THE TRANSFORM       F2D  7
C  IS DONE IN-PLACE ON THE DIRECT ACCESS STORAGE, AND AS MUCH OF THE   F2D  8
C  TRANSFORM AS POSSIBLE IS DONE IN CORE. ENTIRELY IN-CORE           F2D  9
C  PROGRAMS ARE ALSO AVAILABLE (FOUR1, FOURG, FOUR2 AND FOURT).        F2D 10
C  WRITTEN BY NORMAN BRENNER, MIT LINCOLN LABORATORY, SEPTEMBER 1968.  F2D 11
C  SEE---IEEE AUDIO TRANSACTIONS (JUNE 1967), A SPECIAL ISSUE ON THE  F2D 12
C  FAST FOURIER TRANSFORM.                                             F2D 13
C                                                                       F2D 14
C  DIMENSION DATA(N(1),N(2),...,N(NDIM)),TRANSFORM(N(1),...,N(NDIM)) F2D 15
C  COMPLEX DATA,TRANSFORM                                           F2D 16
C  DIMENSION N(NDIM)                                                  F2D 17
C  TRANSFORM(K1,K2,...) = SUM(DATA(J1,J2,...)*EXP(ISIGN*2*PI*I*      F2D 18
C  ((J1-1)*(K1-1)/N(1)+(J2-1)*(K2-1)/N(2)+...))), SUMMED FOR ALL     F2D 19
C  J1 FROM 1 TO N(1), J2 FROM 1 TO N(2), ETC., FOR ALL K1 FROM 1      F2D 20
C  TO N(1), K2 FROM 1 TO N(2), ETC., UP TO N(NDIM). NDIM IS          F2D 21
C  UNLIMITED. IF A SET OF DATA ARE ISIGN = -1 TRANSFORMED AND THEN  F2D 22
C  THE TRANSFORM VALUES +1 TRANSFORMED (OR VICE VERSA) THE RESULTS  F2D 23
C  WILL BE THE ORIGINAL DATA, MULTIPLIED BY NTOT = N(1)*...*N(NDIM). F2D 24
C  IFORM MUST EQUAL 1. FUTURE VERSIONS OF FOR2D WILL MAKE USE OF IT.  F2D 25
C  DATA ARE STORED ON DIRECT ACCESS STORAGE IN FILE NUMBER IDATA.    F2D 26
C  BROKEN INTO RECORDS OF LENGTH NELEM COMPLEX ELEMENTS (NELEM MUST  F2D 27
C  BE A POWER OF TWO). TRANSFORM VALUES ARE RETURNED TO FILE IDATA.  F2D 28
C  REPLACING THE INPUT.                                              F2D 29
C                                                                       F2D 30
C  THE USER MUST SUPPLY TWO SUBROUTINES FOR I/O TO THE DIRECT        F2D 31
C  ACCESS STORAGE, DREAD AND DWRT. THE CALLING SEQUENCE IS CALL      F2D 32
C  DXXXX(IDATA,IREC,BUFFER,NREC,NELEM), MEANING NREC RECORDS (EACH    F2D 33
C  NELEM COMPLEX ELEMENTS LONG) ARE TO BE TRANSMITTED BETWEEN STORAGE F2D 34
C  BUFFER BUFFER AND FILE NUMBER IDATA, RECORD NUMBER IREC (FROM 1    F2D 35
C  TO NTOT/NELEM). THE BUFFER SUPPLIED WILL BE PART OF ARRAY WORK.   F2D 36
C  WHICH MUST BE SUPPLIED BY THE USER. IT IS THREE RECORDS LONG.    F2D 37
C  FOR FASTEST RUNNING TIME, MAKE NELEM AS LARGE AS POSSIBLE.        F2D 38
C  DIMENSION N(1), WORK(1)                                           F2D 39
C  NTOT=1                                                             F2D 40
C  DO 10 IDIM=1,NDIM                                                  F2D 41
10  NTOT=NTOT*N(IDIM)                                                 F2D 42
C  NPREV=1                                                            F2D 43
C  DO 20 IDIM=1,NDIM                                                  F2D 44
C  NREM=NTOT/(N(IDIM)*NPREV)                                          F2D 45
C  CALL RTD (IDATA,NPREV,N(IDIM),NREM,WORK,NELEM)                   F2D 46
C  CALL COL2D (IDATA,NPREV,N(IDIM),NREM,ISIGN,WORK,NELEM)           F2D 47
20  NPREV=N(IDIM)*NPREV                                              F2D 48
C  RETURN                                                            F2D 49

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	FND		F2D	50-
		SUBROUTINE RTRVD (IDATA,NPREV,N,NREM,BUFFR,NELEM)	RTD	1
C		SHUFFLE THE DATA BY BIT REVERSAL.	RTD	2
C		DIMENSION DATA(NPREV,N,NREM)	RTD	3
C		COMPLEX DATA	RTD	4
C		EXCHANGE DATA(J1,J2REV,J3) WITH DATA(J1,J2,J3). WHERE J2REV-1	RTD	5
C		IS THE BIT REVERSAL OF J2-1. FOR EXAMPLE, LET N = 32. THEN FOR	RTD	6
C		J2-1 = 10011, J2REV-1 = 11001, ETC. DATA ARE COMPLEX AND STORED	RTD	7
C		ON DIRECT ACCESS STORAGE. BUFFR IS A COMPLEX BUFFER THREE RECORDS	RTD	8
C		LONG, EACH RECORD OF LENGTH NELEM COMPLEX ELEMENTS. NELEM MUST	RTD	9
C		BE LESS THAN HALF OF NPREV*N*NREM, THE TOTAL NUMBER OF ELEMENTS,	RTD	10
C		ELSE THE WHOLE TRANSFORM COULD BE DONE IN CORE. NPREV, N, NREM	RTD	11
C		AND NELEM MUST BE POWERS OF TWO.	RTD	12
C		INTEGER INDICES MAY BECOME AS LARGE AS NPREV*N*NREM*2.	RTD	13
		DIMENSION RUFFR(1)	RTD	14
		IF (NELEM-NPREV) 10,10,20	RTD	15
C		DIMENSION DATA(NELEM,NPREV/NELEM,N,NREM)	RTD	16
10		CALL SHUFF (IDATA,NELEM,NPREV/NELEM,N,NREM,BUFFR)	RTD	17
		RETURN	RTD	18
20		IF (2*NELEM-N*NPREV) 50,30,30	RTD	19
C		DIMENSION DATA(2*NELEM,(NPREV*N*NREM)/(2*NELEM))	RTD	20
30		IP0=2	RTD	21
		IP1=IP0*(2*NELEM)	RTD	22
		IP2=IP0*(NPREV*N*NREM)	RTD	23
		DO 40 I2=1,IP2,IP1	RTD	24
		IREF=1+(2*(I2-1))/IP1	RTD	25
		CALL DREAD (IDATA,IREF,BUFFR,2,NELEM)	RTD	26
		CALL BITRV (BUFFR,NPREV,N,(2*NELEM)/(NPREV*N))	RTD	27
40		CALL DWRIT (IDATA,IREF,BUFFR,2,NELEM)	RTD	28
		RETURN	RTD	29
50		NELRC=NELEM/NPREV	RTD	30
		NREC=N/NELRC	RTD	31
C		DIMENSION DATA(NPREV,NELRC,IREF,2,IPROD,NREM)	RTD	32
C		DEFINE R = LOG2(NREC) AND E = LOG2(NELRC). THEN THE ENTIRE BIT	RTD	33
C		REVERSAL TAKES E STAGES, OF WHICH NO MORE THAN R+1 CAN TAKE FULL	RTD	34
C		PASSES THRU THE DATA.	RTD	35
		IP0=2	RTD	36
		IP1=IP0*NPREV	RTD	37
		IP2=IP1*NELRC	RTD	38
		IP5=IP2*NREC	RTD	39
		IP6=IP5*NREM	RTD	40
		IP4=IP5	RTD	41
60		IF (IP4-IP1*MAX0(NELRC,NREC)) 170,170,70	RTD	42
C		IP4=IP5/2**((ISTAG-1)	RTD	43
C		IF ISTAG .GT. MIN(R,E) GO TO LAST TEST	RTD	44
70		IP3=IP4/2	RTD	45
C		MERGE RECORDS DATA(I1,I2,I3,1,I5,I6) AND DATA(I1,I2,I3,2,I5,I6)	RTD	46
		DO 160 I6=1,IP6,IP4	RTD	47
		I3MAX=I6+IP3-IP2	RTD	48
		DO 160 I3=I6,I3MAX,IP2	RTD	49

	IREC0=1+(I3-1)/IP2	RTD	50
	IREC1=IREC0+IP3/IP2	RTD	51
	IF (IREC1-IREC0-1) 80,80,90	RTD	52
C	SAVE SOME ACCESS TIME IF THE RECORDS ARE ADJACENT	RTD	53
80	CALL DRFAD (IDATA,IREC0,BUFFR(IP2+1),2,NELEM)	RTD	54
	GO TO 100	RTD	55
90	CALL DREAD (IDATA,IREC0,BUFFR(IP2+1),1,NELEM)	RTD	56
	CALL DRFAD (IDATA,IREC1,BUFFR(2*IP2+1),1,NELEM)	RTD	57
100	CALL MERGE (BUFFR(IP2+1),BUFFR(1),NPREV,NELRC)	RTD	58
C	MERGE THE EVEN NUMBERED ELEMENTS	RTD	59
	IRUFF=IP2+IP1+1	RTD	60
	CALL MERGE (BUFFR(IRUFF),BUFFR(IP2+1),NPREV,NELRC)	RTD	61
C	MERGE THE ODD-NUMBERED ELEMENTS	RTD	62
	IRUFF=1	RTD	63
C	THE RECORDS ARE NOW IN BUFFERS 0 AND 1	RTD	64
	IF (IP5-NREC*IP3) 130,110,110	RTD	65
C	IF ISTAG .LT. R. GOTO WRITE	RTD	66
110	IF (NREC-NELRC) 120,130,130	RTD	67
C	IF R .LT. E THEN DO SHUFC, ELSE WRITE OUT.	RTD	68
C	SUBROUTINES SHUFC AND SHUFD ARE MUTUALLY EXCLUSIVE--THE FIRST	RTD	69
C	REQUIRES THAT NELRC BE GREATER THAN NREC, WHILE THE LATTER	RTD	70
C	REQUIRES THE REVERSE.	RTD	71
120	CALL SHUFC (BUFFR(IP2+1),BUFFR(2*IP2+1),NPREV,NELRC,NREC)	RTD	72
C	SHUFFLE BUFFER 1 AND PLACE INTO BUFFER 2	RTD	73
	CALL SHUFC (BUFFR(1),BUFFR(IP2+1),NPREV,NELRC,NREC)	RTD	74
C	SHUFFLE BUFFER 0 AND PLACE INTO BUFFER 1	RTD	75
	IRUFF=IP2+1	RTD	76
C	DATA ARE NOW IN BUFFERS 1 AND 2	RTD	77
130	IF (IREC1-IREC0-1) 140,140,150	RTD	78
140	CALL DWRIT (IDATA,IREC0,BUFFR(IRUFF),2,NELEM)	RTD	79
	GO TO 160	RTD	80
150	CALL DWRIT (IDATA,IREC0,BUFFR(IRUFF),1,NELEM)	RTD	81
	IRUFF=IRUFF+IP2	RTD	82
	CALL DWRIT (IDATA,IREC1,BUFFR(IRUFF),1,NELEM)	RTD	83
160	CONTINUE	RTD	84
	IP4=IP3	RTD	85
	GO TO 60	RTD	86
170	IF (NREC-2*NELRC) 190,190,190	RTD	87
C	IF R .LT. E+1 RETURN	RTD	88
180	CALL SHUFD (IDATA,NFLEM,1,NREC/NELRC,NFLEM*NREM,BUFFR)	RTD	89
C	BIT REVERSE THE RECORDS ON DISK.	RTD	90
190	RETURN	RTD	91
	END	RTD	92-
	 SUBROUTINE RITRV (DATA,NPREV,N,NREM)	RIT	1
C	SHUFFLE THE DATA BY BIT REVERSAL.	RIT	2
C	DIMENSION DATA(NPREV,N,NREM)	RIT	3
C	COMPLEX DATA	RIT	4
C	EXCHANGE DATA(J1,J4REV,J5) WITH DATA(J1,J4,J5) FOR ALL J1 FROM 1	RIT	5
C	TO NPREV, ALL J4 FROM 1 TO N (WHICH MUST BE A POWER OF TWO), AND	RIT	6
C	ALL J5 FROM 1 TO NREM. J4REV-1 IS THE BIT REVERSAL OF J4-1. E.G. BIT	RIT	7

C	SUPPOSE N = 32. THEN FOR J4-1 = 10011, J4REV-1 = 11001, ETC.	RIT	8
	DIMENSION DATA(1)	RIT	9
	IP0=2	RIT	10
	IP1=IP0*NPREV	RIT	11
	IP4=IP1*N	RIT	12
	IP5=IP4*NREM	RIT	13
	I4RFV=1	RIT	14
C	I4RFV = 1+(J4REV-1)*IP1	RIT	15
	DO 60 I4=1,IP4,IP1	RIT	16
C	I4 = 1+(J4-1)*IP1	RIT	17
	IF (I4-I4RFV) 10,30,30	RIT	18
10	I1MAX=I4+IP1-IP0	RIT	19
	DO 20 I1=I4,I1MAX,IP0	RIT	20
C	I1 = 1+(J1-1)*IP0+(J4-1)*IP1	RIT	21
	DO 20 I5=I1,IP5,IP4	RIT	22
C	I5 = 1+(J1-1)*IP0+(J4-1)*IP1+(J5-1)*IP4	RIT	23
	I5REV=I4REV+I5-I4	RIT	24
C	I5REV = 1+(J1-1)*IP0+(J4REV-1)*IP1+(J5-1)*IP4	RIT	25
	TEMPR=DATA(I5)	RIT	26
	TEMPI=DATA(I5+1)	RIT	27
	DATA(I5)=DATA(I5REV)	RIT	28
	DATA(I5+1)=DATA(I5REV+1)	RIT	29
	DATA(I5REV)=TEMPR	RIT	30
20	DATA(I5RFV+1)=TEMPI	RIT	31
C	ADD ONE WITH DOWNWARD CARRY TO THE HIGH ORDER BIT OF J4REV-1.	RIT	32
30	IP2=IP4/2	RIT	33
40	IF (I4REV-IP2) 60,60,50	RIT	34
50	I4REV=I4REV-IP2	RIT	35
	IP2=IP2/2	RIT	36
	IF (IP2-IP1) 60,40,40	RIT	37
60	I4RFV=I4REV+IP2	RIT	38
	RETURN	RIT	39
	END	RIT	40-
	 SUBROUTINE SHUFF (IDATA,NELEM,NPREV,N,NREM,BUFFR)	SHD	1
C	SHUFFLE THE RECORDS ON DIRECT ACCESS STORAGE BY BIT REVERSAL.	SHD	2
C	DIMENSION DATA(NELEM,NPREV,N,NREM)	SHD	3
C	COMPLEX DATA	SHD	4
C	EXCHANGE DATA(J1,J2,J4REV,J5) WITH DATA(J1,J2,J4,J5), WHERE	SHD	5
C	J4REV-1 IS THE BIT REVERSAL OF J4-1. THIS CAN BE DONE BY AN	SHD	6
C	EXCHANGE OF RECORDS.	SHD	7
	DIMENSION BUFFR(1)	SHD	8
	IP0=2	SHD	9
	IP1=IP0*NELEM	SHD	10
	IP2=IP1*NPREV	SHD	11
	IP4=IP2*N	SHD	12
	IP5=IP4*NREM	SHD	13
	I4REV=1	SHD	14
	DO 60 I4=1,IP4,IP2	SHD	15
	IF (I4-I4RFV) 10,30,30	SHD	16
10	DO 20 I5=I4,IP5,IP4	SHD	17

	I2MAX=I5+IP2-IP1	SHD	18
	DO 20 I2=I5,I2MAX,IP1	SHD	19
	I2REV=I4REV+I2-I4	SHD	20
	IREC0=1+(I2-1)/IP1	SHD	21
	IREC1=1+(I2REV-1)/IP1	SHD	22
	CALL DRFAD (IDATA,IREC0,RUFFR(1),1,NELEM)	SHD	23
	CALL DREAD (IDATA,IREC1,RUFFR(IP1+1),1,NELEM)	SHD	24
	CALL DWIT (IDATA,IREC1,RUFFR(1),1,NELEM)	SHD	25
20	CALL DWIT (IDATA,IREC0,RUFFR(IP1+1),1,NFLEM)	SHD	26
C	ADD ONE WITH DOWNWARD CARRY TO THE HIGH ORDER BIT OF J4REV-1.	SHD	27
30	IP3=IP4/2	SHD	28
40	IF (I4REV-IP3) 60,60,50	SHD	29
50	I4REV=I4REV-IP3	SHD	30
	IP3=IP3/2	SHD	31
	IF (IP3-IP2) 60,40,40	SHD	32
60	I4REV=I4REV+IP3	SHD	33
	RETURN	SHD	34
	END	SHD	35-
	 SUBROUTINE MERGE (FROM,TO,NPREV,NELRC)	MER	1
C	MERGE TWO RECORDS INTO ONE.	MER	2
C	DIMENSION FROM(NPREV,2,NELRC),TO(NPREV,NELRC)	MER	3
C	COMPLEX FROM,TO	MER	4
C	TO(J1,J3)=FROM(J1,1,J3)	MER	5
	DIMENSION FROM(1), TO(1)	MER	6
	IP0=2	MER	7
	IP1=IP0*NPREV	MER	8
	IP2=IP1*2	MER	9
	IP3=IP2*NELRC	MER	10
	ITO=1	MER	11
	DO 10 I3=1,IP3,IP2	MER	12
	I1MAX=I3+IP1-IP0	MER	13
	DO 10 I1=I3,I1MAX,IP0	MER	14
	TO(ITO)=FROM(I1)	MER	15
	TO(ITO+1)=FROM(I1+1)	MER	16
10	ITO=ITO+IP0	MER	17
	RETURN	MER	18
	END	MER	19-
	 SUBROUTINE SHUFF (FROM,TO,NPREV,NELRC,NREC)	SHC	1
C	SHUFFLE THE DATA IN CORE BY BIT REVERSAL.	SHC	2
C	DIMENSION FROM(NPREV,NELRC/NREC,NREC),TO(NPREV,NREC,NELRC/NREC)	SHC	3
C	COMPLEX FROM,TO	SHC	4
C	TO(J1,J4,J3REV)=FROM(J1,J3,J4) WHERE J3REV-1 IS THE BIT REVERSAL	SHC	5
C	OF J3-1.	SHC	6
	DIMENSION FROM(1), TO(1)	SHC	7
	IP0=2	SHC	8
	IP1=IP0*NPREV	SHC	9
	IP3=IP1*(NELRC/NREC)	SHC	10
	IP4=IP3*NREC	SHC	11
	I3REV=1	SHC	12

	DO 40 I3=1,IP3,IP1	SHC	13
	ITO=1+NPFC*(I3REV-1)	SHC	14
	DO 10 I4=I3,IP4,IP3	SHC	15
	I1MAX=I4+IP1-IP0	SHC	16
	DO 10 I1=I4,I1MAX,IP0	SHC	17
	TO(ITO)=FROM(I1)	SHC	18
	TO(ITO+1)=FROM(I1+1)	SHC	19
10	ITO=ITO+IP0	SHC	20
C	ADD ONE WITH DOWNWARD CARRY TO THE HIGH ORDER BIT OF J3REV-1.	SHC	21
	IP2=IP3/2	SHC	22
20	IF (I3REV-IP2) 40,40,30	SHC	23
30	I3REV=I3REV-IP2	SHC	24
	IP2=IP2/2	SHC	25
	IF (IP2-IP1) 40,20,20	SHC	26
40	I3REV=I3REV+IP2	SHC	27
	RETURN	SHC	28
	END	SHC	29-
	SUBROUTINE COL2D (IDATA,NPREV,N,NREM,ISIGN,BUFFR,NELEM)	C2D	1
C	DISCRETE FOURIER TRANSFORM OF LENGTH N. IN-PLACE COOLEY-TUKEY	C2D	2
C	ALGORITHM, BIT-REVERSED TO NORMAL ORDER, SANDU-TUKFY PHASE SHIFTS.	C2D	3
C	DIMENSION DATA(NPREV,N,NREM)	C2D	4
C	COMPLEX DATA	C2D	5
C	DATA(J1,K4,J5) = SUM(DATA(J1,J4,J5)*EXP(ISIGN*2*PI*I*(J4-1)*	C2D	6
C	(K4-1)/N)), SUMMED OVER J4 = 1 TO N FOR ALL J1 FROM 1 TO NPREV.	C2D	7
C	K4 FROM 1 TO N AND J5 FROM 1 TO NREM. N MUST BE A POWER OF TWO.	C2D	8
C	METHOD--LET IPREV TAKE THE VALUES 1, 2 OR 4, 4 OR 8, ..., N/16.	C2D	9
C	N/4. N. THE CHOICE BETWEEN 2 OR 4, ETC., DEPENDS ON WHETHER N IS	C2D	10
C	A POWER OF FOUR. DEFINE IFACT = 2 OR 4, THE NEXT FACTOR THAT	C2D	11
C	IPREV MUST TAKE, AND IREM = N/(IFACT*IPREV). THEN--	C2D	12
C	DIMENSION DATA(NPREV,IPREV,IFACT,IREM,NREM)	C2D	13
C	COMPLEX DATA	C2D	14
C	DATA(J1,J2,K3,J4,J5) = SUM(DATA(J1,J2,J3,J4,J5)*EXP(ISIGN*2*PI*I*	C2D	15
C	(K3-1)*((J3-1)/IFACT+(J2-1)/(IFACT*IPREV))), SUMMED OVER J3 = 1	C2D	16
C	TO IFACT FOR ALL J1 FROM 1 TO NPREV. J2 FROM 1 TO IPREV. K3 FROM	C2D	17
C	1 TO IFACT. J4 FROM 1 TO IREM AND J5 FROM 1 TO NREM. THIS IS	C2D	18
C	A PHASE-SHIFTED DISCRETE FOURIER TRANSFORM OF LENGTH IFACT.	C2D	19
C	FACTORING N BY FOURS SAVES ABOUT TWENTY FIVE PERCENT OVER FACTOR-	C2D	20
C	ING BY TWOS. DATA MUST BE BIT-REVERSED INITIALLY.	C2D	21
C	IT IS NOT NECESSARY TO REWRITE THIS SUBROUTINE INTO COMPLEX	C2D	22
C	NOTATION SO LONG AS THE FORTRAN COMPILEW USED STORES REAL AND	C2D	23
C	IMAGINARY PARTS IN ADJACENT STORAGE LOCATIONS. IT MUST ALSO	C2D	24
C	STORE ARRAYS WITH THE FIRST SUBSCRIPT INCREASING FASTEST.	C2D	25
	DIMENSION BUFFR(1)	C2D	26
	TWOPI=6.2831853072*FLOAT(ISIGN)	C2D	27
	IF (2*NFELEM-NPREV) 30,30,10	C2D	28
C	DIMENSION DATA(2*NELEM,(NPREV*N*NREM)/(2*NELEM))	C2D	29
10	IP0=2	C2D	30
	IP1=IP0*(2*NFELEM)	C2D	31
	IP2=IP0*(NPREV*N*NREM)	C2D	32
	NMID=MIN0(N,(2*NELEM)/NPREV)	C2D	33

	NFIN=MAX0(1,(2*NELEM)/(NPRFV*N))	C2D	34
	DO 20 I2=1,IP2,IP1	C2D	35
	IREC=1+(2*(I2-1))/IP1	C2D	36
	CALL DREAD (IDATA,IREC,BUFFR,2,NELEM)	C2D	37
	CALL COOL2 (BUFFR,NPREV,NMID,NFIN,ISIGN)	C2D	38
20	CALL DWRIT (IDATA,IREC,BUFFR,2,NELEM)	C2D	39
C	DIMENSION DATA(NPREV,IPROD,2,IREM,NREM)	C2D	40
30	IP0=2	C2D	41
	IP1=IP0*NPRFV	C2D	42
	IP4=IP1*N	C2D	43
	IP5=IP4*NREM	C2D	44
	NWORD=IP0*NELEM	C2D	45
	IP2=IP0*MAX0(2*NELEM,NPREV)	C2D	46
40	IF (IP2-IP4) 50,100,100	C2D	47
50	IP3=IP2*2	C2D	48
	THETA=TWOP1/FLOAT(IP3/IP1)	C2D	49
	SINTH=SIN(THETA/2.)	C2D	50
	WSTPR=-2.*SINTH*SINTH	C2D	51
	WSTPI=SIN(THETA)	C2D	52
	IREC0=1	C2D	53
	IREC1=IREC0+IP2/NWORD	C2D	54
C	IREC0 AND IREC1 ARE NEVER ADJACENT RECORDS. SO MUST BE READ AND	C2D	55
C	WRITTEN SEPARATELY.	C2D	56
	CALL DREAD (IDATA,IREC0,BUFFR(1),1,NELEM)	C2D	57
	CALL DREAD (IDATA,IREC1,BUFFR(NWORD+1),1,NELEM)	C2D	58
	IELEM=1	C2D	59
	I3MIN=1	C2D	60
	DO 90 I5=1,IP5,IP3	C2D	61
	WR=1.	C2D	62
	WI=0.	C2D	63
	I2MAX=I5+IP2-IP1	C2D	64
	DO 90 I2=I5,I2MAX,IP1	C2D	65
	I1MAX=I2+IP1-IP0	C2D	66
	DO 80 I1=I2,I1MAX,IP0	C2D	67
	IF (IELEM-NELEM) 70,70,60	C2D	68
60	CALL DWRIT (IDATA,IREC0,BUFFR(1),1,NELEM)	C2D	69
	CALL DWRIT (IDATA,IREC1,BUFFR(NWORD+1),1,NELEM)	C2D	70
	IREC0=1+(I1-1)/NWORD	C2D	71
	IREC1=IREC0+IP2/NWORD	C2D	72
	CALL DREAD (IDATA,IREC0,BUFFR(1),1,NELEM)	C2D	73
	CALL DREAD (IDATA,IREC1,BUFFR(NWORD+1),1,NELEM)	C2D	74
	IELEM=1	C2D	75
	I3MIN=I1	C2D	76
70	I3A=I1-I3MIN+1	C2D	77
	I3B=I3A+NWORD	C2D	78
	TEMPR=WR*BUFFR(I3B)-WI*BUFFR(I3B+1)	C2D	79
	TEMPI=WR*BUFFR(I3B+1)+WI*BUFFR(I3B)	C2D	80
	BUFFR(I3B)=BUFFR(I3A)-TEMPR	C2D	81
	BUFFR(I3B+1)=BUFFR(I3A+1)-TEMPI	C2D	82
	BUFFR(I3A)=BUFFR(I3A)+TEMPR	C2D	83
	BUFFR(I3A+1)=BUFFR(I3A+1)+TEMPI	C2D	84

80	IELEM=IELEM+1	C02	85
	TEMPR=WR	C2D	86
	WR=WR*WSTPP-WI*WSTPI+WR	C2D	87
90	WI=TEMPR*WSTPI+WI*WSTPR+WI	C2D	88
	CALL DWBIT (IDATA,IREF0,RUFFR(1),1,NELEM)	C2D	89
	CALL DWBIT (IDATA,IREF1,RUFFR(NWORD+1),1,NELEM)	C2D	90
	IP2=IP3	C2D	91
	GO TO 40	C2D	92
100	RETURN	C2D	93
	END	C2D	94-
	SUBROUTINE COOL2 (DATA,NPREV,N,NREM,ISIGN)	C02	1
C	DISCRETE FOURIER TRANSFORM OF LENGTH N. IN-PLACE COOLEY-TUKEY	C02	2
C	ALGORITHM, BIT-REVERSED TO NORMAL ORDER. SANDER-TUKEY PHASE SHIFTS.	C02	3
C	DIMENSION DATA(NPREV,N,NREM)	C02	4
C	COMPLEX DATA	C02	5
C	DATA(J1,K4,J5) = SUM(DATA(J1,J4,J5)*EXP(ISIGN*2*PI*I*(J4-1)*	C02	6
C	(K4-1)/N)), SUMMED OVER J4 = 1 TO N FOR ALL J1 FROM 1 TO NPREV.	C02	7
C	K4 FROM 1 TO N AND J5 FROM 1 TO NREM. N MUST BE A POWER OF TWO.	C02	8
C	METHOD--LET IPREV TAKE THE VALUES 1, 2 OR 4, 4 OR 8, ..., N/16.	C02	9
C	N/4, N. THE CHOICE BETWEEN 2 OR 4, ETC., DEPENDS ON WHETHER N IS	C02	10
C	A POWER OF FOUR. DEFINE IFACT = 2 OR 4, THE NEXT FACTOR THAT	C02	11
C	IPREV MUST TAKE, AND IREM = N/(IFACT*IPREV). THEN--	C02	12
C	DIMENSION DATA(NPREV,IPREV,IFACT,IREF,NREM)	C02	13
C	COMPLEX DATA	C02	14
C	DATA(J1,J2,K3,J4,J5) = SUM(DATA(J1,J2,J3,J4,J5)*EXP(ISIGN*2*PI*I*	C02	15
C	(K3-1)*((J3-1)/IFACT+(J2-1)/(IFACT*IPREV))), SUMMED OVER J3 = 1	C02	16
C	TO IFACT FOR ALL J1 FROM 1 TO NPREV, J2 FROM 1 TO IPREV, K3 FROM	C02	17
C	1 TO IFACT, J4 FROM 1 TO IREM AND J5 FROM 1 TO NREM. THIS IS	C02	18
C	A PHASE-SHIFTED DISCRETE FOURIER TRANSFORM OF LENGTH IFACT.	C02	19
C	FACTORING N BY FOURS SAVES ABOUT TWENTY FIVE PERCENT OVER FACTOR-	C02	20
C	ING BY TWOS. DATA MUST BE BIT-REVERSED INITIALLY.	C02	21
C	IT IS NOT NECESSARY TO REWRITE THIS SUBROUTINE INTO COMPLEX	C02	22
C	NOTATION SO LONG AS THE FORTRAN COMPILER USED STORES REAL AND	C02	23
C	IMAGINARY PARTS IN ADJACENT STORAGE LOCATIONS. IT MUST ALSO	C02	24
C	STORE ARRAYS WITH THE FIRST SUBSCRIPT INCREASING FASTEST.	C02	25
	DIMENSION DATA(1)	C02	26
	TWOPT=6.2831853072*FLOAT(ISIGN)	C02	27
	IP0=2	C02	28
	IP1=IP0*NPREV	C02	29
	IP4=IP1*N	C02	30
	IP5=IP4*NREM	C02	31
	IP2=IP1	C02	32
C	IP2=IP1*IPRON	C02	33
	NPART=N	C02	34
10	IF (NPART-2) 60,30,20	C02	35
20	NPART=NPART/4	C02	36
	GO TO 10	C02	37
C	DO A FOURIER TRANSFORM OF LENGTH TWO	C02	38
30	IF (IP2-IP4) 40,160,160	C02	39
40	IP3=IP2*2	C02	40

C	IP3=IP2*IFACT	C02	41
	DO 50 I1=1,IP1,IP0	C02	42
C	I1 = 1+(J1-1)*IP0	C02	43
	DO 50 I5=I1,IP5,IP3	C02	44
C	I5 = 1+(J1-1)*IP0+(J4-1)*IP3+(J5-1)*IP4	C02	45
	I3A=I5	C02	46
	I3B=I3A+IP2	C02	47
C	I3 = 1+(J1-1)*IP0+(J2-1)*IP1+(J3-1)*IP2+(J4-1)*IP3+(J5-1)*IP4	C02	48
	TEMPR=DATA(I3B)	C02	49
	TEMPI=DATA(I3B+1)	C02	50
	DATA(I3B)=DATA(I3A)-TEMPR	C02	51
	DATA(I3B+1)=DATA(I3A+1)-TEMPI	C02	52
	DATA(I3A)=DATA(I3A)+TEMPR	C02	53
50	DATA(I3A+1)=DATA(I3A+1)+TEMPI	C02	54
	IP2=IP3	C02	55
C	DO A FOURIER TRANSFORM OF LENGTH FOUR (FROM HIT REVERSED ORDER)	C02	56
60	IF (IP2-IP4) 70,160,160	C02	57
70	IP3=IP2*4	C02	58
C	IP3=IP2*IFACT	C02	59
	THETA=TWOPI/FLOAT(IP3/IP1)	C02	60
	SINTH=SIN(THETA/2.)	C02	61
	WSTPR=-2.*SINTH*SINTH	C02	62
C	COS(THETA)-1, FOR ACCURACY.	C02	63
	WSTPI=SIN(THETA)	C02	64
	WR=1.	C02	65
	WI=0.	C02	66
	DO 150 I2=1,IP2,IP1	C02	67
C	I2 = 1+(J2-1)*IP1	C02	68
	IF (I2-1) 90,90,80	C02	69
80	W2R=WR*WR-WI*WI	C02	70
	W2I=2.*WR*WI	C02	71
	W3R=W2R*WR-W2I*WI	C02	72
	W3I=W2R*WI+W2I*WR	C02	73
90	I1MAX=I2+IP1-IP0	C02	74
	DO 140 I1=I2,I1MAX,IP0	C02	75
C	I1 = 1+(J1-1)*IP0+(J2-1)*IP1	C02	76
	DO 140 I5=I1,IP5,IP3	C02	77
C	I5 = 1+(J1-1)*IP0+(J2-1)*IP1+(J4-1)*IP3+(J5-1)*IP4	C02	78
	I3A=I5	C02	79
	I3B=I3A+IP2	C02	80
	I3C=I3B+IP2	C02	81
	I3D=I3C+IP2	C02	82
C	I3 = 1+(J1-1)*IP0+(J2-1)*IP1+(J3-1)*IP2+(J4-1)*IP3+(J5-1)*IP4	C02	83
	IF (I2-1) 110,110,100	C02	84
C	APPLY THE PHASE SHIFT FACTORS	C02	85
100	TEMPR=DATA(I3B)	C02	86
	DATA(I3B)=W2R*DATA(I3B)-W2I*DATA(I3B+1)	C02	87
	DATA(I3B+1)=W2R*DATA(I3B+1)+W2I*TEMPR	C02	88
	TEMPR=DATA(I3C)	C02	89
	DATA(I3C)=WR*DATA(I3C)-WI*DATA(I3C+1)	C02	90
	DATA(I3C+1)=WR*DATA(I3C+1)+WI*TEMPR	C02	91

	TEMPR=DATA(I3D)	C02 92
	DATA(I3D)=W3P*DATA(I3D)-W3I*DATA(I3D+1)	C02 93
	DATA(I3D+1)=W3P*DATA(I3D+1)+W3I*TEMPR	C02 94
110	T0R=DATA(I3A)+DATA(I3H)	C02 95
	T0I=DATA(I3A+1)+DATA(I3H+1)	C02 96
	T1R=DATA(I3A)-DATA(I3H)	C02 97
	T1I=DATA(I3A+1)-DATA(I3H+1)	C02 98
	T2R=DATA(I3C)+DATA(I3D)	C02 99
	T2I=DATA(I3C+1)+DATA(I3D+1)	C02 100
	T3R=DATA(I3C)-DATA(I3D)	C02 101
	T3I=DATA(I3C+1)-DATA(I3D+1)	C02 102
	DATA(I3A)=T0R+T2R	C02 103
	DATA(I3A+1)=T0I+T2I	C02 104
	DATA(I3C)=T0R-T2R	C02 105
	DATA(I3C+1)=T0I-T2I	C02 106
	IF (ISIGN) 120,120,130	C02 107
120	T3R=-T3R	C02 108
	T3I=-T3I	C02 109
130	DATA(I3R)=T1R-T3I	C02 110
	DATA(I3R+1)=T1I+T3H	C02 111
	DATA(I3D)=T1R+T3I	C02 112
140	DATA(I3D+1)=T1I-T3R	C02 113
	TEMPR=WP	C02 114
	WR=WSTPR*TFMPH-WSTPI*WI+TEMPR	C02 115
150	WI=WSTPR*WI+WSTPI*TEMPR+WI	C02 116
	IP2=IP3	C02 117
	GO TO 60	C02 118
160	RETURN	C02 119
	END	C02 120-

```

PROGRAM CHECK(INPUT,OUTPUT,TAPES=INPUT,TAPE6=OUTPUT)

      THIS PROGRAM WAS WRITTEN BY R. AKINS COLORADO STATE UNIVERSITY TO
      ILLUSTRATE THE USE OF SUBROUTINE FOURT. A FORWARD AND INVERSE
      TRANSFORM OF A KNOWN FUNCTION ARE PERFORMED AND THE RESULTS ARE
      COMPARED WITH THE EXACT VALUES.

      PROGRAM VARIABLES IN ALPHABETICAL ORDER ARE--

      D - ARRAY USED AS INPUT AND OUTPUT FROM SUBROUTINE FOURT
      DELTAT - TIME STEP OF INPUT FUNCTION
      DELTAW - FREQUENCY STEP CORRESPONDING TO DELTAT
      FREQ - ACTUAL FREQUENCY AT A GIVEN ELEMENT OF D
      NUMBER - NUMBER OF DATA POINTS USED IN TRANSFORMS
      NUMBE2 - NUMBER OF DATA POINTS AFTER REFLECTION USED IN TRANSFORMS
      TIME - ACTUAL TIME AT A GIVEN ELEMENT OF D
      DIMENSION D(2,4096)

      READ INPUT VARIABLES

      3 READ(5,111)NUMBER,DELTAT
      IF(EOF(5))300,5
      5 NUMBE2=NUMBER*2
      DELTAW=6.2832/(DELTAT*FLOAT(NUMBE2))
      COMPUTE INPUT EXPONENTIAL FUNCTION - STORE IT IN D(1,I) CORRESPONDING
      TO THE REAL PART OF THE FOURT INPUT, PLACE A ZERO IN D(2,I)
      CORRESPONDING TO THE IMAGINARY PART OF FOURT INPUT.

      DO 10 I=1,NUMBER
      D(1,I)=EXP(-FLOAT(I-1)*DELTAT)
      10 D(2,I)=0.0

      REFLECT THE INPUT FUNCTION

      D(1,NUMBER+1)=D(1,NUMBER)
      DO 20 I=2,NUMBER
      K=NUMBER-I+2
      L=NUMBER+I
      D(2,L)=0.0
      20 D(1,L)=D(1,K)

      PERFORM A FORWARD(-1) TRANSFORM ON THE DATA

      CALL FOURT(D,NUMBE2,1,-1,0,0)

      COMPUTE ACTUAL TRANSFORM AND PRINT OUT A COMPARISON WITH THE OUTPUT
      OF SUBROUTINE FOURT

      CPTIME=SECOND(A)
      WRITE(6,201)NUMBER,DELTAT,CPTIME
      WRITE(6,115)
      DO 30 I=1,NUMBER
      D(1,I)=D(1,I)*DELTAT*2.0
      DO 35 I=1,NUMBER,10
      ACTUAL=4.0/(1.0+(FLOAT(I-1)*DELTAW)**2)
      FREQ=FLOAT(I-1)*DELTAW
      35 WRITE(6,120)FREQ,D(1,I),ACTUAL
      D(2,1)=0
      D(2,NUMBER+1)=0

```

```

60      D(1,NUMBER+1)=D(1,NUMBER)
      DO 40 I=2,NUMBER
      K=NUMBER-I+2
      L=NUMBER+I
      D(2,L)=0.0
65      D(2,I)=0.0
      40 D(1,L)=D(1,K)
      C
      C      PERFORM AN INVERSE (+1) TRANSFORM OF THE DATA
      C
70      CALL FOURT(D,NUMBE2,1,1,0,0)
      C
      C      COMPARE THE RESULTS OF A FORWARD AND INVERSE TRANSFORM WITH
      C      THE ORIGINAL DATA
      C
75      CPTIME=SECOND(A)
      WRITE(6,201)NUMBER,DELTAT,CPTIME
      WRITE(6,110)
      VALUE=D(1,1)
      DO 60 I=1,NUMBER,10
      TIME=FLOAT(I-1)*DELTAT
80      D(2,I)=EXP(-TIME)
      D(1,I)=D(1,I)/(FLOAT(NUMBER)*DELTAT*4)
      60 WRITE(6,120)TIME,D(1,I),D(2,I)
      110 FORMAT(11X,*T(SEC)      COMPUTED      R(T)      ACTUAL R(T)*)
85      111 FORMAT(110,F10.3)
      115 FORMAT(11X,*W(RPS)      COMPUTED F(W)      ACTUAL F(W)*)
      120 FORMAT(10X,F7.3,5X,2E14.5)
      201 FORMAT(10X,*N = *,I4,5X,*DELTAT = *,F6.3,5X,*CPTIME = *,F8.5)
      GO TO 3
90      300 CONTINUE
      END

```

```
PROGRAM SEGMENT(INPUT,OUTPUT,TAPE5=INPUT,TAPE6=OUTPUT,TAPE1)
```

```
THIS PROGRAM WAS WRITTEN 8/75 BY R. AKINS CSU TO COMPUTE POWER  
SPECTRAL DENSITIES (PSD) FROM A TIME SERIES USING SUBROUTINE FOURT,  
AND SEGMENT AVERAGING. AN OPTION IS TO PERFORM AN INVERSE TRANSFORM OF  
OF THE PSD AND OBTAIN AN AUTOCORRELATION (ACR) FUNCTION. PLOTS OF BOTH  
THE PSD AND THE ACR WILL BE MADE USING THE U200 HARD COPY PLOTTER
```

```
SUBROUTINES CALLED ARE  
ALL PLOT SUBROUTINES ARE DESCRIBED IN THE CSU USERS MANUAL 1975 EDITIO
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```
AXIS - PLOT ROUTINE  
CURVE - PLOT ROUTINE  
FRAME - PLOT ROUTINE  
FIRSTPT - PLOT ROUTINE  
FOURT - FFT SUBROUTINE CALLED FROM FTNLIR  
IPS - SUBROUTINE TO INTEGRATE THE SPECTRA  
LOCAT - PLOT ROUTINE  
MACROT - CALCULATES INTEGRAL TIME SCALES FOR THE ACR  
MICRO1 - CALCULATES MICROSCALE FROM (N**2)*F(N)  
MICRO2 - CALCULATES MICROSCALE FROM ACR  
PFN7 - PLOT ROUTINE  
READATA - READS DATA RECORD FROM TAPE1 (12 BIT WORDS)  
SFT - PLOT ROUTINE  
SYMBOL - PLOT ROUTINE  
UNPAK2 - CONVERTS DATA RECORD FROM 12 TO 60 BIT WORDS  
VFCTR - PLOT ROUTINE
```

```
INPUT VARIABLES IN ALPHABETICAL ORDER ARE
```

```
GAIN - GAIN OF LINEAR TRANSDUCER  
ICOR - CODE FOR CORRELATION CALCULATION  
IRATE - SAMPLE RATE OF DATA  
IPEC - RECORD LENGTH OF TAPE1 (DATA TAPE)  
KEY1-5 - PLOT LABELS FOR BOTH PSD AND ACR PLOT  
LABX - X AXIS LABEL FOR PSD  
LABY - Y AXIS LABEL FOR PSD  
NSEGM - NUMBER OF SEGMENTS TO AVERAGE  
TITLE - ALPHANUMERIC ARRAY USED TO LABEL PRINTED OUTPUT  
XTIT - X AXIS LABEL FOR CORRELATION PLOT  
YTIT - Y AXIS LABEL FOR CORRELATION PLOT
```

```
PROGRAM VARIABLES
```

```
A - ARRAY OF 12 BIT WORDS READ FROM TAPE INPUT TO UNPACK  
B - ARRAY OF 60 BIT WORDS OUTPUT FROM UNPACK  
CONST - NORMALIZING FACTOR FOR ACR  
D - 2 DIMENSIONAL ARRAY USED TO SIMULATE COMPLEX NUMBERS  
DELTAN - FREQUENCY INTERVAL OF SPECTRA  
DELTAT - TIME STEP OF INPUT DATA  
FACTOR - CONSTANT USED IN SPECTRA CALCULATIONS  
IND - INDEX USED IN SETTING UP PLOT ARRAYS  
KTAPER - UPPER LIMIT TAPER START  
LTAPER - LOWER LIMIT TAPER CUTOFF  
N - NUMBER/2  
NFW - NUMBER/2  
NPLOT - PLOT PARAMETER  
NREC - NUMBER OF RECORDS TO BE READ FROM THE TAPE PER SEGMENT
```



```

60      C      NUMBER - LENGTH OF D ARRAY
      C      RMS - COMPUTED VALUE OF RMS
      C      SEGMEN - ARRAY USED TO STORE THE SEGMENT AVERAGED SPECTRA
      C      TOTAL - FLOATING POINT VERSION OF NUMBER
      C      UTAPER - TAPER FACTOR
65      C      X - INPUT ARRAY FOR PLOTS
      C      XMEAN - RUNNING TOTAL USED IN MEAN CALCULATIONS
      C      X2 - RUNNING TOTAL USED IN RMS CALCULATIONS
      C      Y - INPUT ARRAY FOR PLOTS

70      COMMON D(2,R192),N,SEGMEN(4096)
      DIMENSION X(500),Y(500),TITLE(8)
      DIMENSION XTIT(4),YTIT(4),LABX(4),LABY(4)
      DIMENSION KEY1(3),KEY2(3),KEY3(3),KEY4(3),KEY5(3),KEY6(3)
75      COMMON/UNPK/A(204),H(1020)
      COMMON/I/IREC,IRATE,K1
      DATA Y/500*0.0/
      DO 1 J=1,4096
1 SEGMENT(I)=0.0
      NUMREP=R192

80      C      IN ORDER TO CHANGE THE SIZE OF ARRAY D, TWO CARDS NEED TO BE
      C      CHANGED, THE DIMENSION CARD AND THE VALUE OF NUMBER
      C
      C      READ THE INPUT VARIABLES
85      C
      READ(5,501)TITLE
501  FORMAT(A10)
      READ(5,500)NSEGM,IREC,IRATE,ICOR,GAIN
500  FORMAT(4I10,F10.3)
      READ(5,510)XTIT
      READ(5,510)YTIT
      READ(5,510)LABX
      READ(5,510)LABY
      READ(5,511)KEY1
      READ(5,511)KEY2
      READ(5,511)KEY3
      READ(5,511)KEY4
      READ(5,511)KEY5
      READ(5,511)KEY6
95      510  FORMAT(4A10)
      511  FORMAT(3A10)
      CALL LOCAT(2RAT)
      CALL PENZ(5HBLACK,4HFELT)

100      C
      C      READ INPUT DATA OFF OF TAPE1, COMPUTE THE MEAN AND THE RMS
      C
      C
105      C
      WRITE(6,600)TITLE,NSEGM,NUMBER,IREC,IRATE
      NREC=NUMBER/IREC+1
110      DO 100 K=1,NSEGM
      ICOUNT=1
      XMEAN=0.0
      X2=0.0
      600  FORMAT(1H1,8A10,/,5X,*,A SEGMENT AVERAGED SPECTRA WILL BE COMPUTED
115      1 USING *,I4,*, SEGMENTS*,/,5X,*,OF LENGTH *,I6,*, THE DATA IS IN
      2RECORDS *,I5,*, VALUES LONG AT A SAMPLE*,/,5X,*,RATE OF *,I6,*, SPS.
      3*,///.11X,*,SEGMENT*,I7X,*,XMEAN*,I6X,*,RMS*)
      DO 10 K1=1,NREC

```

```

120      CALL READATA
      CALL UNPAK2(A,B,IREFC)
      DO 8 J=1,IREFC
      R(J)=R(J)*GAIN
      D(1,ICOUNT)=R(J)
      D(2,ICOUNT)=0.0
125      XMEAN=XMEAN+R(J)
      X2=X2+B(J)**2
      IF (ICOUNT.EQ.NUMBER) GO TO 12
      8 ICOUNT=ICOUNT+1
      10 CONTINUE
130      TOTAL=FLOAT(NUMBER)
      XMEAN=XMEAN/TOTAL
      RMS=SQRT(AHS((X2-XMEAN*XMEAN*TOTAL)/TOTAL))
      WRITE(6,601)K,XMEAN,RMS
601  FORMAT(13X,I4,15X,F10.7,10X,F10.7)
135      C
      C      TAPER AND NORMALIZE THE DATA ( REMOVE MEAN, DIVIDE BY RMS)
      C
      LTAPER=NUMBER/10
      KTAPER=NUMBER-LTAPER
140      DO 15 I=1,NUMBER
      D(1,I)=(D(1,I)-XMEAN)/RMS
      IF (I.GT.LTAPER) GO TO 13
      FRAC=FLOAT(I-1)/FLOAT(LTAPER-1)
      UTAPER=COS(1.570796*(1-FRAC))**2
145      D(1,I)=D(1,I)*UTAPER
      GO TO 15
      13 IF (I.LT.KTAPER) GO TO 15
      KK=(LTAPER-1)-(I-KTAPER)
      FRAC=FLOAT(KK)/FLOAT(LTAPER-1)
      UTAPER=COS(1.570796*(1.0-FRAC))**2
150      D(1,I)=D(1,I)*UTAPER
      15 CONTINUE
      C
      C      PERFORM A FORWARD TRANSFORM OF THE DATA ARRAY D
      C
155      CALL FOURT(D,NUMBER,1,-1,0,0)
      NEW=NUMBER/2
      DELTAT=1.0/FLOAT(IWATF)
      FACTOR=2.0*1.143*DELTAT/TOTAL
160      DELTAN=1./(TOTAL*DELTAT)
      C
      C      ADD THE INCREMENT INTO ARRAY SEGMENT, THE SEGMENT AVERAGED SPECTRA
      C
      DO 20 I=1,NEW
165      20 SEGMENT(I)=(FLOAT(K-1)*SEGMENT(I)+FACTOR*(D(1,I)**2+D(2,I)**2))/FLOA
      1 I(K)
      100 CONTINUE
      C
      C      COMPUTE THE CORRELATION FUNCTION FROM THE N SEGM AVERAGED SPECTRA
      C
170      N=NUMBER/2
      C
      C      REFLECT THE SPECTRA INTO THE D ARRAY
      C
175      DO 110 I=1,N
      D(1,I)=SEGMENT(I)
      110 D(2,I)=0.0

```

```

180      D(1,N+1)=D(1,N)
        D(2,N+1)=0.0
        DO 115 J=2,N
          K=N-I+2
          L=N+I
          D(2,L)=0.0
115      D(1,L)=D(1,K)
185      C
        C      PERFORM AN INVERSE TRANSFORM TO OBTAIN A CORRELATION FUNCTION
        C
        CALL FOURT(D,NUMBER,1,1,0,0)
190      C
        C      NORMALIZE THE CORRELATION FUNCTION
        C
        CONST=D(1,1)
        DO 120 I=1,N
120      D(1,I)=D(1,I)/CONST
195      C
        C      PLACE THE NORMALIZED CORRELATION FUNCTION INTO ARRAY Y AND
        C      GENERATE ARRAY X - TIME STEPS
        C
        DO 130 I=1,50
          X(I)=FLOAT(I-1)*DELTAT
130      Y(I)=D(1,I)
          IND=51
          DO 135 I=60,N,10
            Y(IND)=D(1,I)
200      X(IND)=FLOAT(I-1)*DELTAT
205      IF(X(IND).GT.1.0)GO TO 137
135      IND=IND+1
137      NPLOT=IND
210      C
        C      OUTPUT AND PLOT THE CORRELATION FUNCTION
        C
        WRITE(6,602)TITLE
        DO 140 I=1,NPLOT,5
215      140 WRITE(6,603)X(I),Y(I),X(I+1),Y(I+1),X(I+2),Y(I+2),X(I+3),Y(I+3),X(
          I+4),Y(I+4)
        602 FORMAT(1H1.8A10./,10X,*AUTOCORRELATION FUNCTION*,//.5(*   TIME
          1   R(T)   *),//)
        603 FORMAT(10F10.6)
220      CALL SET(1.0,5.0,1.0,6.0,0.0,1.0,-.2,1.0,1,1,1)
        CALL AXIS(0.0,0.0,YTIT,40,6.0,90.0,-.2,.2,1)
        CALL AXIS(0.0,0.0,XTIT,-40,5.0,0.0,0.0,0.0,2,1)
        CALL SYMBOL(2.0,4.6,.2,KEY1,0.0,30)
        CALL SYMBOL(2.0,4.3,.2,KEY2,0.0,30)
        CALL SYMBOL(2.0,4.0,.2,KEY3,0.0,30)
225      CALL SYMBOL(2.0,3.7,.2,KEY4,0.0,30)
        CALL SYMBOL(2.0,3.4,.2,KEY5,0.0,30)
        CALL SYMBOL(2.0,3.1,.2,KEY6,0.0,30)
        CALL FRSTPT(0.0,0.0)
        CALL VECTOR(1.0,0.0)
230      NPLOT=NPLOT-1
        CALL CURVE(X,Y,NPLOT,0,2)
        CALL FRAME
        DO 153 I=1,500
235      153 Y(I)=0.0
        C
        C      PLACE THE FIRST 10 POINTS OF THE SPECTRA INTO ARRAY Y AND ASSOCIATED

```

```

C          FREQUENCY INTO X
C
240      DO 150 I=1,10
          X(I)=FLOAT(I)*DELTAN
150      Y(I)=SEGMEN(I+1)
          IND=11
C
C          FREQUENCY AVERAGE 3 POINTS
C
245      DO 154 I=11,50,3
          DO 157 J=1,3
157      Y(IND)=Y(IND)+SEGMEN(I+J-1)
          Y(IND)=Y(IND)/3.0
250      X(IND)=FLOAT(I+1)*DELTAN
154      IND=IND+1
          N2=N-10
C
C          FREQUENCY AVERAGE 10 POINTS
C
255      DO 155 I=60,N2,10
          DO 156 J=1,10
156      Y(IND)=Y(IND)+SEGMEN(I+J-1)
          X(IND)=FLOAT(I+5-1)*DELTAN
260      Y(IND)=Y(IND)/10.0
155      IND=IND+1
          NPLOT=IND-1
          WRITE(6,607)SEGMEN(1)
265      607 FORMAT(1H0,10X,*THE FIRST ELEMENT OF SEGMEN IS *,E15.4)
          WRITE(6,604)TITLE
          DO 160 I=1,NPLOT,4
160      WRITE(6,605)X(I),Y(I),X(I+1),Y(I+1),X(I+2),Y(I+2),X(I+3),Y(I+3)
270      604 FORMAT(1H1,8A10,/,10X,*NORMALIZED POWER SPECTRAL DENSITY FUNCTION*
          1,/,4(*      FREQ-CPS      F(N)*),/)
275      605 FORMAT(8E15.7)
          CALL IPS(SEGMEN,DELTAN,SUM,N,1)
          WRITE(6,608)SUM
280      608 FORMAT(1H0,10X,*AREA OF SEGMEN = *,F10.5)
          CALL SET(1.50,9.25,1.75,12.95,0.01,1000.0,.0000001,1.0,2,7,4)
          CALL PERIM(5,0,7,0)
          CALL SYMBOL(3.5,-.8,.25,LABX,0.0,40)
          CALL SYMBOL(-.5,3.0,.25,LABY,90.0,40)
          CALL SYMBOL(1.0,3.5,.2,KEY1,0.0,30)
          CALL SYMBOL(1.0,3.2,.2,KEY2,0.0,30)
          CALL SYMBOL(1.0,2.9,.2,KEY3,0.0,30)
          CALL SYMBOL(1.0,2.6,.2,KEY4,0.0,30)
          CALL SYMBOL(1.0,2.3,.2,KEY5,0.0,30)
          CALL SYMBOL(1.0,2.0,.2,KEY6,0.0,30)
          CALL CURVE(X,Y,NPLOT,0,2)
285      CALL FRAME
          CALL MACROT(DELTAT)
          CALL MICRO2(DELTAT)
          CALL MICRO1(DELTAT,RMICRO1)
          WRITE(6,606)RMICRO1
290      606 FORMAT(1H0,10X,*MICROSCALE COMPUTED BY INTEGRATING N2F(N)*,F10.6)
          END

```

```

PROGRAM EXTCORE(INPUT,OUTPUT,TAPE5=INPUT,TAPE6=OUTPUT,TAPE1,TAPE2,
1TAPE3)

```

```

THIS PROGRAM WAS WRITTEN BY R. AKINS TO COMPUTE A POWER SPECTRAL
USING SUBROUTINE FOR2D, AN EXTERNAL CORE FFT ROUTINE

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SUBROUTINES CALLED IN ALPHABETICAL ORDER ARE -
ALL PLOT ROUTINES ARE DISCUSSED IN THE CSU USERS MANUAL

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CURVE - PLOT ROUTINE
DREAD - READS RECORDS FROM MASS STORAGE
DWRIT - WRITES ON MASS STORAGE, REWRITING OVER OLD DATA USED AFTER THE
DATA HAS BEEN WRITTEN ONCE
DWRIT1 - WRITES ON MASS STORAGE - FIRST TIME
FOR2D - EXTERNAL CORE FFT
FRAME - PLOT ROUTINE
IPS - INTEGRATION SUBROUTINE
LOCAT - PLOT ROUTINE
PENZ - PLOT ROUTINE
PERIM - PLOT ROUTINE
OPENMS - SETS UP MASS STORAGE - SYSTEM SUBROUTINE
READATA - READS 1 DATA RECORD IREC VALUES LONG FROM TAPE1 USING ARRAY
SYMBOL - PLOT ROUTINE
UNPAK2 - CHANGES FROM 12 BIT TO 60 BIT WORDS

```

```

TAPE UNITS USED -

```

```

TAPE 1 - DATA TAPE
TAPE 2 - MASS STORAGE
TAPE 3 - OUTPUT FOR EQUALLY AVERAGED SPECGRA
TAPE 5 - CARD INPUT
TAPE 6 - PRINTED OUTPUT
A - ARRAY OF 12 BIT WORDS INPUT TO UNPACK, READ FROM TAPE1
B - ARRAY OF 60 BIT WORDS OUT PUT FROM UNPACK
DELTAT - FREQUENCY STEP FOR GIVEN AVERAGING INTERVAL
DELTAT - TIME STEP OF DATA, 1/IRATE
FACTOR - FACTOR TO MULTIPLY OUTPUT OF FOR2D
FREQ - REAL ARRAY USED TO STORE THE FREQUENCY VALUES FOR SPECT
GAIN - CALIBRATION FACTOR
ICHAN - CHANNEL TO BE USED
ICOUNT - COUNTER USED IN TAPERING, AND IN INITIALLY PLACING THE DATA
INTO MASS STORAGE
INDEX - INTEGER ARRAY USED IN MASS STORAGE CONTROL
INDEX1 - COUNTER USED TO KEEP TRACK OF MASS STORAGE LOCATIONS ON INPUT
IRATE - SAMPLE RATE PER CHANNEL TAPE1
IREC - NUMBER OF DATA VALUES PER DATA RECORD, TAPE1
ISP - COUNTER USED IN FREQUENCY SMOOTHING
KEY 1 - TITLE CARD FOR PLOT OF SPECTRUM
KEY2 - TITLE CARD FOR PLOT OF SPECTRUM
KEY3 - TITLE CARD FOR PLOT OF SPECTRUM
KEY4 - TITLE CARD FOR PLOT OF SPECTRUM
KEY5 - TITLE CARD FOR PLOT OF SPECTRUM
KEY6 - TITLE CARD FOR PLOT OF SPECTRUM
KTAPER - USED IN TAPERING THE DATA
LABX - PLOT AXIS LABEL
LABY - PLOT AXIS LABEL
LIMIT(1,I) - NUMBER OF POINTS TO AVERAGE ITH INTERVAL
LIMIT(2,I) - NUMBER OF RAW POINTS I-TH INTERVAL
LIMIT(3,I) - NUMBER OF AVERAGED POINTS I-TH INTERVAL

```

```

60      C      LTAPER - USED IN TAPERING THE DATA
      C      N - ARRAY GIVING DIMENSION OF ENTIRE DATA ARRAY INPUT TO FOR2D
      C      NAVG - NUMBER OF AVERAGING INTERVALS
      C      NAVG1 - UNIFORM AVERAGING TO BE USED IN OUTPUT TO TAPE3
65      C      NCHAN - NUMBER OF CHANNELS OF DATA ON TAPE 1
      C      NREC - COUNTER USED IN INTEGRATION
      C      NRECORD - TOTAL NUMBER OF DATA RECORDS ON TAPE
      C      NTRFC - NUMBER OF RECORDS NEEDED TO READ N(1) VALUES FROM TAPE 1
      C      NUMBER - LENGTH OF DATA RECORDS IN MASS STORAGE
70      C      N1 - NUMBER OF RECORDS TO BE USED IN MASS STORAGE +1
      C      PFUNC(X) - GAIN*X - CALIBRATION FOR A LINEAR TRANSDUCER
      C      PKHI - HIGHEST VALUE OF RECORD
      C      PKLO - SMALLEST VALUE OF RECORD
      C      RMS - ROOT-MEAN-SQUARE OF THE INPUT DATA
      C      RMS2 - RMS**2
75      C      SPECT - REAL ARRAY USED TO STORE THE SMOOTHED SPECTRUM
      C      SQ - SUM OF SQUARES OF DATA VALUES
      C      STORE - REAL ARRAY USED IN UNIFORM SMOOTHING OF THE SPECTRUM
      C      TEXP - COMPLEX ARRAY NUMBER ELEMENTS LONG, USED WITH FOR2D
      C      TOTAL - TOTAL NUMBER OF POINTS USED IN THE FFT
80      C      UTAPER - USED IN TAPERING THE DATA
      C      WORK - COMPLEX ARRAY 3*NUMBER ELEMENTS LONG USED WITH FOR2D AND MASS S
      C      STOPAGE READ AND WRITE ROUTINES
      C      XINC - ARRAY USED IN INTEGRATION TO STORE FREQUENCY INCREMENTS
85      C      XINT - RUNNING VALUE OF INTEGRAL OF SPECTRA
      C      XLIMIT(1,I) - BANDWIDTH FOR THE I-TH AVERAGING INTERVAL
      C      XLIMIT(2,I) - UPPER LIMIT FOR THE I-TH AVERAGING INTERVAL
      C      XMEAN - RUNNING MEAN

90      C      COMPLEX TEMP
      C      COMPLEX WORK
      C      COMMON TEMP(1024)
      C      COMMON/UNPK/A(204),B(1020)
      C      COMMON/1/IREC,NCHAN,IRATE
95      C      COMMON/2/IRUN,DIAI,LENGT,IWIND,IJ2
      C      DIMENSION WORK(3072),M(3),INDEX(513),SPECT(1200),FREQ(2000)
      C      DIMENSION STORE(8)
      C      DIMENSION LAHX(4),LABY(4),KEY1(3),KEY2(3),KEY3(3),KEY4(3),KEY5(3),
100      C      1KEY6(3)
      C      DIMENSION XLIMIT(2,6),LIMIT(3,6)
      C      DIMENSION XINC(6)
      C      DATA SPECT/1200*0.0/
      C      DATA STORE/8*0.0/
      C      PFUNC(X)=GAIN*X

105      C      READ IN PARAMETERS FOR PROGRAM EXECUTION
      C
      C
      C      XINT=0.0
      C      CALL PENZ(5HBLACK,4HFELT)
      C      GAIN = .04114
110      C      READ(5,1000) IREC,NCHAN,IRATE,N(1),NAVG,NRECORD,NUMBER,N1
      C      1000 FORMAT(R110)
      C      READ(5,1000) ICHAN,NAVG1
      C      READ(5,1001) LAHX
      C      READ(5,1001) LABY
115      C      READ(5,1002) KEY1
      C      READ(5,1002) KEY2
      C      READ(5,1002) KEY3
      C      READ(5,1002) KEY4

```

```

120      READ(5,1002)KEY5
      READ(5,1002)KEY6
1001  FORMAT(4A10)
1002  FORMAT(3A10)
      READ(5,1003) (LIMIT(1,J),J=1,NAVG)
      READ(5,1003) (LIMIT(2,J),J=1,NAVG)
125  1003  FORMAT(6I10)
      C
      C      OPEN MASS STORAGE
      C
130      CALL OPFNMS(2,INDEX,N1,0)
      N1=N1-1
      NTRFC=N(1)*NCHAN/IREC+1
      IF (NTPEC.GT.NRECORD) STOP11
      C
      C      INITIALIZE PROGRAM PARAMETERS
      C
135      XMEAN=0.0
      PKHI=-100.0
      PKLO=100.0
      SQ=0.0
140      ICOUNT=0
      INDEX1=1
      ICHAN=ICHAN-1
      DO 10 I=1,NTREC
      C
      C      READ THE DATA OFF OF TAPE1, UNPACK IT FORM 12 TO 60 BIT WORDS
      C
      CALL READATA
      CALL UNPAK2(A,B,IREC)
      DO 5 JJ=1,IREC,NCHAN
150      J=JJ+ICHAN
      R(J)=PFUNC(R(J))
      XMEAN=XMEAN+R(J)
      SQ=SQ+R(J)*B(J)
      IF (R(J).LT.PKHI) GO TO 3
155      PKHI=R(J)
      3 IF (R(J).GT.PKLO) GO TO 5
      PKLO=R(J)
      5 CONTINUE
      C
      C      PLACE THE DATA INTO MASS STORAGE 1 RECORD NUMBER DATA VALUES LONG
      C      AT A TIME
      C
      DO 10 JJ=1,IREC,NCHAN
      J=JJ+ICHAN
165      ICOUNT=ICOUNT+1
      WORK(ICOUNT)=B(J)
      IF (ICOUNT.NE.NUMBER) GO TO 10
      ICOUNT=0
      CALL DWRIT1(2,INDEX1,WORK,1,NUMBER)
170      INDEX1=INDEX1+1
      10 CONTINUE
      C
      C      COMPUTE THE MEAN AND THE RMS
      C
175      TOTAL=FLOAT(NTREC)*FLOAT(IREC)/FLOAT(NCHAN)
      XMEAN=XMEAN/TOTAL
      RMS=SQRT(ABS((SQ-XMEAN*XMEAN*TOTAL)/TOTAL))

```

```

180      WRITE(6,2000) IREC, IRATE, N1, NUMBER, XMEAN, RMS, PKHI, PKLO
2000  FORMAT(1H1,10X,*TRIAL RUN OF FOR2D FOR PRESSURE SPECTRA*,//,10X,*R
1      ECORD LENGTH = *,I7,* SAMPLE RATE = *,I7,*SAMPLES/SECOND*,//,10X,*
2      FOR2D WAS CALLED USING*,I5,* RECORDS OF LENGTH*,I7,//,10X,*
4      MEAN = *,F10.6,20X,*(ALL UNITS PSI)*,/,10X,*RMS = *,F10.6,//,10X,*
5      SPEAK HIGH = *,F10.6,/,10X,*PEAK LOW = *,F10.6)

C
C      RFCALL THE DATA, REMOVE THE MEAN, TAPER IF APPROPRIATE, RETURN TO STORAGE
C
      LTAPER=N(1)/10
      KTAPER=N(1)-LTAPER
      ICOUNT=1
190      DO 20 J=1,N1
          CALL DREAD(2,J,WORK,1,NUMBER)
          DO 15 K=1,NUMBER
              WORK(K)=WORK(K)-XMEAN
              IF(ICOUNT.GT.LTAPER) GO TO 12
195          FRAC=FLOAT(ICOUNT-1)/FLOAT(LTAPER-1)
              UTAPER=COS(1.570796*(1.0-FRAC))*2
              WORK(K)=WORK(K)*UTAPER
12         IF(ICOUNT.LT.KTAPER) GO TO 14
              KK=(LTAPER-1)-(ICOUNT-KTAPER)
200          FRAC=FLOAT(KK)/FLOAT(LTAPER-1)
              UTAPER=COS(1.570796*(1.0-FRAC))*2
              WORK(K)=WORK(K)*UTAPER
14         ICOUNT=ICOUNT+1
15         CONTINUE
205      20 CALL DWRT(2,J,WORK,1,NUMBER)

C
C      PERFORM A FORWARD TRANSFORM ON THE DATA
C
210      CALL FOR2D(2,N,1,-1,1,WORK,NUMBER)

C
C      READ OUT THE TRANSFORMED VALUES, CONVERT TO A POWER SPECTRAL
C      DENSITY, FREQUENCY AVERAGE
C
215      ISP=1
      TOTAL=FLOAT(N(1))
      DELTAT=1.0/FLOAT(IRATE)
      FACTOR=2.0*1.143*DELTAT/TOTAL
      RMS2=PMS**2
      DO 35 J=1,NAVG
          DELTAN=FLOAT(LIMIT(1,J))/(TOTAL*DELTAT)
          XLIMIT(1,J)=DELTAN
          LIMIT(3,J)=LIMIT(2,J)/LIMIT(1,J)
220      35 XLIMIT(2,J)=LIMIT(3,J)*DELTAN
          DO 36 J=2,NAVG
225      36 XLIMIT(2,J)=XLIMIT(2,J)+XLIMIT(2,J-1)
          WRITE(6,2004) (XLIMIT(2,J),LIMIT(1,J),XLIMIT(1,J),J=1,NAVG)
2003  FORMAT(//,10X,*SCHEME OF VARIABLE BANDWIDTH SPECTRUM SMOOTHING*)
2004  FORMAT(10X,*UPPER LIMIT CPS *,F10.2,5X,*NUMBER OF POINTS AVERAGED/
230  10OUTPUT POINT*,I9,5X,*BANDWIDTH *,F10.4)
      NREC=1
      K1=0
      DO 40 J=1,NAVG

C
C      COMPUTE THE NUMBER OF RECORDS NECESSARY TO COMPUTE THIS PORTION
C      OF THE SPECTRUM
C
235

```



```

240      J3=NUMHFR/LIMIT(1,J)
      J2=LIMIT(1,J)
      J1=LIMIT(2,J)/NUMHFR
      DELTN =FLOAT(J2)/(TOTAL*DELTAT)
      J1=NREC+J1-1
      DO 45 I=NREC,J1
      CALL DREAD(2,I,WORK,1,NUMBER)
      DO 37 K=1,NUMBER
245      WRITE(3,300)WORK(K)
300      FORMAT(2E12.4)
      37 WORK(K)=FACTOR*(REAL(WORK(K))**2+AIMAG(WORK(K))**2)
      IADD=0

250      C
      C      SMOOTH THE SPECTRUM USING VARIABLE BANDWIDTH TECHNIQUES
      C
      DO 39 KK=1,J3
      DO 38 L=1,J2
255      38 SPECT(ISP)=SPECT(ISP)+REAL(WORK(IADD+L))
      SPECT(ISP)=SPECT(ISP)/(FLOAT(J2)*RMS2)
      IF(ISP.EQ.1)FREQ(ISP)=+DELTN/2.0
      IF(ISP.FQ.1)GO TO 30
      IF(I.FQ.NREC.AND.KK.EQ.1)FREQ(ISP)=FREQ(ISP-1)+DELTN/2.0+ODELTN/2.
260      10 IF(KK.EQ.1.AND.I.EQ.NREC) GO TO 30
      FREQ(ISP)=FREQ(ISP-1)+DELTN
      30 IADD=IADD+J2
      39 ISP=ISP+1
      45 CONTINUE

265      C
      C      INTEGRATE THE SPECTRUM LEAVING OUT THE END PORTIONS
      C
      XINC(J)=DELTN
      60 K1=K1+LIMIT(3,J)
      63 CALL IPS(SPECT,XINC(J),SUM,K1,LIMIT(3,J))
      XINT=XINT+SUM
      ODELTN=DELTN
      40 NREC=J1+1

275      C
      C      ADD ENDPOINTS AND OTHER ODD REGIONS
      C
      IND=1
      KL=NAVG+1
      DO 80 I4=1,KL
280      IF(I4.NE.1)GO TO 71
      XINT=XINT+XINC(I4)*SPECT(IND)/2.0
      GO TO 78
      71 IF(I4.NE.KL)GO TO 72
      XINT=XINT+XINC(I4-1)*SPECT(IND-1)/2.0
      GO TO 80
285      72 XINT=XINT+SPECT(IND)*(XINC(I4)+XINC(I4-1))/2.0
      78 IND=IND+LIMIT(3,I4)
      80 CONTINUE
      WRITE(6,2008)XINT
290      2008 FORMAT(1H0,10X,*THE AREA UNDER THE SPECTRUM IS *,F8.4)

      C
      C      OUTPUT THE SMOOTHED SPECTRUM
      C
      WRITE(6,2001)
295      M=ISP-1

```

```

DO 50 J=1,M,4
50 WRITE(6,2002)FREQ(J),SPECT(J),FREQ(J+1),SPECT(J+1),FREQ(J+2),SPECT
1(J+2),FREQ(J+3),SPECT(J+3)
300 2001 FORMAT(1H1,10X,*SMOOTHED SPECTRUM*,/,10X,*FREQ CPS*,10X,*G(N)*
2002 FORMAT(8E15.4)
C
C      PLOT THE SMOOTHED SPECTRUM
C
305 CALL LOCAT(2RAT)
CALL SET(1.50,9.25,1.75,12.95,0.01,1000.0,.0000001,1.0,2,7,4)
CALL PERIM(5.0,7.0)
CALL SYMBOL(3.5,-.8,.25,LABX,0.0,40)
CALL SYMBOL(-.6,3.0,.25,LABY,90.0,40)
310 CALL SYMBOL(1.0,3.5,.2,KEY1,0.0,30)
CALL SYMBOL(1.0,3.2,.2,KEY2,0.0,30)
CALL SYMBOL(1.0,2.9,.2,KEY3,0.0,30)
CALL SYMBOL(1.0,2.6,.2,KEY4,0.0,30)
CALL SYMBOL(1.0,2.3,.2,KEY5,0.0,30)
CALL SYMBOL(1.0,2.0,.2,KEY6,0.0,30)
315 CALL CURVE(FREQ,SPECT,M,4,2)
CALL FRAME
END

```

PROGRAM CSPECT2(INPUT=1018,OUTPUT=2028,TAPE5=INPUT,TAPE6=OUTPUT,
1TAPE2=513,TAPE3=5138,TAPE4=5138)

THIS PROGRAM WAS WRITTEN 11/75 BY R. AKINS TO COMPUTE AND PLOT
A COHERENCE FUNCTION USING SEGMENT AVERAGING AND READING THE
SINGLE CHANNEL TRANSFORMS FROM A DISC DEVICE, TAPE2 AND TAPE3.

SUBROUTINES CALLED (ALL PLOT SUBROUTINES ARE DESCRIBED IN THE
CSU USERS MANUAL, 1975 EDITION)

AXIS - PLOT ROUTINE
CURVE - PLOT ROUTINE
LOCAT - PLOT ROUTINE
PENZ - PLOT ROUTINE
RSTR - PLOT ROUTINE
SET - PLOT ROUTINE
SKIPF - TAPE CONTROL
SYMBOL - PLOT ROUTINE

INPUT VARIABLES ARE

IRATE - SAMPLE RATE OF ORIGINAL TIME SERIES
NRUN - NUMBER OF RUNS
NSEG - NUMBER OF SEGMENTS
NSKIP1 - TAPE CONTROL PARAMETER
NSKIP2 - TAPE CONTROL PARAMETER
NUMBER - LENGTH OF EACH SEGMENT
TITLE1 - LABEL FOR CHANNEL 1
TITLE2 - LABEL FOR CHANNEL 2
X - COMPLEX ARRAY STORING TRANSFORM OF CHANNEL 1
XTIT - PLOT AXIS LABEL
Y - COMPLEX ARRAY STORING TRANSFORM OF CHANNEL 2
YTIT - PLOT AXIS LABEL

PROGRAM VARIABLES

A - FACTOR USED IN FREQUENCY AVERAGING
COH - ARRAY STORING FREQUENCY AVERAGED COHERENCE
DELTAN - FREQUENCY INCREMENT OF SPECTRA
FREQ - ARRAY STORING FREQUENCY STEPS FOR COHERENCE
IND - INDEX USED IN FREQUENCY AVERAGING
NPLT - TOTAL NUMBER OF POINTS TO PLOT
N2 - NUMBER/2
GXY - SEGMENT AVERAGED CROSS SPECTRAL DENSITY
SPECT1 - SINGLE CHANNEL SEGMENT AVERAGED SPECTRA CHANNEL 1
SPECT2 - SINGLE CHANNEL SEGMENT AVERAGED SPECTRA CHANNEL 2

TAPE UNITS USED

TAPE2 - MASTER INPUT TAPE
TAPE3 - DISC USED AS INPUT FOR CHANNEL 1
TAPE4 - DISC USED AS INPUT FOR CHANNEL 2
TAPE5 - INPUT FILE
TAPE6 - OUTPUT FILE

COMMON FREQ(500),TITLE1(8),TITLE2(8),COH(500),XTIT(4),YTIT(4),
1SPECT1(500),SPECT2(500),GXY(500)
COMMON X(4096),Y(4096)
COMPLEX GXY

```

60      COMPLEX X,Y
      C
      C      READ INPUT VARIABLES FOR ALL RUNS
      C
      READ(5,500)NRUN
65      READ(5,500)IRATE,NUMBER,NSEG
      READ(5,502)XTIT,YTIT
      CALL PENZ(5HBLACK,4HFELT)
      CALL LOCAT(2RAT)
      ICODE=1
70      DO 100 KTOT=1,NRUN
      C
      C      ZERO NECESSARY ARRAYS
      C
      DO 1 I=1,500
      SPECT2(I)=0.0
75      SPECT1(I)=0.0
      2 COH(I)=0.0
      1 GXY(I)=(0.0,0.0)
      C
80      C      READ INPUT VARIABLES FOR EACH RUN
      C
      READ(5,501)TITLE1,TITLE2
      READ(5,500)NSKIP1,NSKIP2
85      500 FORMAT(3I10)
      501 FORMAT(8A10)
      502 FORMAT(4A10)
      DELTAN=FLOAT(IRATE)/FLOAT(NUMBER)
      C
90      C      COPY INPUT ARRAYS FROM TAPE TO DISCS
      C
      REWIND 3
      REWIND 4
      DO 3 I=1,NSEG
95      READ(2)X
      3 WRITE(3)X
      BACKSPACE2
      CALL SKIPF(2,NSKIP1,178,1)
      DO 4 I=1,NSEG
      READ(2)Y
100      4 WRITE(4)Y
      BACKSPACE2
      CALL SKIPF(2,NSKIP2,178,1)
      REWIND 3
      REWIND 4
105      C
      C      COMPUTE AND SEGMENT AVERAGE SINGLE CHANNEL SPECTRA AND
      C      CROSS SPECTRAL DENSITY
      C
      DO 30 JT=1,NSEG
110      READ(3)X
      READ(4)Y
      DO 20 I=1,10
      SPECT1(I)=SPECT1(I)+CABS(X(I+1))**2
      SPECT2(I)=SPECT2(I)+CABS(Y(I+1))**2
115      20 GXY(I)=GXY(I)+CONJG(X(I+1))*Y(I+1)
      IND=11
      DO 22 K=11,49,3
      DO 21 J=1,3

```

```

120      SPECT1(IND)=SPECT1(IND)+CABS(X(K+J))**2
      SPECT2(IND)=SPECT2(IND)+CABS(Y(K+J))**2
21      GXY(IND)=GXY(IND)+CONJG(X(K+J))*Y(K+J)
22      IND=IND+1
      N2=NUMBER/2-25
125      DO 25 I=50,N2,20
      DO 24 J=1,20
      SPECT1(IND)=SPECT1(IND)+CABS(X(I+J))**2
      SPECT2(IND)=SPECT2(IND)+CABS(Y(I+J))**2
24      GXY(IND)=GXY(IND)+CONJG(X(I+J))*Y(I+J)
25      IND=IND+1
130      30 CONTINUE

      C
      C      SET UP THE FREQUENCY ARRAY
      C
135      A=FLOAT(NSEG)
      C
      C      COMPUTE AND FREQUENCY AVERAGE THE COHERENCE FUNCTION
      C
      DO 35 I=1,10
      GXY(I)=GXY(I)/A
140      COH(I)=(CABS(GXY(I))**2)*(A**2)/(SPECT1(I)*SPECT2(I))
      35      FREQ(I)=FLOAT(I)*DELTAN
      IND=11
      A=3.0*A
      DO 36 I=11,49,3
145      GXY(IND)=GXY(IND)/A
      COH(IND)=(CABS(GXY(IND))**2)*(A**2)/(SPECT1(IND)*SPECT2(IND))
      FREQ(IND)=FLOAT(I+2)*DELTAN
      36      IND=IND+1
      A=20.0*A/3.0
150      DO 37 I=50,N2,20
      GXY(IND)=GXY(IND)/A
      COH(IND)=(CABS(GXY(IND))**2)*(A**2)/(SPECT1(IND)*SPECT2(IND))
      FREQ(IND)=(FLOAT(I)+10.5)*DELTAN
      IF(FREQ(IND).GT.250.0)GO TO 60
155      37      IND=IND+1
      60      NPLOT=IND-1

      C
      C      OUTPUT COHERENCE
      C
160      WRITE(6,610)TITLE1,TITLE2
      DO 50 I=1,NPLOT,3
      50      WRITE(6,611)FREQ(I),COH(I),FREQ(I+1),COH(I+1),FREQ(I+2),COH(I+2)
      611      FORMAT(6X,3(F9.2,8X,F7.4,7X))
165      610      FORMAT(1H1,10X,*COHERENCE*,/,10X,*CHANNEL 1 *,8A10,/,10X,*CHANNEL
      12      *,8A10,/,/,6X,3(*FREQUENCY (HZ) COHERENCE *))
      C
      C      PLOT COHERENCE
      C
      CALL SET(1.0,6.0,1.0,6.0,0.0,300.0,-.2,1.0,-1,1,1)
      CALL AXIS(0.0,0.0,XTIT,-40,6.0,0.0,0.0,50.0,-1)
170      CALL AXIS(0.0,0.0,YTIT,40,6.0,90.0,-.2,.2,1)
      CALL SYMBOL(3.0,6.0,.1,TITLE1,0.0,80)
      CALL SYMBOL(3.0,5.8,.1,TITLE2,0.0,80)
      CALL CURVE(FREQ,COH,NPLOT,0,0)
      CALL RSTR(ICODE)
175      ICODE=ICODE+1
      GO TO(100,90)ICODE
      90      ICODE=0
100      CONTINUE
      END

```

```

PROGRAM CSPECT3(INPUT,OUTPUT,TAPE5=INPUT,TAPE6=OUTPUT,TAPE2,TAPE3,
1TAPE4)

```

```

THIS PROGRAM WAS WRITTEN 11/75 BY R. AKINS TO COMPUTE AND PLOT
CROSS-CORRELATION FUNCTIONS USING SEGMENT AVERAGING AND READING
THE SINGLE CHANNEL TRANSFORMS FROM A DISC DEVICE, TAPE 2 AND TAPE 3.

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SUBROUTINES CALLED (ALL PLOT SUBROUTINES ARE DESCRIBED IN THE
CSU USERS MANUAL, 1975 EDITION)

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```

AXIS - PLOT ROUTINE
CURVE - PLOT ROUTINE
FOURT - FFT ROUTINE
FRSTPT - PLOT ROUTINE
LOCAT - PLOT ROUTINE
PENZ - PLOT ROUTINE
ROTATE - PLOT ROUTINE
RSTR - PLOT ROUTINE
SET - PLOT ROUTINE
SKIPF - TAPE CONTROL SUBROUTINE - CSU USERS MANUAL
SYMBOL - PLOT ROUTINE
VECTR - PLOT ROUTINE

```

```

INPUT VARIABLES ARE

```

```

IRATE - SAMPLE RATE OF INITIAL TIME SERIES
NRUN - NUMBER OF RUNS
NSEG - NUMBER OF SEGMENTS
NSKIP1 - TAPE CONTROL PARAMETER
NSKIP2 - TAPE CONTROL PARAMETER
NUMBER - LENGTH OF SINGLE CHANNEL TRANSFORMS
TITLE1 - CHANNEL 1 TITLE
TITLE2 - CHANNEL 2 TITLE
XTIT - PLOT TITLE X-AXIS
YTIT - PLOT TITLE Y-AXIS

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```

PROGRAM VARIABLES

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DELTAN - FREQUENCY STEP OF X,Y,GXY
DELTAT - TIME STEP OF CROSS-CORRELATION
FACTOR - USED TWICE - FACTOR IN CROSS-SPECTRUM CALCULATION AND LATER
CROSS CORRELATION CALCULATIONS
GXY - COMPLEX ARRAY WITH SEGMENT AVERAGED CROSS SPECTRUM
INDEX - USED IN OUTPUT AND PLOTTING
N2 - NUMBER/2
R12 - REAL ARRAY STORING CROSS-CORRELATION FUNCTION
TIME - REAL ARRAY WITH TIEM LAGS USED IN OUTPUT
X - COMPLEX ARRAY STORING TRANSFORM OF CHANNEL 1 TIME SERIES
Y - COMPLEX ARRAY STORING TRANSFORM OF CHANNEL 2 TIME SERIES

```

```

TAPE UNITS USED

```

```

TAPE2 - MASTER INPUT TAPE
TAPE3 - DISC USED AS INPUT FOR CHANNEL 1
TAPE4 - DISC USED AS INPUT FOR CHANNEL 2
TAPE5 - INPUT FILE
TAPE6 - OUTPUT FILE

```

```

60      DIMENSION TIME(137),R12(137),TITLE1(4),TITLE2(4),XTIT(4),YTIT(4)
      COMMON GXY(8192),X(4096),Y(4096)
      COMPLEX GXY
      COMPLEX X,Y

65      C
      C      READ INPUT VARIABLES FOR ALL RUNS
      C
      READ(5,500)NRUN
      READ(5,500)IRATE,NUMBER,NSEG
      READ(5,502)XTIT,YTIT
70      CALL LOCAT(2RAT)
      CALL PENZ(5HBLACK,4HFELT)
      ICODE=1
      DO 100 KLIM=1,NRUN
      DO 1 I=1,4096
75      1 GXY(I)=(0.0,0.0)

      C
      C      READ INPUT VARIABLES WHICH CHANGE EACH RUN
      C
      READ(5,501)TITLE1,TITLE2
      READ(5,500)NSKIP1,NSKIP2
80      500 FORMAT(3I10)
      501 FORMAT(4A10)
      502 FORMAT(4A10)
      DELTAN=FLOAT(IRATE)/FLOAT(NUMBER)
85      DELTAT=1.0/FLOAT(IRATE)

      C
      C      COPY INPUT ARRAYS X AND Y FROM DATA TAPE TO SEPARATE DISC FILES
      C
      REWIND3
      REWIND4
90      DO 3 I=1,NSEG
      READ(2)X
      3 WRITE(3)X
      BACKSPACE2
95      CALL SKIPF(2,NSKIP1,178,1)
      DO 4 I=1,NSEG
      READ(2)Y
      4 WRITE(4)Y
      BACKSPACE2
100     CALL SKIPF(2,NSKIP2,178,1)
      REWIND3
      REWIND4

      C
      C      CALCULATE SEGMENT AVERAGED CROSS SPECTRAL DENSITY FUNCTION
      C
105     DO 30 JT=1,NSEG
      READ(3)X
      READ(4)Y
      DO 30 J=1,4096
110     30 GXY(J)=GXY(J)+CONJG(X(J))*Y(J)
      FACTOR=2.0*1.143/FLOAT(IRATE)/FLOAT(NUMBER)/FLOAT(NSEG)
      DO 32 I=1,4096
115     32 GXY(I)=FACTOR*GXY(I)

      C
      C      REFLECT THE CROSS SPECTRAL DENSITY FUNCTION
      C
      NDOUB=NUMBER
      N2=NUMBER/2

```

```

120      GXY(N2+1)=CONJG(GXY(N2))
      DO 33 I=1,4095
      K=NUMBER-I+1
33      GXY(K)=CONJG(GXY(I+1))
C
C      PERFORM AN INVERSE TRANSFORM TO OBTAIN THE CROSS-CORRELATION FUNCTION
125      CALL FOURT(GXY,ND0UB,1,1,1,0)
      FACTOR=FLOAT(IRATE)/2.0/FLOAT(NUMBER)
C
C      PLACE SELECTED VALUES OF THE CROSS-CORRELATION FUNCTION INTO ARRAY
130      R12 AND ASSOCIATED TIME LAGS INTO ARRAY TIME FOR OUTPUT AND
      PLOTTING
C
      R12(69)=GXY(1)*FACTOR
      TIME(69)=0.0
135      INDEX=1
      DO 34 I=1,20
      K=69+INDEX
      L=69-INDEX
      R12(K)=GXY(I+1)*FACTOR
      R12(L)=GXY(NUMBER-I+1)*FACTOR
      TIME(K)=DELTAT*FLOAT(I)
      TIME(L)=-TIME(K)
140      34 INDEX=INDEX+1
      DO 35 I=22,60,2
      K=69+INDEX
      L=69-INDEX
      R12(K)=GXY(I+1)*FACTOR
      R12(L)=GXY(NUMBER-I+1)*FACTOR
      TIME(K)=DELTAT*FLOAT(I)
      TIME(L)=-TIME(K)
145      35 INDEX=INDEX+1
      DO 37 I=65,200,5
      K=69+INDEX
      L=69-INDEX
      R12(K)=GXY(I+1)*FACTOR
      R12(L)=GXY(NUMBER-I+1)*FACTOR
      TIME(K)=DELTAT*FLOAT(I)
      TIME(L)=-TIME(K)
150      37 INDEX=INDEX+1
      WRITE(6,610)TITLE1,TITLE2
C
C      PRINT CROSS CORRELATION FUNCTION
160      DO 39 I=1,137,2
39      WRITE(6,611)TIME(I),R12(I),TIME(I+1),R12(I+1)
610      FORMAT(1H1,9X,*CROSS CORRELATION COEFFICIENT*,/,10X,*CHANNEL 1 -
1* ,4A10,/,10X,*CHANNEL 2 - *,4A10)
611      FORMAT(11X,F6.3,5X,F7.4,12X,F6.3,5X,F7.4)
C
C      PLOT CROSS CORRELATION FUNCTION
170      CALL ROTATE(90.0)
      CALL SET(1.,8.,-7.,6.,-.4.,.4,-.2,1.,1,1,0)
      CALL AXIS(0.,0.,XTIT,-40,8.0,0.0,-.4.,1,1)
      CALL AXIS(0.,0.,YTIT,40,6.,90.,-.2,.2,1)
      CALL FRSTPT(0.,-.2)
      CALL VECTOR(0.,1.)
175

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180      CALL FRSTPT(-.4,0.)
        CALL VECTOR(.4,0.)
        CALL CURVE(TIME,R12,137,0,0)
        CALL SYMBOL(0.5,5.0,.1,TITLE1,0.,40)
        CALL SYMBOL(0.5,4.8,.1,TITLE2,0.0,40)
        CALL RSTR(ICODE)
185      ICODE=ICODE+1
        GO TO(100,90) ICODE
      90 ICODE=0
100 CONTINUE
END

```