

Artist Statement

Kristen Lockie

For me a large part of my art and creative expression is my personal determination. I've always wanted to tell stories with my art and I've always loved comic books. For me the materials need to be able to tell the stories and I've found that electronic methods are the best tools for the job. Learning how to effectively use these tools for my ends was difficult. No other medium that has enriched and shifted the way that I create in this way. When I'm working I get to create worlds that I'd love to live in and stories that I had always wished to be told. I get to have the diverse and forgiving culture that I had never seen when I was falling in love with the industry.

I have always wanted to create for all the young people that are like I was. Diverse, joyous and a little bit sad. For me nothing would have been better than seeing a little Kris saving the day and being everything to everyone in the world. I've decided that will be my fight in my own work, to try and get as much love into my stories as possible for everyone who may need it. For my work I subscribe to the philosophy that what you create should be the art that you always wanted to see. There will be people out there who see it and love it just as you would have.

My inspirations are the creators of the many works that I have read and just fallen in love with. The artwork of Eric Powell creator of "The Goon"; the writing of Jody Houser, author of the body positive hero comic "Faith"; the amazing comic illustrations of Marguerite Sauvage. These beautiful explorations of art paired with amazing writing is everything that I've always wanted to be as a comic book artist. My work will be following in their footsteps.

A collection of stories that encompass my intersectional feminist, body positive, and inclusive ideals that will bring so much joy to people who read them.

	<u>Title</u>	<u>Media</u>	<u>Original Format</u>
Figure 1:	Teeth	Digital Illustration	Photoshop, 17 in x 11 in
Figure 2:	Snail	Digital Illustration	Photoshop, 17 in x 11 in
Figure 3:	TV Time	Digital Illustration	Photoshop, 17 in x 11 in
Figure 4:	Deer	Digital Illustration	Photoshop, 17 in x 11 in
Figure 5:	Mothman	Digital Illustration	Photoshop, 14 in x 10.5 in
Figure 6:	Mothman part 2	Digital Illustration	Photoshop, 14 in x 10.5 in
Figure 7:	Furbearing Trout	Digital Illustration	Photoshop, 6 in x 4.5 in
Figure 8:	Comic Page	Digital Illustration	Photoshop, 11 in x 17 in

	<u>Title</u>	<u>Media</u>	<u>Original Format</u>
Figure 9:	Gallery Video	Video	MP4, 720x1280, 00:05min, 6.02 Mb

Link: https://youtu.be/9TNteOHIN_U

Date of Creation: 12/07/2015

Major: Fine Art

Focus: Electronic Art

Course: ART 358-L01 Advanced Experimental Video

Programs Used: Movie Maker

Description: a video taken of an animated slideshow displayed in a gallery setting. 3 different images cycle through and they depict the space age adventures of two gal pals. It was an experiment in telling a story through a collection of brief images.



Figure 1: Teeth



Figure 2: Snail

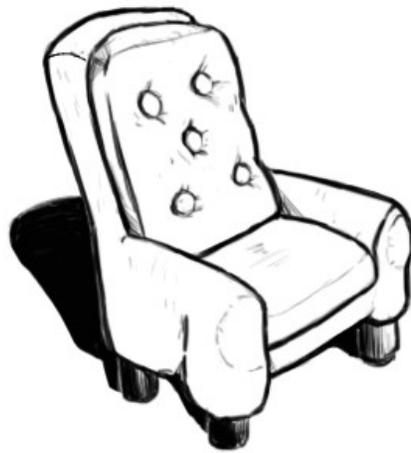


Figure 3: TV Time

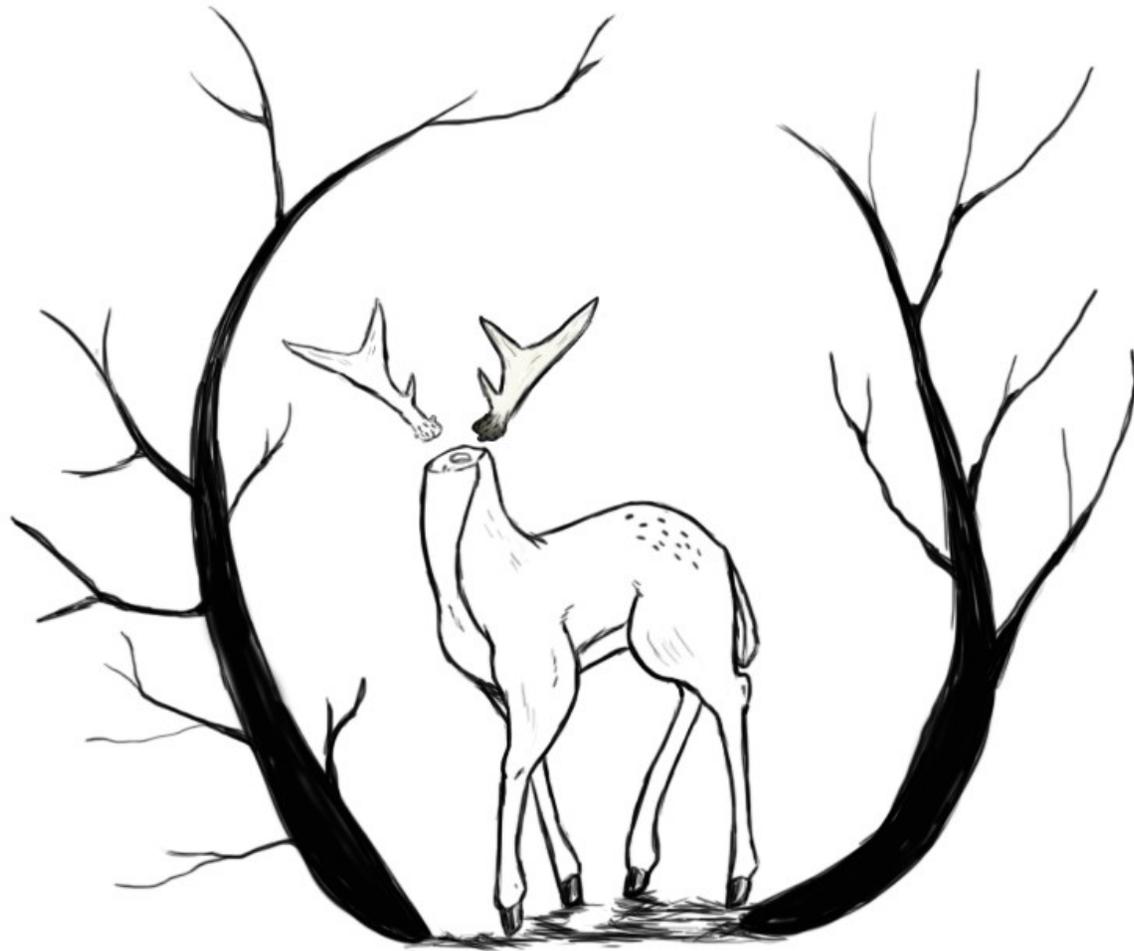


Figure 4: Deer



You spin around expecting a polar bear or something equally as terrible but you're face to face with a small, unsettlingly hairy creature. It stands with its wings spread, trying to look imposing but it's only about 4 feet tall. It stretches to look menacing, bright red eyes shine from under that fluff. It appears to be a mix of a moth and man, dust gently brushing off with its movements.

Figure 5: Mothman



You, probably unwisely, take a step forward. It's enough of a challenge to cause the tiny Mothman to hiss and run away. It runs past the edge of the forest and takes off, but you can see him land on a tree branch and watch you. You walk further into the forest.

Figure 6: Mothman part 2

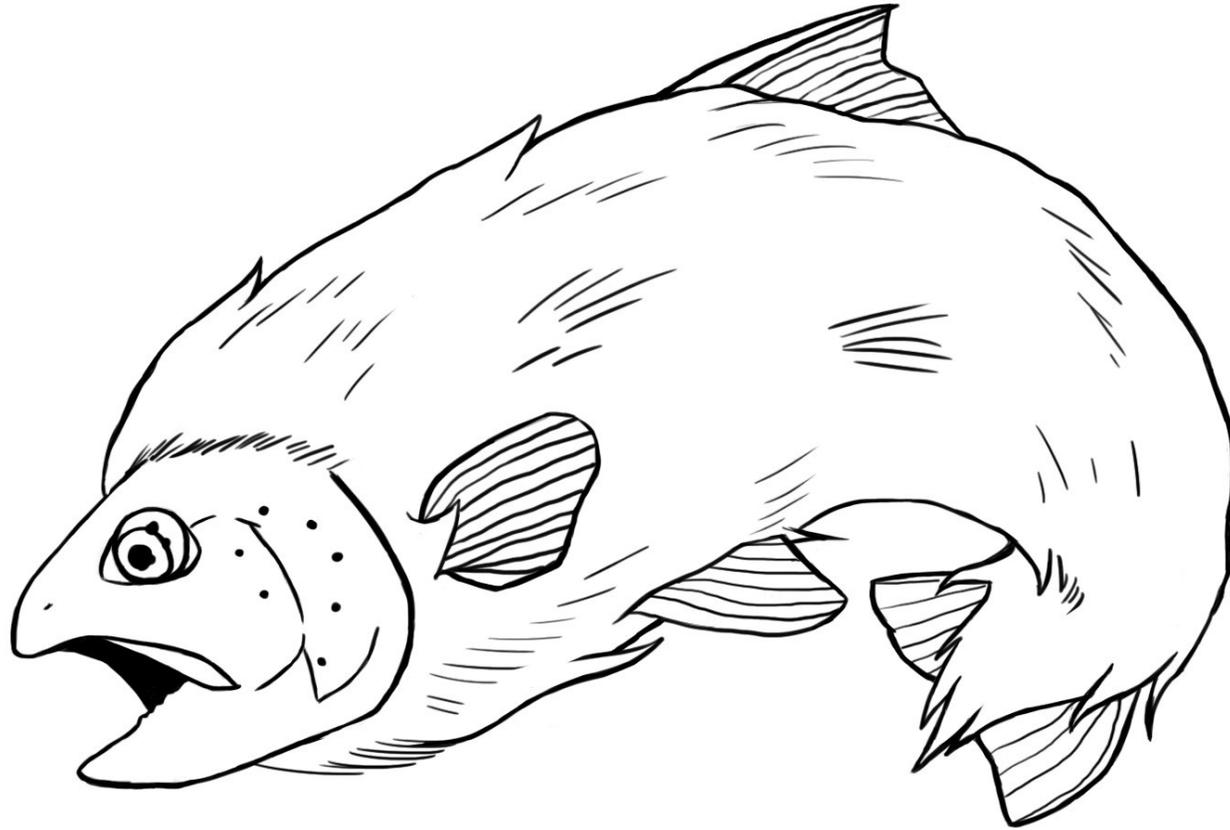


Figure 7: Furbearing Trout

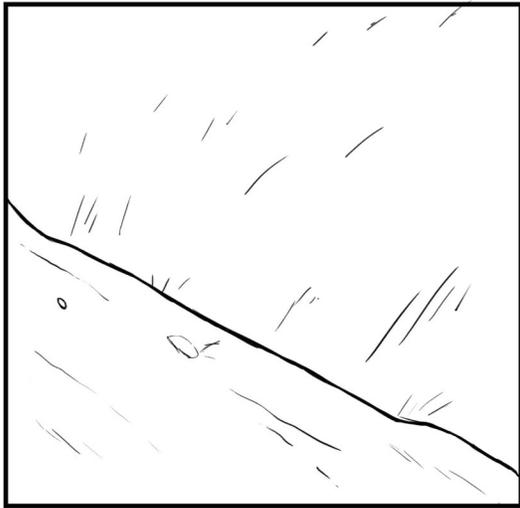


Figure 8: Comic Page