



## Artist Statement

### Jack Tschida

I believe that anyone can be an artist. To me, art isn't about fancy paintings or grandiose sculpture, art is about how you approach a process. An artist is someone who is passionate, who gives their whole self to something, mind body and soul. An artist can be anyone from an athlete to a chef to a scientist.

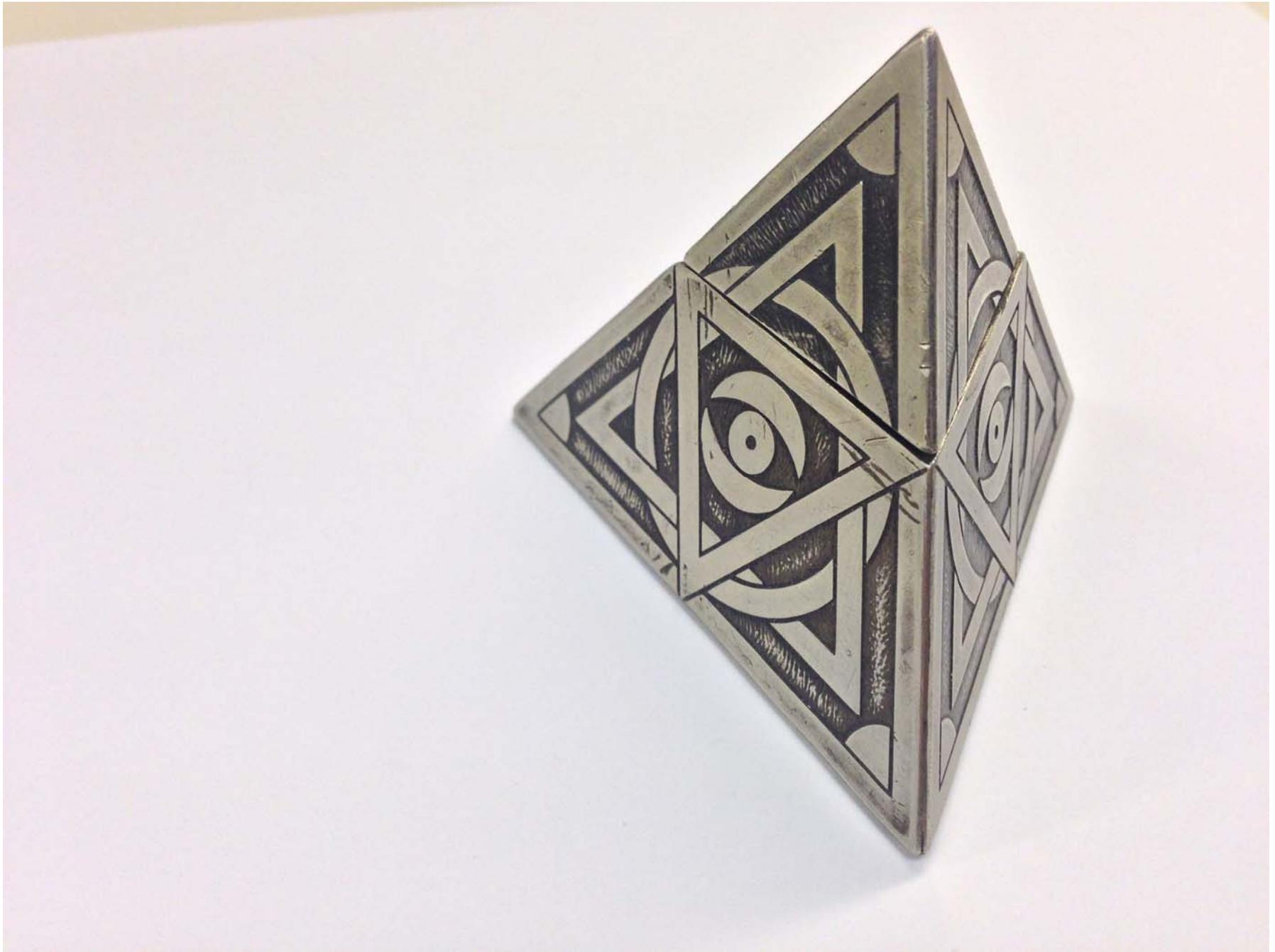
Without initially intending to, my own work speaks volumes about my personality and experiences as an artist. Most of these pieces are objects that I would stock my kitchen with: a knife, a towel, a container for oil. I designed each one to suit my own needs, keeping in mind their function and their overall design.

Most of my work focuses on functionality while remaining aesthetically pleasing. However, as I've developed my body of work I've realized that sometimes a cigar is not just a cigar. What I mean by that is this: whenever you assemble a series of art objects together in a gallery space people will inevitably draw their own conclusions about what it all *means*. Regardless of my original intentions when conceptualizing these now finished pieces, I must be conscious of what messages I am sending to the world.

Art does not exist in a vacuum, and any artist will tell you that they find beauty and inspiration in all kinds of places yet

we rarely define something as art if it isn't intended for a museum or a gallery. It is because of this subtle exclusivity of the art world that I like to make my art accessible by the public. I keep in mind what the average person would think of my art if a friend showed it to them. I think it's extremely important that art be universal, as it has so much power over how we perceive the world. If everyone thought of themselves as an artist in their own respective fields, the world would be full of passionate people giving life their all.

	<u>Title</u>	<u>Media</u>	<u>Original Format</u>
<b>Figure 1:</b>	Reliquary	Metalsmithing	3"x3"x3"; Nickel
<b>Figure 2:</b>	Snake-Eyes	Metalsmithing	1"x1"x1"; Brass, Green Jasper
<b>Figure 3:</b>	Gambit	Metalsmithing	2"x1"x3"; Cast Bronze
<b>Figure 4:</b>	Salt and Pepper Shaker Ring-View 1	Metalsmithing	1"x1"x2"; Patinated Copper
<b>Figure 5:</b>	Salt and Pepper Shaker Ring-View 2	Metalsmithing	1"x1"x2"; Patinated Copper
<b>Figure 6:</b>	Salt and Pepper Shaker Ring-View 3	Metalsmithing	1"x1"x2"; Patinated Copper
<b>Figure 7:</b>	Screwed (View 1)	Metalsmithing	10"x1"x1"; High-Carbon Steel Railroad Spike
<b>Figure 8:</b>	Screwed (view 2)	Metalsmithing	10"x1"x1"; High-Carbon Steel Railroad Spike
<b>Figure 9:</b>	Lost Vessel	Metalsmithing	3"x6"x6"; Patinated Copper
<b>Figure 10:</b>	Self Portrait of a Class Clown (View 1)	Metalsmithing	6"x6"x4"; Patinated Copper
<b>Figure 11:</b>	Self Portrait of a Class Clown (View 2)	Metalsmithing	6"x6"x4"; Patinated Copper
<b>Figure 12:</b>	Cooking with Gas (View 1)	Metalsmithing	6"x6"x9"; Misc. Hardware
<b>Figure 13:</b>	Cooking with Gas (View 2)	Metalsmithing	6"x6"x9"; Misc. Hardware
<b>Figure 14:</b>	Carver	Metalsmithing	11"x2"x1" ; O1 Tool Steel, African Blackwood, Brass Pins
<b>Figure 15:</b>	Carver (Detail)	Metalsmithing	11"x2"x1" ; O1 Tool Steel, African Blackwood, Brass Pins



**Figure 1: Reliquary.**



**Figure 2: Snake-Eyes.**



**Figure 3: Gambit.**



**Figure 4: Salt and Pepper Shaker Ring (View 1).**



Figure 5: Salt and Pepper Shaker Ring (View 2).



**Figure 6: Salt and Pepper Shaker Ring (View 3).**



**Figure 7: Screwed (View 1).**



**View 8: Screwed (View 2).**



**Figure 9: Lost Vessel.**



**Figure 10: Self Portrait of a Class Clown (View 1).**



**Figure 11: Self Portrait of a Class Clown (View 2).**



**View 12: Cooking with Gas (View 1).**



**Figure 13: Cooking with Gas (View 2).**



Figure 14: Carver.



**View 15: Carver (Detail).**